Technological Forecasts

1975-2000 a descriptive outlook and method for quantitative prediction

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EXECUTIVE SUMMARY

- * The report "Technological Forecast 1975-2000 -- A Descriptive Outlook and Method for Quantitative Predictions" describes the results of the first phase of a two phase research effort intended to:
 - Provide a comprehensive abstract of those developments and feasible concepts in transportation technology which may offer opportunities for improvements in the U.S. domestic transportation of goods and persons.
 - - Develop a methodology which will serve to identify the relative value and appropriate levels of investment in research and development for each new system based on quantitative measurements of its impact on the movement of goods and persons and some of the impacts on the surrounding environment.
- * In phase I, the research effort has focused on:

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- - Identification of technological trends which offer opportunities for improvement and change over the 1975 to 2000 time period.
- Description of new transportation system concepts and their operating characteristics.
- -- Expected research and development costs and time requirements for new systems.
- Methodology for predicting the modal choice of passengers over a forecast period of 25 years.
- * In phase II, it is intended that the research effort will focus on:
 - - A methodology for predicting the modal split for the movement of goods over the next 25 years.
 - - Development of methodolgoies for the measurement of the impact of transportation on such factors as safety, pollution and noise.
 - -- Identification of capital investments required to provide a particular new system of transportation.
 - - An investment analysis which will measure the relative merit of new systems and the level of R & D funding consistent with these findings.

- The most significant accomplishment of this research effort has been the development of a modal split tool which relies on U. S. wide totals and averages for its input data. Use of aggregate data is significant in that the results of such analysis are immedia elv useful for determining estimates of national requirements. The use of this tool produced the charts on pages 116 to 145. For example on page 116 it will be noted that in 1965, in dense urban areas, for single passenger trips up to 2.5 miles, the distribution of passengermiles traveled was 89.2% by auto, 4.4% by bus, 4.3% by train, and 2.1% by taxi. A new system, the MAC-1, $\frac{1}{2}$ is introduced in 1980. The presence of the new system results in a redistribution of passenger-miles. The MAC-1 is estimated to receive 65%, the auto 30%, and the bus, train and vaxi, 5%. Separate analyses are provided for various combinations of distances, type of locale and group size. Pages 83 to 115 describes the manner in which these results are obtained. Briefly, the procedure is developed as follows:
 - A basic set of input data as described in Appendix 1 was established and includes: the 1965 distribution of passenger-miles by distances traveled, by mode and by size of group; a forecast of income distribution for any year; and a forecast of the increase in total passengermiles for any year.
 - A basic set of data as described in Appendix 4 was defined for travel velocity and out-of-pocket costs applicable to each mode for each set of distance blocks, locales and group sizes. This data takes into consideration each segment of the trip including access modes and access time at both the origin and destination.
 - The value of a trip is measured by its out-of-pocket dollar cost plus the value of time in travel. By assigning different values to time, it is possible to identify the least costly mode at any distance and any value of time. The 1965 passenger-miles for each mode are assigned to each of these zones. The assumption is also made that at the lower value of time values, the choice of mode is more a function of out-of-pocket costs than travel time. However, at the higher spectrum of time values, the choice of mode is more a function of travel time. The methodology used biases the modal split to reflect this assumption.
 - A correlation is established between the 1965 income distribution and the value of time distribution for each set of passenger-miles. The assumption is made that the number of passenger-miles applicable to a given value of time is related to income distribution. The results of this correlation may then be used to measure shifts in passengermile distribution to any mode in any year if the input data described in Appendices 1 and 4 are provided.
 - - To properly phase the analysis, the date when new systems could be available for service must be estimated. For this purpose, the Delphi technique described on pages 63-75 & Appendix 3 was used. Individuals

^{1/} See page 4 of this summary for a brief description of MAC-1 and other technologies.

with expert knowledge of what is required to develop a new technology were requested to prepare judgement estimates of R & D costs and probabilities of reaching specified performance levels by a given date. Reiterating this process through two cycles permitted a determination of the probability of accomplishment on any date. Arbitrarily, the decision was made to select that date on which the probability of completing R & D was estimated to be 0.7.

- * Concepts and developments in new passenger systems are the result of a number of technological innovations and decisions whose engineering feasibility is proven or of such high probability as to give reasonable assurance of the success of further research. These developments together with descriptions of specific modes are contained in the first 55 pages of the report and are summarized below:
 - The characteristics of air modes for both passengers and cargo will be influenced by the development of high capacity jet aircraft and the supersonic transport for longer hauls, and the use of high capacity vertical takeoff aircraft for shorter hauls. Various configurations of these systems are in use or in advanced stages of development.
 - - New concepts for surface passenger modes are characterized by:
 - Heavy reliance on electronics to maximize automated movement and control of vehicles;
 - . . Extensive use of electrical power units including linear motors, batteries and fuel cells;
 - . Improved vehicular suspension based on projected use of more carefully constructed guideways and tracks, the use of air suspension, and possibly magnetic suspension;
 - Greater reliance on a range of vehicle sizes and trains whose capacities more closely reflect the number of travelers and the point in time when travel is demanded;
 - . . Reliance on a variety of systems, each suited to serve specific volumes of travel, trip lengths and directional diversity.
 - . . Use of multi-modal combinations which tend to reduce travel time at little or no sacrifice in comfort or convenience.

- The outlook for surface cargo modes is less clearly defined. Present trends indicate increased expansion of containerization and piggyback techniques, a general trend to increased vehicle size and continued expansion of computerized techniques for control and expenditing of shipments. Experiments are being made in the use of surface effect vehicles and pipeline movement of cargo.
- * The systems described in the report are those which have been defined by the Office of the Assistant Secretary for Systems Development and Technology, the Urban Mass Transportation Administration, the Federal Rail Administration, and the Federal Aviation Administration. Some of the less familiar passenger systems described in the report are:
 - - MAC-1; a low speed high capacity conveyor type system for use in such Major Activity Centers as central business districts and terminals.
 - - MAC-2; a low speed, medium capacity, personal-vehicle-onguideway system for use in central business districts and terminals.
 - Dial-A-Bus; a computer-scheduled jitney-size vehicle designed to provide door-to-door service in low density areas characterized by diffused origin-destination trips.
 - PAS; a Personalized Automobile Service which uses small battery operated autos at depots 500 to 1000 feet apart in low density areas for local travel.
 - -- NET 1-2; an urban wide Network of guideways 1 or 2 miles apart for fully automated continuous auto type vehicle flow at 50 to 70 miles per hour.
 - NET 3; a second generation NET development to permit street to guideway access to vehicles.
 - - FLT-1; a Fast Transit Link designed to provide high velocity (100 to 140 MPH), high capacity travel between major centers for trips up to 50 miles.

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-- FTL-2; service similar to FTL-1 with velocities of up to 300 MPH based on use of evacuated tunnels to reduce drag.

- - HSR-A; intercity rail systems based on improvements to vehicles and existing track which will allow maximum speeds of 150 MPH.
- - HSR-C; completely new rail system designed to provide maximum speeds of 200 MPH.
- - TACV; a guideway and air cushion vehicle system for intercity travel at maximum speeds of 300 MPH.
- - TVS; vehicles traveling on continuous tracks in reduced pressure tunnels at intercity speeds of up to 400 miles per hour.
- Auto-Pallet; fully automated individual flow pallets which bodily transport automobiles for intercity travel at speeds of up to 130 miles per hour.
- * A detailed description of U. S. domestic passenger and cargo movements is contained in Tables 1-1 and 1-la in Appendix 1 and Table 2-1 (page 2-10) in Appendix 2. The highly competitive characteristics of the automobile are clearly revealed in these findings.

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1.0 Technological Forecast Objective

The objective of this report is twofold. First, it is intended to provide a qualitative description of the possible technological innovations and trends that may arise in the systems that can be used to transport passengers or goods from 1975 to 2000. Secondly, it is intended to provide a quantitative methodology that examines, in an aggregate sense, aspects of the impact of such technological change on modal choice. Consequently, the report focuses on the following:

- Trends for improvement and change;
- Description of the more probable new systems;
- Transportation markets that could be served by new systems;
- Expected R&D costs for new systems; and
- Methodology for predicting modal choice for passengers for the next 25 years.

2.0 Descriptive Summary of Technological Trends

A cursory survey of viable technology that appears either on the drawing board, in initial prototypes, or in final stages of experimental test and design indicates that technological changes and improvements in transportation will be evolutionary and gradual.

The principal deterrents to revolutionary change is cost and public acceptance. For one thing, there is the cost to overcome engineering and
material problems, the cost to acquire land or air rights, and the cost

to procure sufficient equipment and maintain it in satisfactory operating condition to encourage public use. For another, there is the fear of the lack of the public acceptance of new systems. This acceptance depends many societal variables. Demonstrations have to come first to acquire a reasonable indication that the public will in fact use what is provided. Nevertheless, change will occur. The trends may be as follows:*

2.1 Air Mode

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Air carriers appear to be the fastest growing mode of transportation in the U.S. for both passenger and freight traffic. They have doubled their domestic passenger-miles in only 4 years and now are the predominant common carriers by far in terms of intercity passenger-miles. While domestic air freight traffic has aikewise doubled in this 4-year period, air carriers still handle only 0.1 percent of total intercity freight ton-miles, although this accounts for 1.5 percent of total outlays for such service.

International passenger and freight services of U.S. air carriers appear to be growing at even a faster rate, and these carriers now handle 87 percent of the total number of U.S. travelers to overseas points.

^{*}Description of specific systems that seem most probable for future implementation are discussed beginning with paragraph 2.

The giant subsonic jet transports soon ready for the market can be expected to maintain this upward trend. The supersonic transports expected to arrive in the early 1970's should stimulate long-distance travel, while improved short-wikeoff-and-landing (STOL) and vertical-lift (VTOL) aircraft, with improved and larger carrying capacities, available in some versions by the late 70's and early 80's, may enable the airlines to capture a sizeable share of the high volume, short haul intercity market. A major deterent to using new aircraft more effectively could be the current lag in expansion and modernization of airways and airports, including terminal facilities.

2.1.1 Long Haul Air Mode Market

The U.S. is tending to move into the big "Jet Aircraft" age.

Large 250-350 passenger tri-jets should be in service by late

1971 or early 1972 with the introduction of the Lockheed L-1011

and the Douglas DC-10. These aircraft, designed for the medium range travel market, can become subject to "stretch" modifications as the current family of jets have received and thus be adjusted to carry more passengers and serve a longer range market.

In addition, introduction of the Boeing 747 and the Lockheed C5A, in 1970, will be able to handle an average of 400 passengers and as many as 900 for the passenger version of these aircraft

respectively. Cargo versions of these aircraft may provide the breakthrough that air carriers require to make air freighters competitive in the cargo market. For instance, the B-747 may be able to handle upwards of 267 tons and the C5A about 140 tons.

By 1980 these initial giant jets could form the backbone of air bus service between major cities of the U.S. and overseas. The transport containerization trend now underway could help augment the entry of giant all cargo transports that can work with and interchange cargoes with surface carriers.

The next step, as a result of the Federal Government concurrence, is the development of SST's. Flying non-stop, carrying 300 passengers at least a distance of 4,000 miles, at around MACH 3, these aircraft will link major coastal cities of the U.S. with most capitals of Europe and Asia. They are expected on the market, given no engineering or unforeseen program setbacks, by 1980. The number of SST's that might be demanded depends on whether or not sonic boom problems, which restrict flight profiles, can be solved. Following on the heels of the SST for long range aircraft, the hypersonic transport is expected. This type of aircraft could fly in excess of 4,000 mph and operate probably at altitudes of 100,000 feet or more. It might come

into the market by 2000. While considerable research is being done on the hypersonic concept by NASA, the Air Force, and major aircraft manufacturers, developmental costs could be many times that of the SST.

2.1.2 Short Haul Air Mode Market

Engineering breakthroughs in vertical lift type aircraft making such aircraft economically competitive with other transport modes should occur. Air carriers would then have good reason to enter into the 50-150 mile passenger transportation market.

Short haul market aircraft are usually considered in 3 classes. Helicopters (VTOL), short take-off and landing (STOL) and convertiplanes, which combine the best attributes of the strictly VTOL and STOL aircraft.

Studies indicate, however, that not before 1980 can large, 80-100 passengers, 150-300 mph vehicles be expected to enter the market. Demonstrations using small helicopters or STOL aircraft to haul passengers on small trips (less than 50 miles) has not proven economical. People have not accepted the service to the extent to make it a self-sustaining operation. Larger and faster aircraft with the ability to land on small airport pads in central business districts or on nearby suburban pads and capable of linking these points to corresponding sites in

other cities may be required to make the short haul market operations profitable. A number of technical breakthroughs, however, are required before real success can be achieved. They are primarily during the terminal phase of flight as follows:

- Reduction of fuel consumption;
- Reduction of noise profiles to acceptable levels; and
- Control of vehicles during non-aerodynamic lift conditions
 Overcoming these technical problems would eventually produce
 a vehicle that had both the best performance attributes of a
 helicopter and a conventional aircraft (CTOL). Advanced
 engineering concepts are considering many aircraft variations
 to accomplish this flight profile. The most advanced types
 are convertiplanes, which can take off and land vertically,
 then rotate engines for normal horizontal flight achieving
 speeds in the 400-500 mph range. Some use large fan-type
 props which at present produce less noise than jets. Other
 types use rotor blades for vertical lift and prop engines
 for horizontal flight, one version stowing the rotors during
 normal flight.

2.2 Surface Modes

2.2.1 Technological Trend For Autos

The expected trend is towards "personalized vehicles" with computer sensing and correcting devices to control the vehicle during a cruise phase of a trip. Such autos will probably be adaptable to function either on guideways or on conventional roadways. They will be designed to use self-contained engines or electrical energy from the guideways as a source of power for propulsion. This trend will follow from an evolutionary process now in effect. For instance, communication systems capable of providing the driver with traffic control information to enhance the safety of his trip, such as road conditions ahead, passing hazards, etc., are being tested and evaluated.

The major emphasis in the future may well be toward producing low pollutant propulsion sources, especially for travel within city cores and densely populated areas. The most effective breakthrough for the future could be in achieving efficient electric propulsion systems for use in vehicles with the same structural safety and riding comfort as we have today but with less gross weight and less noise generating characteristics. The most effective breakthrough for the near term may be in proving out the economical and practical use of a fuel (i.e.,

compressed natural gas) that significantly reduces pollutant emissions from internal combustion engines.*

Initially, electrically propulsed cars will carry probably no more than 2 adults and 2 children for specific trips at velocities of less than 40 mph. The chances are that economical methods for recharging batteries while the vehicles are in motion will be achieved. As a consequence, the duration, frequency, and velocity permitted during such electrically propelled trips will be increased. On the other hand, the chances for developing a longer life battery to provide energy for such increased performance capabilities without frequent stopping for recharging may be remote without a new breakthrough in electro-chemical-material technology. At the same time, new innovations can be expected in the operation of internal combustion engines and turbines. Better anti-pollutant devices are anticipated which will make these engines more acceptable to the public than they are today.

^{*}Los Angeles Pacific Lighting Company has had for a few years a variety of vehicles under test using natural gas as an internal combustion engine fuel. Measurement of pollutant emissions have shown .5 gram/mile for nitrous oxide and 2 grams/mile for carbon monoxide. This is a significant reduction from 4 grams/mile and 28 grams/mile measured respectively from conventional gasoline burning engines. More extensive tests are underway by government and industry to evaluate further this concept. Time - October 17, 1969.

The technological possibility also exists for a class of hybrid vehicles with respect to engine propulsion and operation. Such vehicles might combine the best of internal combustion engines, suitable for long-high velocity sustained travel, with electric engines, suitable for short-low velocity intermittent travel.

Because of antipollutant requirements, steam driven autos may, at times, seem a contender for marketing. The large spatial requirement to house a closed cycle system, coupled with the possibility of more complex maintenance requirements (i.e., repair for 4 wheel electric drives, regenerators, etc.) and complete industrial retooling, however, could hinder public and industrial acceptability as well as any extensive mass marketing.

2.2.1.1 Automated Highways

The suburban sprawl, which feeds low density patterns of residential development and the high dispersion of employment centers within a region, produces a multi-origin/multi-destination transportation demand which seems best served by "personalized" vehicles discussed earlier. Personal vehicles, however, controlled by a driver alone do not produce efficient high volume transportation in corridors (on expressways) where

The concept that appears very feasible as an initial evolutionary step to achieve high volume on highways is one in which production cars could be modified to accommodate mechanisms that would receive electronic signals to control their longitudinal and transverse positions on a highway. Vehicles would traverse automated highways, only when they have been modified to operate with electronic guidance packages in control. Vehicles without electronic packages would have to operate in a manual mode on a lane of conventional roadway parallel to the automated highway.

Even though it has been estimated that an automated highway could have 8 times the capacity of a conventional lane, it is doubtful that it will be placed into operation quickly. It will have to evolve. For instance, the Bureau of Public Roads has had underway a class of "automated" assists to the driver. These are primarily electronic means of communicating to the driver traffic conditions along the highway or means of metering vehicles into traffic lanes. Additional research is needed to gather data on safe merging, queuing, egress and access problems common to high

volume traffic conditions. These items of operational safety are very fundamental to the whole area of automated traffic. They will have to prove out before other more complex and more automated modes of traffic for interurban or intraurban travel can be implemented.

2.2.2 Technological Trends for Public Transit

Selected to the test of the selection of

There are several systems that seem possible for future development and implementation. They are discussed here as functional, generic systems applicable to specific trip distances. Later on in the report, under the Delphi Exercise explanation, their probable operational dates are estimated.

2.2.2.1 Major Activity Systems (MAC)

This consists of service for short trips (0-2.5 miles) within small densely populated major activity centers such as central business districts, air terminals, shopping centers, and universities.

Two possible types:

MAC 1*: Fast pedestrian conveyors (belt driven)

MAC 2: Light weight 3-passenger automated vehicles (on guideways)

^{*}Some relatively short conveyor belt systems, are in use at some transportation terminals today. These are the initial prototypes of MAC-1 Systems. Also, grants for feasibility studies of entirely new rapid transit systems based on existing vehicle technology have been made to Seattle, Atlanta, Los Angeles, San Juan, Pittsburgh, and Baltimore. Pittsburgh, for example, is undertaking demonstration of the Skybus system, a 20-passenger vehicle using rubber tired wheels on guideways designed to permit velocities of 40 miles per hour between stations.

They could be designed to move people between office buildings, around shopping promenades and through transportation centers such as air terminals. MAC routes and stations would be spaced at intervals of 500' to 1,000' with 1 to 3 minutes walk of travelers' origin or destination.

Stations and guideways of both systems could be elevated structures, enclosed and air conditioned or underground.

2.2.2.2 Public Automobile Service (PAS)

This consists of a personal rapid transit type service (0-2.5 miles) that would be used by accredited drivers and co-travelers for local area trips. Travel would be restricted to city streets, in rented vehicles similar in size to today's compact car, propelled by electric engines with a top speed of 25 mph. Trip duration would be 2 to 10 minutes and the vehicle would be 80" long, 54" wide and 60" high; weighing 1,000 lbs. empty and carrying a pay load of 350-500 lbs.

2.2.2.3 Dial-A-Bus

This is a computer-scheduled, flexible public carrier system that would pick up passengers at their doors or at a nearby bus stop shortly after a passenger had

telephoned for service. The system's operational concept falls between that of a bus and a taxi which makes use of a jitney-sized vehicle routed and dispatched by a computer and a local "command and control" communication link. It could serve a diffused pattern of trip origins and destinations in predominately low density suburbs. Although its success would be subject to many variables, the greatest being demand density, it is believed that it would be most efficient at 100 trips per hour per square mile, a level that is hardly practical for conventional bus service.

2.2.2.4 NET Systems

NET* is the generic term used to describe a class of city-oriented "circulation and distribution" type systems that consist of sets of guideways with their own set of automatically controlled vehicles. Carrying approximately 4 passengers, the trips are designed for 2.5-20 mile range.

There are three system possibilities which are alternative ways to provide extended - area service. They

^{*}NET: A symbol for Area Wide Network Transportation System around a city core the NET System's span is reduced and it has been identified as either a "People Mover or Personal Rapid Transit". Likewise between cities certain loops have been stretched and the system called either an FTL (Fast Transit Link) or an LH (Line Haul) System.

represent a progression in technical achievement with the more technically advanced systems incurring less transfers. The vehicles would ride on rubber tires and be driven by electric motors. A speed of 70 mph would be possible with line capacities as ranging from 500 to 1,000 to 10,000 passenger/hr. The latter figure depending on complexity of controls that can be justified and economically implemented.

NET-1:

The NET-1 system would consist of sets of independent loops of guideways, each with its own set of captive cars. Each loop would provide for two-way traffic. Each might be several miles long, with or without intermediate stations but it would contain no branching or switching other than to the stations that are located off-line. Where a loop interfaces with another loop, travelers could transfer to a vehicle on the second loop. A traveler could route himself over the network. Many travelers would have to transfer between lines once or twice and would use two or three different loops and different vehicles during a NET-l trip. Since all cars

on one loop would be traveling the same route, larger cars could be used between stations that have heavier traffic. Automatic control apparatus would switch cars into off-line stations, slow them, accelerate them again, merge them back onto the line, and maintain their headways.

NET-2

The NET-2 system would have the same general mode of operation as the NET-1 except that in the NET-2 interchanges between the lines would permit allowing vehicles to be routed over the entire area-wide network to reach any station. Only 4 passenger size vehicles would be used which are captured to the network. A traveler would use a single vehicle in making his trip. His route would be established by a system control apparatus and travel, without transfer between any pair of NET-2 stations would be possible.

NET-3

The system would have all the capabilities of NET-1 and NET-2 plus a dual mode capability. The vehicle could be switched off the special guideways and driven on city streets. With this system, a single battery operated vehicle could be driven almost from door to

door without any transfers. The vehicles for NET-3 would require a considerable amount of new design work to provide the dual-mode capability, but the NET-3 system would be able to accommodate dual-mode vehicles deisgned especially for such services as the delivery of mail and parcels and the transportation of school children. Vehicles entering the NET-3 guideways would have to be checked automatically for mechanical defects before being merged into the high speed, automatically controlled part of the system.

In comparing the NET systems it is noted that the control problems of NET-1 are relatively simple, those of NET-2 are substantially more difficult, and those of NET-3 are most difficult of all.

NET guideways and stations can be elevated, at grade, below grade, or underground. The choice will be influenced mainly by the availability and costs of rights-of-way, the costs of construction, and the economic and aesthetic impacts of the routes on adjacent properties and residents. Underground routes could be the most costly but the least objectionable of the alternatives. Elevated routes located above streets, rail lines, and other expedient alignments will be the

least costly--at least in areas that are already developed--but may be strongly opposed on aesthetic grounds.

2.2.2.5 Fast Transit Links (FTL)

Although described as a coming technology trend for trips in the 2.5 to 20 miles trip length, this system is also applicable for trip lengths from 20 to 50 miles. It would supplement the NET systems by providing a higher speed service for the longer trips. Accomplishing higher speeds with safety and economy is the principal technical advantage of FTL systems. Two FTL alternatives, FTL-1 and FTL-2, provide systems in different speed ranges.

Both use special guideways and air cushions, rather than wheels, to guide and suspend the vehicles; both use linear induction motors powered by external sources for propulsion and braking.

FTL-1

The FTL-1 system, could provide block speeds of 100 to 140 mph. The guideways and stations would have to be isolated and protected, but could be elevated, at grade, below grade, or underground.

FTL-2

The FTL-2 system would employ two additional features to achieve speeds up to 300 mph. The guideway would be fully enclosed and almost completely evacuated to reduce air drag on the vehicles; and the guideway would follow a gravity profile to reduce the power requirements and to avoid the passenger discomforts that are normally associated with high acceleration and deceleration rates.* The FTL-2 vehicles must be sealed and pressurized to maintain a comfortable environment for passengers while the vehicle operates in a vacuum, and because of its gravity profile, the FTL-2 guideway must be underground between stations, the stations, however, could be located at any desired elevation. FTL-2 stations would require heavy, airtight doors to separate the platform from the evacuated guideway. Escalators and elevators would be provided where required.

FTL Vehicles

Three sizes of vehicles are possible, two for FTL-1 and one for FTL-2. A large vehicle (d0 passenger) or a

^{*}At the shorter ranges, less than 50 miles, the FTL-2 is similar in design to the Gravity Vacuum Tube System proposed by L. K. Edwards. At longer distances the generic term TVS is often used to describe similar systems.

small vehicle 20 passenger* are considerations for the FTL-1. The large vehicle is somewhat more economical on lines with peak-hour volumes of over 10,000 passengers. The small vehicle is more efficient at lower volumes. Only a relatively large vehicle (52 passenger) is considered for the FTL-2.

2.2.3 Technological Trends for Buses

Buses have had a large impact on urban mass transportation.

A little more than 70% of the total number of persons carried on transit lines of the U.S. are handled by urban bus lines.

Bus lines in many cities, however, are losing popularity because of discomfort, inconvenience, and uneconomic utility to riders.

Some technological changes can be expected but they probably will be small. The focus will be on improvements for engines and the bus structure itself. The former should be similar to improvements expected for trucks and the latter to make the ride more comfortable for passengers. Assuming that other new surface transport modes come into being as forecasted (Paragraph 2.2.2) by 1990, the use of the conventional bus for trips other than intercity should be diminished. The forecast methodology used

^{*}The 23-passenger FTL-1 vehicle has been estimated to be 40 feet long, 5 feet wide, and 6 1/2 feet high. Its empty weight is 7,300 pounds, and its payload is 3,000 pounds.

in this report indicates that if Public Auto Service Systems,

NET Systems and Fast Transit Links come into the inventory,

the need and use for the conventional bus will be significantly
reduced.

Until the new systems become available, demonstrations to evaluate the use and service of modified buses and modified bussing systems can be expected. Ideas such as exclusive bus right-of-ways and dual mode capabilities (Paragraph 2.2.3.1) will be tested and evaluated in various parts of the U.S. Conventional buses could be instrumented to contain two-way radios or moderately modified to hold the "rail-road" gear in order to test out different configurations.

2.2.3.1 Dual Mode Bus

This system consists of modifying an existing technology and because of its relatively inexpensive cost*
as compared to other possibilities, could be implemented
rather quickly in selected locations. It consists of
a passenger production bus equipped with retractable

^{*}Estimates for costs have been made as follows:

^{- \$12,000} to \$15,000 for converting buses on production-type scale;

^{- \$35,000/}mile for new welded rail or \$15,000/mile for "in place" welding of existing rail; and

^{- 1.0¢} to 1.2¢/seat-mile for Direct Operating Cost with 25-20% joad factor.

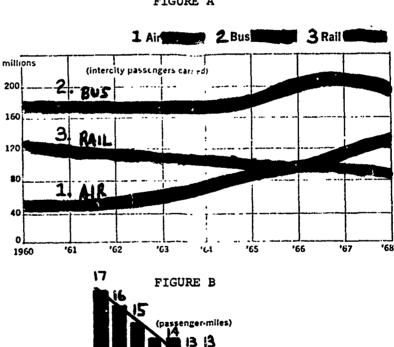
railroad wheels for fast point-to-point transportation over uncongested rail lines. It has the advantages the flexible pick-up and distribution capabilities of a rubber-tired mass transportation vehicle as well as the speed and reliability of a unit traveling on an exclusive and uncongested right-of-way. Tests on experimental rail-bus configurations during 1968-69 proved technical feasibility, however, there were some operational problems. For instance, during a demonstration test in a 7-inch snowstorm, an experimental rail-bus lost traction on the rails and became bogged down in the snow. Also, the highest quality ribbon welded rail is necessary to achieve maximum riding comfort within the rail-bus. With continuous welded rail, speeds up to 50 mph could be obtained without passenger discomfort in conventional production buses. Larger buses with engineering modifications to prevent sway should be able to reach speeds of about 60 mph. Initial service could be for intraurban travel, alleviating the access problems to metropolitan airports.

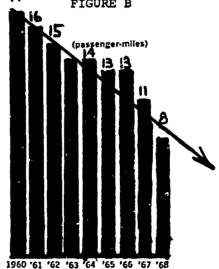
2.2.4 Technological Trend For Trains

2.2.4.1 Passenger Trend

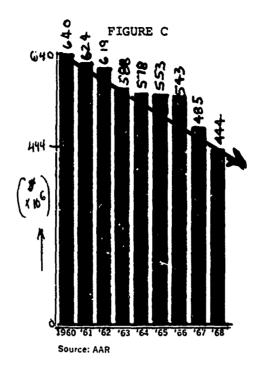
The future trend affecting railroads is conditioned by the evidence of current and historical statistics compiled on passenger and commodity rail movement. For instance, for passenger movements, there has been a steady drop in intercity passengers carried, passenger miles generated and in passenger revenue as evidenced by Figures A, B and C below.

FIGURE A





Source: AAR



Coupled to this is the increasing concentration of the nation's population into select regions causing high density corridors with serious traffic congestion problems on both airways and highways. It would seem a reasonable approach for people to switch to the rail mode in order to avoid congestion discomforts. This has not occurred. However, to encourage movement to the rail mode and offset the declines illustrated in Figures A-C, passenger train modernization and demonstration programs, similar to that instituted in the Northeast Corridor, will probably be continued in other selected corridors of the United States.

This depends on the outcome of tests underway through the spring of 1970. If there is an impetus to continue train modernization, it will follow probably the pattern set by programs of the Budd Company and United Aircraft. These consisted of trains designed to have speeds of at least 150 mph, (averaging about 125 mph), and to have rail cars with specially designed reclining seats, carefully controlled heating and air conditioning, and special acoustical treatment to insure low noise levels. Furthermore, the United Aircraft trains (designed by United Aircraft but built by Pullman Standard) are intended as more than a modified high speed train. They are an attempt at an evolutionary fast train which makes more use of aerodynamic design principles than ever before. For one thing, the cars are all aluminum with a silhouette 2 1/2 feet lower than conventional rail passenger cars. This lower center of gravity combined with a special pendulous suspension system permits the cars to bank inwardly around curves. Consequently, the new trains are expected to operate on present road beds at speeds of up to 40 percent greater than conventional equipment.

In summary, there is some chance that passenger trains, over the near term, if modernized and if operated with competitive fare and frequency of service structures as compared to other available modes could be able to capture significant parts of selected, highly populated intercity markets. The Metroliner-Washington to New York demonstration seems to support this hypothesis. Initial reaction by the public for its acceptance and use has been high. Runs are usually sold out. It is too early, however, to predict that this initial reaction is the forerunner of a specific trend. Rail passenger-train modernization programs in the past have met with eventual failure. Non-participating railroads in the current demonstrations have not expressed significant interest for similar programs on their lines. They have had a wait and see attitude.

2.2.4.2 Freight Trend

The railroad, although still the predominant mode for the movement of intercity freight, in terms of ton-miles, is gradually losing some of its share of the market to other modes. For each successive year between 1961 and 1966, rail freight ton-miles increased by sizeable amounts, but the average marginal
revenue gain per ton-mile (average over-all unit
cost of rail freight service to shippers) per year
declined. Furthermore, in 1967, while rail ton-miles
dropped moderately, the rail's relative share actually
declined sharply. Some recovery of traffic volume is
estimated for 1968, but the trend of the rail share
appears to be continuing down.

The industry looks to improved technology as one means of reversing these trends in the years ahead. This may come from such improvements and innovations as automated freight car control (i.e., freight car data center system) unit-trains, high-capacity cars, and both TOFC (trailer-on-flatcar) and COFC (container-on-flatcar) service.

AUTOMATED FREIGHT CAR DATA CENTER

The nationwide rail system interchanges 1.8 million freight cars among several hundred carriers. The problem of monitoring them is an extremely difficult

one. Through the use of new computer technology and "instant" communications, the elimination of this enigma seems close at hand.

A number of railroads have developed computerized freight car data centers for use on their own lines, but the rail industry has recognized that such centers must be tied into a national system. The Association of America Railroads has approved the creation of such a system pinpointing the location of types of cars needed, supplying shippers with information on enroute shipments, establishing an "up-to-the-minute" industry inventory of every interchange freight car, and allowing automatic collection and storage of special data on rolling stock, such as maintenance and routine servicing data. After the first year of operation, such a nationwide system could mean an increase in freight car utilization of as much as 10% or the equivalent of 180,000 new freight cars. Other expected benefits will be the efficiencies generated through faster and more accurate information for use in accounting, scheduling, routing and other rail operations.

By reducing freight car interchange errors, which cost about \$50,000 a day, the new system is expected to cut this to only \$5,000 a day, saving approximatel; \$16 million a year.

UNIT TRAINS

Such trains usually consist of approximately 100 freight cars, many with 100-ton capacity, that haul a single commodity and that operate in a shuttle-type, point-to-point service. This innovation will not only encourage the introduction of new rolling stock equipped with built-in, rapid loading/unloading features but also stimulate other improvements such as the use of lighter-weight and larger-capacity equipment.

To date, most u t-trains have been used to haul coal.

It is estimated that nearly 90% of coal is currently

being transported in this manner, at rate reductions of

25% to 40%. Savings could run as high as \$100 million

per year for the utility industry alone which uses coal

as its major fuel. With the trend in the use of unit
trains continuing other commodities besides grain such as

chemicals and even solid wastes could begin being hauled

in this manner.

CONTAINERIZATION

Flowable bulk commodities are particularly well suited for unit-train operations, and the potential for moving general or packaged freight in such trains also exists. Such freight would have to be "containerized" to permit the fastest possible turnaround, which is vital to unit-train operations. Service already exists between Los Angeles and Chicago and transcontinental container unit-train service could come about if the "land-bridge" idea takes hold. Under this proposal, U.S. and Canadian railraods would link containership service between Asia and Europe, hopefully cutting the time and cost presently required using the ocean routes via the Panama Canal. The containers could be owned either by shippers or the connecting steamship lines.

Containerization has been most applicable to shipping and international freight movements. Figure D illustrates a projection of liner cargo that could be handled by containerization through the year 2000. If the railroad industry does intend to bring about the land-bridge idea, they will have to have cars and power units capable of carrying and pulling containerized loads at an economic rate.

PIGGYBACKING

The volume of traffic moving via piggyback has increased five-fold during the last 10 years and the use of this rail mode is expected to increase.

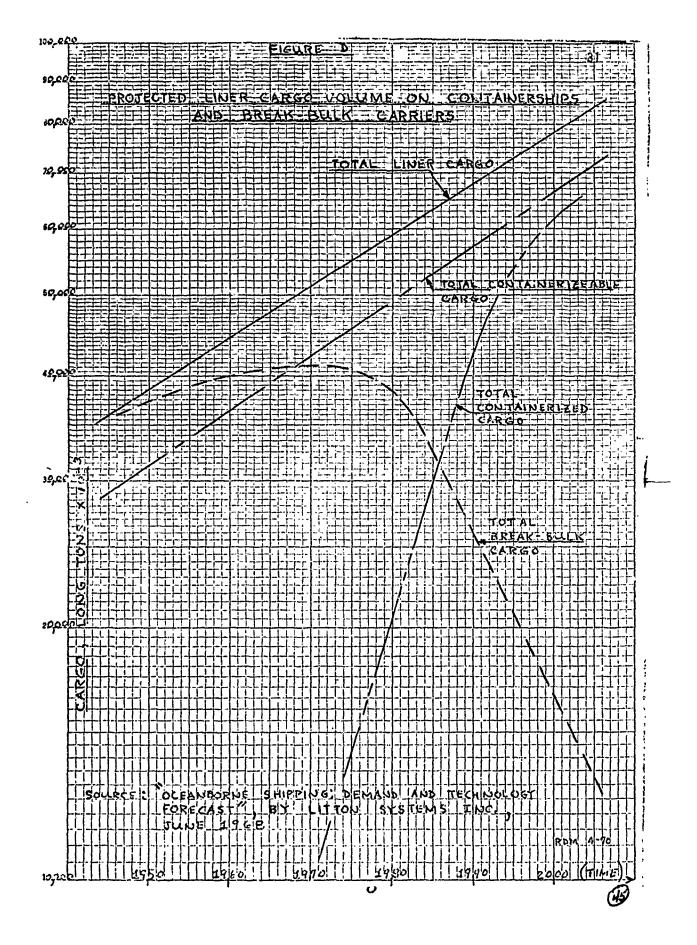
Presently in piggyback service are over 29,000 flatcars and 77,000 truck trailers and containers. The major form of piggyback has been TOFC, or "trailer-on-flatcar service", which accounts for 9/10th of the total.

While drive-on/off loading and unloading is more commonly used, many variations of side and lift-on/off operations are in use or being tested. COFC, or "container-on-flatcar" service accounts for only 1/10th of total piggyback traffic, but is expected to pick up sharply if so-called "land-bridge" COFC service for container-ships serving Asia and Northern Europe proves attractive. For domestic service, a big boost could result from such innovations as the Santa Fe's high-speed (averages over 50 mph) Super C TOFC/COFC trains that are now operating six days a week between Los Angeles and Chicago.

FREIGHT CAR CONSTRUCTION:

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The trend in freight car construction is towards the "jumbo" size, with built-in cargo loading/unloading



features. For instance, average capacity per new freight car in 1967 was 81 tons, or 50 percent greater than the cars retired. Cars of 125-150 ton capacity are now being used in rail service, and tests are being made with articulated cars having capacities of up to 250 tons. Railroads have found the combination high-volume, low-rate characteristics of such cars help meet the severe competition from highway and water carriers.

The trend for biggness has not been confined to hopper cars. Chemicals are being transported in special sulated 125-ton tank cars. Hot sheet steel is being moved in huge special gondolas. Special auto-rack cars with three decks have been put into service that can handle up to 12 standard or 18 small autos per car, thus permitting the movement of an entire fleet of autos in a single unit-train.

The general-purpose box car is being jumboized. One 90-ton model not only handles far more freight than previous box cars with less than half that capacity, but also is equipped with all-door sides for rapid loading/unloading of bulky freight such as lumber.

The degree of the trend in "bigness" in freight cars is only limited by factors, such as the need to maintain proper clearance for passing trains, and the physical restrictions on the railroad's right-of-way, i.e., narrow tunnels, low highway overpasses, sharp curves, or rail bridges that require reinforcing. Unless a connecting railroad has similarly cleared its right-of-way, standardized the interchange or there is agreed upon standardization on the size for jumbo cars, the jumbo cars will have to be confined to on-line traffic movements for one road.

The need to "standardize" will become more important as the variety of jumbo cars increases to fit specialized shipper needs.

2.2.5 Technological Trend For Trucks

Trucks have become very competitive because they are the most flexible freight transportation and with their ability to operate "door-to-door" for short and regionally hauled commodities. New truck technology should enable the trucking industry to continue this competitiveness. Complete attainment of the benefits to be gained by technological improvements for trucks, however, depends on the introduction and acceptance of policy

rule changes and uniform nationwide operation standards. This would permit heavier and wider loading capabilities, i.e., axle loads from 18,000 lbs. to 22,400 lbs.; and vehicle widths from 96" to 102", thus accommodating 4' modular loads side-by-side within van containers and other large size special loads. There is a strong relationship between these changes and highway construction costs which must be considered during policy development. In addition, more powerful engines will probably be developed. They should be principally turbine, in the 280 to 720 hp. class, with dual fuel consumption capability to allow for operating either in city or country depending on pollutant restrictions. These large engines will permit possible triple bottoming* or double bottoming freight loads for most longer haul trips. Specially designed vans which can carry specific "tough to handle" loads will become more predominant. Self-loading and unloading could eliminate intermediate cargo handling, transfers or the need for many storage areas. As a result of R&D efforts to perfect controls for NET type systems and autos on automated highways, trucks may also be able to operate with automated controls. Trends in heavier load carrying capabilities will be constrained, however, by the improvements actually introduced into the load carrying

^{*}Tractor unit plus three trailer units.

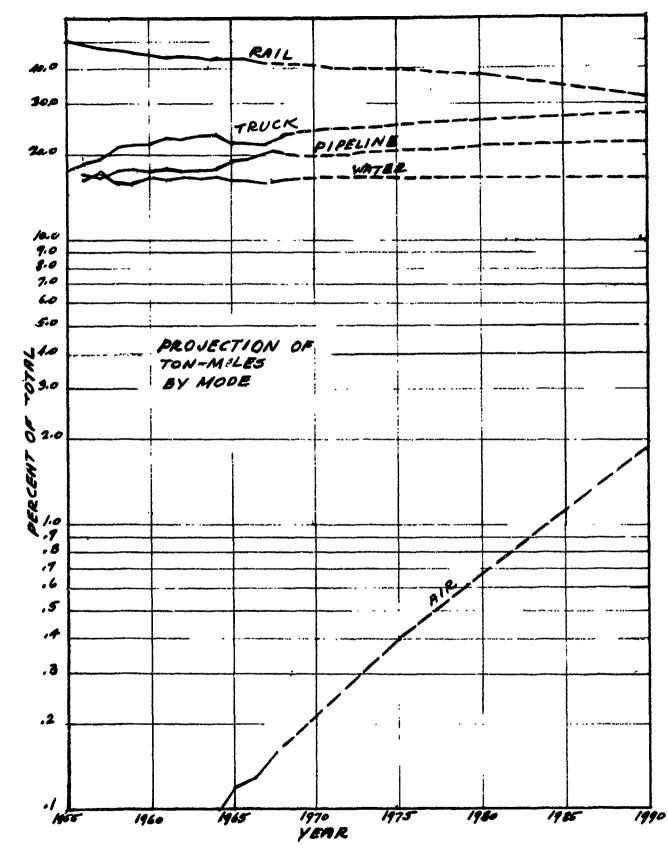
capabilities of roadways, bridges, etc. which must bear the weight of increased truck carrying capacities.

Finally, Figure E shows the trend of trucking to capture more of the market in which it operates. If the technological improvements and weight carrying policies cited above become reality, and the railroad industry is not able to offset their own downward trend, then the projections cited in Figure E for trucks increases significantly.

2.2.6 Technological Trend For Surface Effect Vehicles

There has been considerable research on surface effect or air cushion vehicles which literally ride over any relatively smooth surface on a cushion of air - an inch or less for land versions to a few feet or more for seagoing versions.

All types of such vehicles are being tested. There are configurations such as free moving vehicles over all types of relatively smooth surfaces, two-directional vehicles on fixed roadways or tracks, and even suspended vehicles in large pipelines. The advantages of such vehicles is their ability to operate over any kind of relatively smooth surface or through a pipe without depending on conventional wheels or float mechanisms for major guidance or support.



Their basic development has lagged in the United States, but has progressed more effectively in Great Britian and France.

These countries have focused attention on surface effect ships and air cushion track trains respectively. While major emphasis has been on the use of air cushion vehicles as a high-speed passenger carrier, consideration for their possible future use as open-sea containerships is also being studied.

This whole class of vehicles may be the next new mode of transportation provided certain engineering difficulties can be overcome and their operation can be economically achieved.

For surface seagoing ships, inherent instability in gusty winds must be controlled. For tracked versions of air cushion, noise levels must be kept low and tracks must be kept free from obstacles of larger dimensions that the air cushion, and gradients and curves must be kept to a minimum.

2.2.6.1 Tracked Air Cushion Vehicles (TACV)

Air cushion passenger trains (single car) have been under experimentation for some time. Small scale tests of "levacars" riding on a cushion of air about 5/8" above a rail and propelled by truboprop engines at a velocity of 150 mph. have been studied in the United States and Europe. Several public demonstrations of such vehicles can be expected within the next decade. If the anticipated breakthrough of linear motors occurs as is

expected, these Tracked Air Cushion Vehicles (TACV)
may attain velocities of 300 mph. with a payload
of 16 passengers. Demonstrations using modified
versions of the turboprop driven air cushion vehicle
carrying 100 passengers at 150 mph. for 300 miles can
also be expected.

2.2.6.2 Surface Effect Ships

Air cushion passenger ships have been developed in Great Britian and are called "hovercraft". They are being used as a scheduled channel crossing service. The craft, 75' wide and 130' long, can carry 30 automobiles and 250 people over calm seas at 70 mph. Plans have been announced to use versions of the ship in early 1970 as a means for exploring and transporting supplies for expeditions along remote portions of the Amazon.

The United States has provided \$1.2 million to test a 14 passenger air cushion ship in the San Francisco Bay area. The conclusion reached from the test was that such service is operationally feasible when it "can be performed primarily over water" and is economically feasible "only in special applications, such as on short, point-to-point routes, over relatively calm water,

connecting points generating large numbers of passengers who are willing to pay a premium fare, and for which alternative routes are more lengthy and time consuming."

The U.S. Navy has considered the use of Air Cushion Ships as an assault landing craft capable of riding 25 feet above the water and making 120 knots. Even if work began now, such a ship is at least 10 years away. But it could be the next big step in bridging the gap between air and surface ship freight transportation.

The concept of an open-sea, surface-effect cargo ship was studied by industry and government experts at the request of the Department of Commerce in 1965.

The study focused on the technical feasibility of a vessel of 5,000 tons gross weight, capable of cruising at 100 knots and handling high-value containerized cargo. It was concluded that it would take three years, and cost \$10 million, to determine the technical feasibility of the concept. Such a ship would be designed to operate at approximately five times the speed of

conventional cargo ships and twice that of hydrofoil vessels, provide point-to-point service at inland ports without the need of sophisticated port facilities. However, nothing has been done to implement the concept. At least \$60 million is estimated to build a prototype, and the potential to carry large amounts of cargo is not yet apparent.

2.2.6.3 <u>Tubular Travel</u>

This is the concept of using a pipeline as the rightof-way for high-speed travel (400 to 500 mph.). Several
variations for tubular passenger travel have been proposed. One, using the air cushion principle, has been
experimented with at Rensselaer Polytechnic Institute.

Scale-model vehicles, 12 in. in diameter, were propelled
at speeds up to 125 mph through a 2,000-foot tube. Air
forced through radial pads help suspend the vehicle a
minimal distance from all sides of the pipeline. The
vehicle thus "flew" through the pipeline and even banked
around curves. A commercial size vehicle, however,

195' x 9' capable of carrying 200 people may be at least
20 years away.

The R.P.I. concept uses one engine to scoop in the air immediately in front of the vehicle, compress and eject the air aft through special skewed nozzles, which serve as a bladeless propeller. Braking is accomplished by cutting the forward jet, thus rapidly building up compressed air pressure in front of the vehicle. When the vehicle slows sufficiently, conventional sliding friction braking is used to bring it to a full stop.

2.2.7 Summary of the More Probable New Intercity Surface Systems

Ground systems under consideration as more likely candidates

for replacing or adding on as new means for intercity travel

have been categorized into five functional types.* These in
clude a system involving modification of present rail facilities,

a system involving construction of new right-of-way facilities,

a new form of transport based on the use of guideways and air

cushion vehicles, a concept based on use of electric linear

motors and vacuum tubes and any system which automates motor

vehicle travel. General desired or estimated operational and

performance characteristics for such systems are noted below.

^{*}These functional types were used as the basis for investigating new systems in the Delphi Exercise paragraph 3.2.2.

2.2.7.1 High Speed Rail System A (HSR-A)

This consists of intercity rail systems such as the Washington to Boston run where rail facilities are upgraded to allow the use of cars capable of travelling at speeds of 150 mph. In addition to roadbed and station improvements, the cars have a 64 passenger carrying capacity, have an onboard self-propelled capability and may be used as multiple unit trains. Cost of travel is estimated at 11.8 cents per mile for trips of 100 to 150 miles, longer trips costing less.

2.2.7.2 High Speed Rail System C (HSR-C)

This is a completely new 200 mile railroad servicing the seven largest North East Corridor cities and designed to provide 200 mile per hour service. This electrified system requires concrete slab and beam track supports to ensure proper rail alignments, reduced vibration and reduced maintenance. The 64 to 70 passenger vehicles may be used in 2 to 10 car trains. Fifteen minute headways between trains are contemplated. At a level of 5,000 million passengers per year, costs for 100 to 150 mile trips are estimated at 12.6¢ per mile. Higher utilization could serve to reduce these costs radically.

2.2.7.3 Tracked Air Cushion Vehicles

A TACV alternative to the HSR "C" has been considered on the same right-of-way. In lieu of a tracked roadbed, the system utilizes a U shaped concrete guideway which serves to provide fully automated travel by air cushion vehicles at velocities up to 300 miles per hour.

Electric rails imbedded in the guideway could furnish power for the linear electric motor propulsion systems in each vehicle. Train lengths of up to five vehicles might be possible with 150 passenger vehicles supported on air cushions from compressed air provided by the electrically dirven onboard compressors. Costs for 100 to 150 mile trips are estimated at 13.4 cents per passenger mile.

2.2.7.4 Tracked Vehicle Tunnel System

Very preliminary analyses are available for a tracked vehicle system operating in a reduced pressure tunnel. The ultimate system may be one designed to allow automated travel by 44 passenger vehicles at 2 minute headways with velocities of up to 400 miles per hour. Linear electric motors would propel such ultimate vehicles on tracks in tubes with reduced air pressure.

Preliminary estimates indicate that passenger mile costs for 100 to 150 mile trips might be able to equal about 15 cents per passenger mile, but several major technical problems such as braking, exact stopping, tunnel track resistance to track misalignment from extreme changes in temperature, seals, general maintenance problems etc. have to be overcome before such systems can become economically feasible and competitive.

2.2.7.5 Auto-Pallet Vehicles

This is a system for automating motor vehicle intercity travel. A motor vehicle is bodily transported on an enclosed pallet moving on railroad beds at velocities of up to 150 miles per hour. The pallet could also be hung to an overhead rail. In either case, pallets would be automatically propelled and guided, air conditioned for comfort, and carry their own electric propulsion system. Initial estimates indicate that the cost of operating a pallet might be on the order of 16 cents per mile. Assuming current ratio of 2.1 motor vehicle passengers for intercity travel, this would be equivalent to 8¢ per passenger mile.

2.3 Waterway Modes

TO STATE OF THE ST

2.3.1 Passenger

The use of conventional displacement ships for moving intercity passenger travel is nominal, less than 1 percent of the total

intercaty travel. A change seems very unlikely. The airlines have a major share of this market and they are continuing to absorb more. Overseas passenger travel on U.S.-flag ships except for cruises has practically been discontinued. This plus, in general, the high shipbuilding costs in U.S. yards makes the conventional ship mode the least attractive option to improve intercity passenger movement irrespective of the distance. Any major changes that do occur will probably come as a by-product of technological change to improve freight service.

2.3.2 Freight

The Transportation Association of America makes the following points. The vast majority of the nation's foreign exports and imports continue to move by ship.* Domestic water carriers collectively constitute the second largest mode of freight transport, in terms of intercity ton-miles. However, the latter's total freight volume has grown only moderately during the past 10 years, resulting in a drop in their share of overall intercity ton-miles from 30 to 25%. The preponderance of this

^{*}Primarily overseas exports.

water carrier traffic -- 79% for domestic and 72% for foreign carriers -- falls into four categories: petroleum and petroleum products, coke and coal, iron ore and iron and steel, and grains.

U.S. domestic water carriers can be broken down into three categories: Coastwise carriers: these account for about 62% of water carrier ton-miles, and are holding annual traffic volumes level despite sharp oil pipeline competition. Barge lines: these account for about 23%, are the only group with an upward trend in traffic - 50% increase over the last 10 years. Great Lakes' carriers: these account for about 15%, experience sizeable annual traffic volume fluctuations, which seem to vary with changes in steel production. A bar chart distribution of this information since 1958 is shown in Figure E-1.

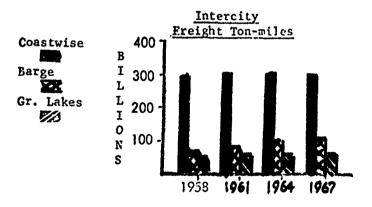


FIGURE E-1

Source: TAA

As in all freight service technology, the technological trend is to provide "bigness" and economy of scale.

2.3.2.1 Barge Trend

Barge drafts have probably stabilized at twelve feet in order to maintain present channel depths and not upset the waterways ecological balance. However, since the horsepower of towboats is increasing (e.g. 9,000 HP.) a larger number of barges can be pulled by 1 tow.*

The + nd will be to make more waterways, channels, locks etc. adaptable to larger and larger integrated tows.

Innovations to assist in the pulling of large tows can be expected. Items such as special bow boosters to maneuver long tows into locks and negotiate tight bends in rivers and also the use of "box-type" barges which when integrated behind raked-end lead barges permit a smooth, less resistant flow through the water will be tried.

^{*}A standard towboat with the cited HP. could pull at least 40 (35' x 193') barges carrying a load of 40,000 tons at speeds of 15 knots or better.

Finally, barges like rail freight cars and truck vans can be expected to be built for specific commodity hauls.

2.3.2.2 Great Lakes Shipping Trends

In all likelihood the displacement-type ship floating on the surface will continue as the predominant vehicle* for waterborne commerce in the Great Lakes and elsewhere for at least the next 50 years. More exciting types may carry some passengers, particularly in short ferry service, but as described in paragraph 2.2.6.2 they offer little promise of economic viability in cargo transportation. However, in order to keep freight shipping costs down and in competition with other modes, overall changes in ship designs can be expected by using some of the following innovations:

- Increased Beams Making greater use of self-unloaders.
- Adaptability to Lake and Ocean Making use of removable holds. These could be unbolted, or otherwise uncoupled, to allow a shortened ship to operate in salt water during the winter season or duirng periods of depressed business activity on the Lakes.

^{*}Oceanborne Shipping; Demand and Technology Forecast, June 1968, DOT.

- Wave Suppression Making use of systems to suppress hull-generated waves; permitting movement through rivers at high speeds without damaging shore property.
- Maneuvering and Propeller Systems Making use of devices such as steering Korte nozzles*, Motora braking rudders, cycloidal propellers, bow and stern thrusters, forward as well as side thrusting controllable pitch propellers and Leitrad propeller system**.

2.3.2.3 Containerized and Barge-Carrying Ships

U.S. water carriers expect sharp traffic gains from new container, roll-on/off, barge-carrying, and assembly-line bulk ships.

A 3-deck barge carrying oceangoing giant 875' in length and 106' in beam is already under construction. These large ships are being built to carry about 38 barges (97' x 35') which can be loaded and unloaded by the ship's stern elevators. These barges, which can carry

^{*} A tubular housing around propellers forming into a nozzle.

^{**}The Leitrad propeller system is a free-turning propeller mounted abaft the regular propeller, larger than it and opposed to it in pitch. It obtains energy from the rotational momentum of the propeller race and converts it into added thrust - applicable to service on Lakes, where propeller diameters are limited by shallow draft requirements.

cargo containers, when placed aboard the giant haulers become containers too. While these freighters may not come into the seagoing inventory before 1975, they point to the need for concurrent development of improved automated means to load and unload them. For instance, these giant "Seabees", operating as a containerhsip with a crew of 38, could handle over 1,200 containers loaded in the barges, a nearly 1,500 if those carried on the upper deck were not in barges. A ship could be designed also as a roll-on/roll-off without modification or it could be made to handle special heavy-lift cargo of up to 2,000 tons, with its deep tanks carrying 15,000 tons of liquid cargo. To keep loading and unloading time competitive with other smaller sized ships, (at least less than 20 hours, perhaps 10 1/2 hours), requires the use of automated and systematized port procedures.

The major technological development in the maritime general cargo field today is the diminished use of conventional breakbulk lift-on/off freighters and the institution of a smaller fleet of container and roll-on/off ships. The prediction is that the maritime fleet of

fleet container carrying vessels will also move to "largness" just as is predicted for the train industry to use unit trains and the truck industry to use double bottoming and triple bottoming vans. The larger containerships will be designed to handle as many as 1,000 "standard" 20-ft. containers, although considerable disagreement still exists over what is the best standard. Efforts to promote standardization find subsidized lines favoring 8' x 8' x 20'/40' units and others favoring 8' x 8 1/2' x 24'/35' units. General cargo seems to be moving toward shipment by straight containerships but hauling for such bulk items as needed by DOD still favors the roll-on roll-off ship of at least 25-knots-14,000 ton capacity. The 70's will probably see a little of each depending on the funds made available for maritime proposals.

2.3.2.4 Nuclear-Powered Ships

While the trend toward us of nuclear-powered ships has continued in the U.S. Navy for vessels such as aircraft carriers, cruisers, and submarines, this has not been the case of merchant ships.

The U.S. took the nuclear shipbuilding leadership in 1961, building the SAVANNAH at a cost exceeding \$80 million. The commercial utility, however, of a nuclear ship over a conventional ship has not been accepted. While nuclear propulsion can provide sustained speeds of 30 knots or more, and the productivity of two nuclear ships is greater than the productivity of three conventional ships, their disadvantages apparently outweigh their advantages. For instance, the cost of such ships (about \$35 million each) requires U.S. subsidization for both construction and operations. This is a major roadblock. In addition, the need for special training of the crews, manning agreements, and the agreement among nations to permit such ships to enter their ports makes them commercially unattractive.

2.4 Pipeline Mode

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The pipelining technology stems from the petroleum industry but pipelining is not a new mode of transportation. It has been known since the times of ancient Greece and Rome. It was introduced in the U.S. about 1865 to move oil in Western Pennsylvania five miles through a 2 inch line.

An interlinking network of nearly 200,000 miles of oil pipelines crossed the U.S. in 1965. This compares with 225,000 miles of rail line, 265,000 miles of major intercity and interstate highways,* and 30,000 miles of navigable inland waterways. Pipelines are normally buried and, with the exception of an occasional pump station or terminal, they deliver their cargo inconspicuously, reliably, and economically, (~ \$.03/ton mile). The trend is toward use of larger diameter pipe and improved automated pumping operations, which encourages the use of this service at an increasing high volume and continued low cost.

The pipelining industry has been gaining 1% per year of the national incercity freight ton miles. Their growth is represented by Figure E-2.

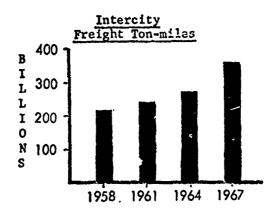


FIGURE E-2

^{*}This includes main highways and streets of the Federal-Aid primary system, including interstate highways.

At present, the gross revenues of the industry are over \$1 billion and expected to grow as well as influence the strong use of pipelines to move other solid commodities, wherever the terrain is rough, heavily wooded or swampy. (In such situations it is usually much more costly to construct a rail line or lay a roadway.)

There are two modes for moving solids through pipelines. One is in the form of a slurry using water as the propellant with the commodity directly immersed into the propelling liquid. The other is in the form of capsules which completely cover the commodity and protect if from interacting with the propellant, usually water or petroleum.

Canada has, because of its terrain situation, made more progress and use of pipeline for moving commodities, other than oil (Figure F).

Long Distance Movement of Solids by Pipelines in North America

	(Billions of Ton-Miles)	
	1965	1980
Canada U.S.	0 . < 0.1	5.6 3.5
Total	⟨0.1	5-11

FIGURE F

Source: SRI

By 1980, solids pipelines are expected to be to transport about 8 billion ton-miles per year of bulk materials, principally products of mines and forests.

2.4.1 Slurry System

The movement of various solids such as gilsonite, limestone and sulphur through pipelines over short distances is not new in the U.S. Shipping commodities other than oil long distantces, however, is relatively new in the U.S. As a result of R&D now in progress, the next decade should see the commercialization of a number of long distance slurry pipelines. The slurry systems that appear promising are: coal, sulfur, or potash in a water or petroleum medium; and wood chips or iron ore in water. In short, those commodities that can be finely crushed and mixed with a liquid propellant without contamination should become candidates for this transport system. The use of a particular slurry system will have to be decided on an individual basis, but operations should generally involve pipe diameters greater than 6 inches and solid volumes in excess of 1 million tons per year. Slurry preparation and solids separation will be key factors in choosing a type of slurry pipelines.

2.4.2 Solid System

A prototype of a system in which a commodity is encapsulated and propelled through a tube has undergone a series of tests. In Canada, where winter weather and terrain pose special problems for conventional transportation methods. The Alberta

Research Council has already spent \$800,000 and 10 years testing out the concept. The concept has not yet been proven commercially practicable. The tests and evaluations have been confined to a particular type of container; a 514 lb. steel cylinder of 16 inch diameter, traversing a 109 mile path at 2 mph. More research is required to determine the best size and shape of capsules and to determine loading and discharging facilities, best propellants and capsule backhauls.

The key to high utilization of this mode will depend on its ability to attract high volume movements of commodities such as grain at low cost. The low costs may be achieved by a high use of automatically controlled pumping and associated operational devices.

As to slurry vs. solid system pipelines, the latter seems to have advantages such as lower power requirements to suspend and move the payload, less need for prc-shipment preparation, and less need for drying the commodities at destination. By 1980, "unit trains of capsules" moving between Canada and the U.S. may well exist.

3.0 Technological Forecasting Methodology

3.1 General Discussion

A main emphasis of the technological forecast is to be able to provide a prediction of not only what technological innovations may lie ahead for transportation, but also to what extent these innovations might be used, and to what extent such use could contribute to undesirable effects on the environment in which they are introduced (e.g. noise, pollution and non-safety). The discussion that follows in this and subsequent paragraphs illustrates a methodology, i.e., a simulation, which is an attempt to provide the above insight at an aggregate level of detail for passenger modes of transportation.*

Future transportation systems not only have to compete with the service and performance capability of presently available systems, they must do better in some manner. Consequently, a means of describing systems to facilitate comparison has to be devised. There are several possible techniques, but those techniques that lean toward using quantitative procedures more than qualities have a greater facility for manipulation and precise comparison. The technique that has been selected is one of vector dimensions and for any system numerical values are developed to act as indicators

^{*}At present, the methodology has not been extended to include freight systems beyond the development of the 1965 Commodity ton-mile data, Table 2-1, Appendix 2 The possibility to use it does exist with certain extensive modifications.

of its service and performance capability. The values are derived from linear programming, simple arithmetic additions and product multiplication procedures.

The values are arranged and ordered as components of a vector. These components are identified further as the characteristics or attributes of a system. For this report, the attributes used to effect comparisons have been defined and limited to the following general categories:

- the direct out-of-pocket cost to the user, and
- the <u>indirect</u> cost to society which is generated by the externalities from a system's use, such as: noise.generation, pollution, land use and non-safety.

Other system parameters such as velocity, capacity, control, suspension and guideway needs are used in developing these values.

The forecast methodology uses these values in conjunction with a time value concept,* to compute an effective total trip cost for individual passengers or groups of passengers (2, 3 or 4) to make "portal-to-portal" trips. The trips are stratified according to trip length and mode of available service. The final output** is a modal*** split which depicts the probable choice of passengers to select one transport system over

^{*} Time value concept is one in which it is assumed that individuals assign a dollar cost to the amount of their time expended in completing a trip. This cost accrues in addition to the cost that accrues as a result of actual out-of-pocket expenses (e.g. parking fees, gasoline, meals etc.).

^{**} See Figures AA-1through GG-2.

^{***}In actuality it is hore than a modal split because estimates for the use of systems within a given mode are made whenever a mode contains more than 1 system possibility.

another. This is determined on a round trip basis for specified trip lengths. It is calculated as the average, aggregated percent of the number of passenger miles that could be accounted for by each system possibility.

As shown in Table 1-11965 Passenger Data Base, 7 trip intervals were stratified and the possible modes of transportation that could be used in each interval are also defined. (Determination of the selection of modes to be used in any interval is discussed in paragraph 4.2.2.)

The number of passenger miles that can be expected to be generated over some trip interval, i.e., average trip distance, for a given year can be predicted. Also the cost/passenger-mile for any mode of travel can be estimated. By multiplying the percent passenger-mile factor that can be attributed to some system by the total passenger-miles expected and by the cost/passenger-mile, the total cost for using a system or a mix of systems over some distance interval can be calculated. Likewise, if the cost for some externality on per passenger-mile basis can be determined, the total cost resulting from that externality (noise etc.) being generated by some system's use can also be estimated. Finally, since the methodology allows for the manipulation of many of a system's variables (e.g. velocity, cost/mile, interface time, and time value), the sensitivity of the modal split

to variations can be appraised. Since technological improvements affecting transportation systems can be directly related to the attributes describing a given system, the possible effect of introducing new technology can be estimated, at an aggregate level, by varying selected attributes. For instance, by assuming the introduction of a new system with all the same attributes as an automobile except that its interface time is an order of magnitude less than the automobile, the effect on a modal split for any distance for any time span, from 1965 to 2000, can be quickly evaluated. Likewise, the capacity of some system can be limited and the shift to other modes (i.e., transportation systems) can be observed. In this way, not only can an initial estimate of the utility of a proposed technology change be made, but also various experiments can be run to determine where some aspects of technology ought to be supported to improve system performances.

4.0 <u>Technological Forecast - Methodological Detail</u>

4.1 Data Base Tables

Paragraphs 2.1 through 2.4 describe, in general, qualitative terms, the transportation systems and technology that might occur in the future. In order to place these new systems in proper quantitative perspective with those that are presently available as well as to form a data base for forecasts, the nation's transportation market was divided into two categories: passenger and commodity movements.

For each category, 1965 Base Data Tables were compiled (e.g. Table 1-1 1965 U. S. Domestic - Passenger-Miles; Table 2-1 - Commodity Ton Miles)*. Data in each chart was stratified as a function of trip distance interval as well as the mode of transport. The headings of the chart columns correspond to the factors discussed in paragraph 3.1. They contain data about present as well as future system possibilities. The future systems that are defined are representative of a generic, functional class of systems described in earlier parts of this report.

A large number of transportation system proposals were examined and evaluated as to their technological possibility and practical utility by various DOT organizations. Some of the proposals were found to be less attractive than others. In preparing Table 1-1 only those systems which had technology that has been under active consideration for some study or support by a DOT agency was included. All the systems, those available today as well as those proposed for the future, were assigned to specific trip distances. Each system was assigned to various trip distances, strictly on the design purpose of the system. Several systems appear in several trip distance stratifications. The automobile appears in all.

Appendix 1 describes in detail the construction of Table 1-1 specifically: the derivation of the column headings, the scope of the definations and the development of the numbers used. Appendix 2 describes the same type of information for Table 2-1, 1965 Commodity Ton-Mile Data. 1965 was selected as the base year because of the availability of data to provide control totals for passengermiles and commodity ton-miles.

^{**} As noted in paragraph 3.0 the forecasting methodology developed to date has been applied only to passenger movement. The ensuing discussions consequently explain only the passenger transportation application of the methodology unless stated otherwise.

There are other advantages for using trip distances as a major segregating factor. For one, readily available data could be easily reaggregated as a function of trip length. This was considered better than trying to decompose available data or collect new data as a function of a specific origin and destination pair*.

For another, profile biases that occur as a result of trips generated in one part of the country as opposed to another could be counter balanced implicitly. Finally, a 'ime-value modal split concept used in conjunction with trip lengths had a better facility of predicting the use of future transportation systems than any other method, given the state of available aggregated data.

Consequently, the chart serves several purposes. First, it provides a systematic grouping of old and new systems. Given a specific future date, the selection of these new systems to use to form a mix with those already available is determined by the use of the "Delphi Technique"**.

Secondly, the chart provides a formatted output and tabularization of results from which totals of transportation costs, passenger-miles

^{*} Only a paucity of origin and destination data exists that is unconfounded and useable for modal split analyses.

^{**} Bright, J.R. ed. <u>Technological Forecasting For Industry and Government - Methods and Applications</u>, Analysis of the Future the Delphi Method, Olaf Helmer pp. - 116-134, Pretice Hall Inc., Englewood Cliff, New Jersey, 1968.

etc. can be calculated. At the heart of the methodology is the ability to derive system choices. These system choices can be described in terms of expected passenger miles/mode. Given the system cost/passenger mile for some specific externality (i.e., noise, or pollution) the total cost attributable to a system at some distance or over all distances is calculated by a simple product computation (cost/passenger miles x passenger-miles).

Thirdly, the format of the chart is compatible to computer programming, that is, the chart can be printed by a computer.

Consequently, input data changes are easily accommodated and new control totals quickly determined. Chart 3 is an array of data for the average number of travelers on any particular mode. This information can be rearranged and new charts developed showing data for system splits (i.e., modal splits) for 1, 2, 3 or N people traveling as a group with specific time value assumptions per individual. Effects on modal choice as a function of group size is discussed in paragraph 4.3.7 Figures AA-1 through GG-2 graphically show the effects.

4.2 Delphi Methodology

4.2.1 Pelphi Technique - Background*

The Delphi technique grew out of the need to develop a methodology that could assist in predicting future outcomes

^{*}Bright, J.R. ed. <u>Technological Forecasting For Industry and Government - Methods and Applications</u>, Analysis of the Future the Delphi Method, Olaf Helmer pp. - <u>116-134</u>. Pretice Hall Inc., Englewood Cliff, New Jersey, 1968.

of events when no other precise means seems to exist to determine such outcomes objectively or quantitatively.

The technique attempts to make effective use out of intuitive judgments and considered opinion of well informed individuals. The "well informed" individuals should make up a group of people, (a panel of at least 9-10) who have been involved not only in detail study, analysis or manufacture etc. of natural precursors to the event but also understand the policy and societal impacts that the event can have. These are often difficult to quantify.

The technique is used as follows: The panel is polled for its opinion on possible outcomes of a particular event. The event is well specified and the assumptions clearly defined. These opinions are requested in quantitative terms, either as a probabilistic measure or as normal counting number.

The results are pooled and distributions developed so that central tendency statistics (e.g., means and variances) can be calculated. The distribution statistics are recycled to all respondents to adjust their submissions, reinforce their opinions or volunteer explanations if their replies seems to be at great variance with the group's consensus.

The technique derives its utility from the realization that projection in the future, on which public decisions often must rely, are in fact based on the interaction of many variables the least of which is personal expectation, behavior, serendipity and general politico - societal needs. An established theory to handle such interaction or to quantify such relationships doesn't exist and because of the dynamism involved may never exist. The more uncertain one is about the possibility of outcomes, the more useful the Delphi Technique may be. At the very least, it produces a consensus of expert opinion and focuses attention to discrepancies that should be researched.

4.2.2 Delphi Exercise:

In order to achieve an insight with respect to the more probable passenger transport possibilities and their R&D dollar requirements from 1970 through 1990, the repartment of Transportation solicited expert industrial, academic, and scientific judgement on which future transportation technologies,* through 1990, would be most probable, and what the research and development costs might be to achieve those systems at certain intermediate dates from 1970 to 1990.

^{*}Future systems were divided into three system categories. They were Urban System; Intercity (Surface-Interurban) Systems; and Intercity (Air) Systems. Tables 1, 2, and 3 depict the performance characteristics of the systems that were determined as a result of the Delphi Exercise.

NEW UPBAN PASSUNGER SYSTEMS CHAPACTERISTICS Table 1

									~				66
FTL-2 Lerge Capacity Transit	J.F.K	20-50	100-290	192		10-60 c - 10 mi		40,000-64,000	20-80 52 (1-10 car trains) (1-10 car trains)	Various Advanced Options	Automated Tubeway Operations	Air Cushion	20 or Eastment for Cvorhead, Underground
ند _ا نژ	Link	2.5-20	100-140	•	o. 	10-60 0 - 10 mi		3200-40,000	20-80 1-10 car train	Electric Linear' Notor Ext.	Autometed Guideway Operations	Air Cushion	8-:2
NET-3 City-Wide 1 or 2	Mile Grid	2.5-20	50-70		10.0	3-8 5 - 1 mi		2000-15000 2000-15000	4	Internal Com- bustion Ingine & Electric Motor Self- Contained & External	Automated Guideway Cperations 5 Manual	Wheels	ω
NET-1,2 City-wide	Mile Grid	2.5-20	50-70		4 .0	5-10 5-1 mi		2000-15000	4-12	Electric Motor External	Nutomated Guideway Operations	Wheels	ω
PAS Local	Neighborhood	0-2.5	16-18		13.5	.5-1.5	27-06	25-500	2-4	Electric <u>Notor</u> Self- Contained	Manual plus Automated Vehicle Storage	Wheels	City Street
DIAL-A-BUS Local	Neighborhood	1-20	13-18		25.0	φ	>	100-500	6-10	Internal Com- ustion Engine Self- Contained	Manual plus Automated Dispatch	Wheels	City Street
MAC-2 High Density	CaD	0-2.5	. 8-9	,	37.5	.25-1.0	20-200	200-2500	м	Electric Lincar Motor External	Automafied	Whe ''s	æ
MAC-1 Bigh Density	CBD	0-2.5	68		17.5	0.1-21.	50-200	2000-8000	Conveyor	Electric Conventional Motor External	Automated	Conveyor	8 8
	Characteristics	Trip Length (Miles)	Slock Velocity	stations)	Cost (f/Pass-mile) (Based on Ranye expected max. pass/hour)	ACCESS Av. Time (min.)	Av. Distance (ft.)	Range Expected Max. Pass/hour	Vehicle Capacity (Pass/Unit)	Propulsion and Power Supply	Control	Suspension Mode	Right-of-Way or Lasement (ft)

Abbreviations:

MAC = Major Activity Center PAS = Public Automobile Service NET = Area Mide Network FTL = Pest Intra-Urban Transit Link CBD = Central Business District

TABLE 2 NEW INTERURBAN PASSENGER SYSTEMS CHARACTERISTICS

AUTO-PALLET Auto on Indi- vidual Fallet	50-3500	130	8.3	10-50	0-10	5400	2.1 (1 auto per pallet)	Conventional Electric Metor External	Automated	Railbed Conventional
TVS Reduced Air Pressure Concepts	50-200	290	15.4	10-60	0-10	10,000	77	Linear Motor External	Autometed	Tracked (Reduced Press- urc Tunnel)
TACV Tracked Air Cushion Vehicle	50-200	190	13.4	10-60	0-10	12.000	150	Linear Motor External	Automated	Guideway Air Cushion
High Speed Rail "C" Version	50-3500	146	12.6	10-60	0-10	15,000	126-1.32	Conventional Electric Motor External	Partially Auto.	Railbeč Conventional
High Speed Rail "A" Version	50-500	h) 104	ng 11.8	10-60	0-10	12,000	64-70	Conventional Electric Motor Enternal	Nanual	Railbed Conventional
Characteristics	Trip Length (mi)	Block Velocity (mph) Cost(¢/Pass-mile)	(at design operating capacity)	ACCESS Avg. Time (min)	Avç. Dist. (mi)	<pre>Xax. Systems Capacity (Pass/Hr)</pre>	Vehicle Capacity (Pass/Unit)	Propulsion & Power Supply	Control	Sucpension Xode

Table 3 NEW AIR SYSTEMS

Year	Systems Characteristics	Helicopter	Light Aircraft	Light VTOL	Third Level Aircraft	STOL	VTOL	Subsonic Jet (Short Haul)	Submonic Jet (Long Haul)	Supersonic
1975	Capacity (seats) Weight (Lbs.) Avg. Utilization Dist. (Mi) Operating Range (Mi) Cruise Velocity (Mi/Hr, NACH) Indirect Cost (\$/Seat Trip) Direct Cost (\$/Seat Mile) Break-Even Load Pactor (\$)	30 19000 20-50 195 4.80 .16	5700 200 50-500 500 200 200 83		40 40000 150 50-350 350 4.50 .03	90 67000 233 100-500 M -65 8.15 .035		125 170000 633 200-1500 M .89 6 .89 6 .96 011	200-350 400000 2167 1500-3500 M .85 19.50 .009	
1980	Capacity (seats) Weight (Lbs.) Avg. Utilization Dist. (Mi) Operating Range (Mi) Cruise Velocity (Mi/Hr, MACH) Indirect Cost (\$/Seat Trip) Direct Cost (\$/Seat Mile) Break-Even Load Factor (*)	90 72000 40 10-130 220 3.20 .08	6 5200 200 200 50-500 250 2		30 40000 150 50-350 400 3-90 .026	150-200 100000 233 100-500 M .8 5.83 .025	75 57000 233 100-500 M .6 16.31 .07		200-350 700000 1300 200-3500 M .05 10.40 .008	280 675000 2333 1500-4000 M 2.7 27.53 -0118
1990	Capacity (seats) Weight (Lbs.) Avg. Utilization Dist. (Mi) Operating Range (Mi) Cruise Velocity (MiHr, MACH) Indirect Cost (S/Seat Trip) Direct Cost (S/Seat Hile) Break-Even Load Factor (*)		10 8700 200 50-500 350 9	6 10000 200 50-500 250 0	60 50000 150 150 500 3.00 60		120 120000 200 50-500 M .6 8.00 .04		500 1000000 1300 200-3500 M .28 9 .10 007	305 90000 2833 1500-5500 M 3.2 28.33 28.33 50
2000	Capacity (seats) ' Weight (Lbs.) Ang. Utilization Dist. (Mi) Operating Range (Hi) Cuure Velocity (Mi/Hr. MACH) Indirect Cost (5/Seat Trip) Airect Cost (5/Seat Mile) Break-Even Load Fact : (%)			9 12500 200 50-500 350 0	50000 150 150 500-350 500 3.00 60		200 175000 200 50-500 M .85 4.00			300 750000 7000 7000 M 5.0 70.00

It was assumed that each individual queried had as result of his experience a conceptual relationship between performance requirements, dollar requirements, and probable achievement capability. While the structure could not be written explicitly, it was, in effect, assumed to exist as shown in Figure G. Given the date and performance specification of either Table 1, 2 or 3, it was assumed that the points on Figure G could be derived Thus the Delphi Technique consisted of sending to each expert whose judgment was solicited, a detailed performance description of each of a number of possible competitive future systems.

Each individual expert then submitted his estimates of:

- The probability of each system achieving a desired
 R&D system technical feasibility at a given date, and
- The research and development costs to bring each system to the specified level of technical feasibility by the given date.

Each expert was incouraged to comment on the specifications sent to him and recommend changes which he felt would make them more realistic. The Department summarized all the estimates and comments and then resubmitted the summaries and a modified set of specifications on all the systems to the experts for a second sound of estimates. This process caused the forming of



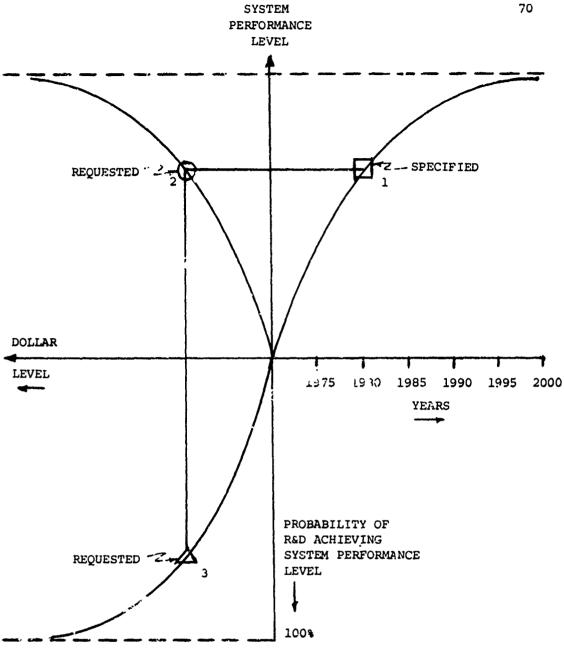


FIGURE G: SYSTEM RELATIONSHIPS ASSUMED TO EXIST FOR A DELPHI EXERCISE

and the same of th

a consensus on what their associated R&D costs might be.*

Thus the purpose of this exercise was two-fold. It provided cost and time estimates. The latter, as stated earlier, is used as the basis of selecting systems to mix with already existing ones in order to test modal split behaviors at some future date.

The Delphi questionnaires were structured "time-wise" so that the time period desired for testing in the forecast (i.e., 1975, 1980, 1990, 2000), were the time periods stipulated to the Delphi participants. Consequently, if the Delphi consensus determined R&D for a surface system could be accomplished by a certain date with probability > .7, then it was assumed that the system could be implemented where needed after at most 10 years. The systems that met this criterion were used to form a mix of systems available for public use. However, for air systems it was assumed that the vehicles were available for implementation as soon as the probability reached the criterica level stated. No delay for implementation was required.

The criterion of a probability greater than or equal to .7 was arbitrary. It implied a better than average chance that events might occur as estimated. The number of participants was

^{*}See Appendix 3 for the names of the participants and a plesentation of the output (graphic and tabularized) resulting from this two cycle Delphi exercise.

purposely limited to 9 and 10* (the names of the participants are identified in Appendix 3). More participants might have made the results more precise but the trend might not have been significantly different.

4.2.3 Delphi Results:

Appendix 3 identifies the participants of the Delphi exercise and contains the results of two cycles of questioning. The information is presented in the following manner. First, for each of the 3 system categories, tabularized statistics of the means and variances of group responses for both cycles are presented. The same information is plotted in the set of graphs that follow the tabularized results. The graphs are organized as follows:

At the beginning of each category there are two plots of mean estimates for the system peculiar to a category. One represents the probabilities of achieving the R&D requirements by a specified year. This is the E(p) plot. The other represents a weighted average cost of achieving the R&D by the years specified. It provides the E(\$) plots.

^{*9-10} participants were determined according to a binomial scatistical sampling procedure where not only a 95% confidence interval is required and a 20% accuracy in the participants estimate is expected, but also the probability of producing the same results if a universe of experts were sampled is above .9 (i.e. 9 out of 10).

The formula for these calculations for each specified time period is:

E(P) = Mean Probability

$$E(P) = \sum_{i=1}^{N} \frac{P_{ik}}{N}$$
 where N = number of respondents

$$P_{ik} = P_{ik}$$
 Probability of the ith respondent for the kth system. $k=1,2,\ldots,n$.

S.D. = Standard Deviation for E(P).

S.D. =
$$\sqrt{\sum_{i=1}^{N} \frac{(P_{ik} - E(P))^2}{N}}$$

AND

E(\$) = Mean Cost

$$E(\$) = \sum_{i=1}^{N} \frac{\$_{ik}^{p}_{ik}}{\sum_{i=1}^{p} \$_{ik}}$$
 where $\$_{ik}$ = The dollar estimate of the i th respondent to accomplish the R&D for the k th system.

S.D. = Standard Deviation for E(\$)

S.D. =
$$\sum_{i=1}^{N} \left[\left(\frac{s_{ik} p_{ik}}{\sum_{i=1}^{p_{ik}}} \right) - E(s) \right]^{2} \cdot \frac{p_{ik}}{\sum_{i=1}^{p_{ik}}}$$

Following the set of summary curves are plots of the means for each individual system and the variances (one standard deviation) about the mean as time into the future progresses.

One would expect that if technological requirements remain constant, the mean probability consensus should level off at a high value and the standard deviation (S.D.) for both probability and cost estimates should converge. For surface systems, this was usually the case. A lowering of the mean probability, however, did occur, e.g. HSR-A system, 2nd. cycle. This could indicate that if one waits too long to begin developing a system, technology will pass the system by and the chances of it becoming accomplished reduced. Likewise, a spreading of the S.D., especially in the cost of R&D, may indicate a serious participant inconsistency as to the degree of difficulty that has to be overcome before a new system can be achieved (e.g. NET; TACV; VTOL; subsonic and supersonic jet). Since the requirements for Air Systems keeps changing, a decrease in the probabilities of achieving the mc : difficult systems should be expected, but the convergence of S.L 's should also occur. Nevertheless, note that the ratio of the S.D. to the mean is less for the air systems than for the others. In spite of the inconsistency of divergences noted, this ratio result seems to indicate that there exists a better understanding of what R&D is needed to achieve air vehicles then to achieve some of the fucure surface systems.

4.2.4 Delphi Implications

The Delphi system results can also cast an initial estimate of the competitiveness that might eventually exist between old and new systems. A more detailed forecasting methodology is the substance of the modal split explanation of paragraph 4.3.

As already noted in Tables 1, 2 and 3, the desired performance characteristics of the urban and intercity passenger systems considered are described. Those having a 70% or better chance of having their R&D requirements completed by 1975 and in initial operation by 1980 are shown in Figure H in terms of capacity and velocity. Those that can be developed and in initial operation (with the same probability) by 1990 are shown in Figure I.

The probable competition for similar markets is easily discernible.

Note Figure H "New Passenger Service System Possibilities for

1980". I shows Public Automobile Service (PAS) systems, Dial
A-Bus Systems being in service, as well as new High Speed Rail

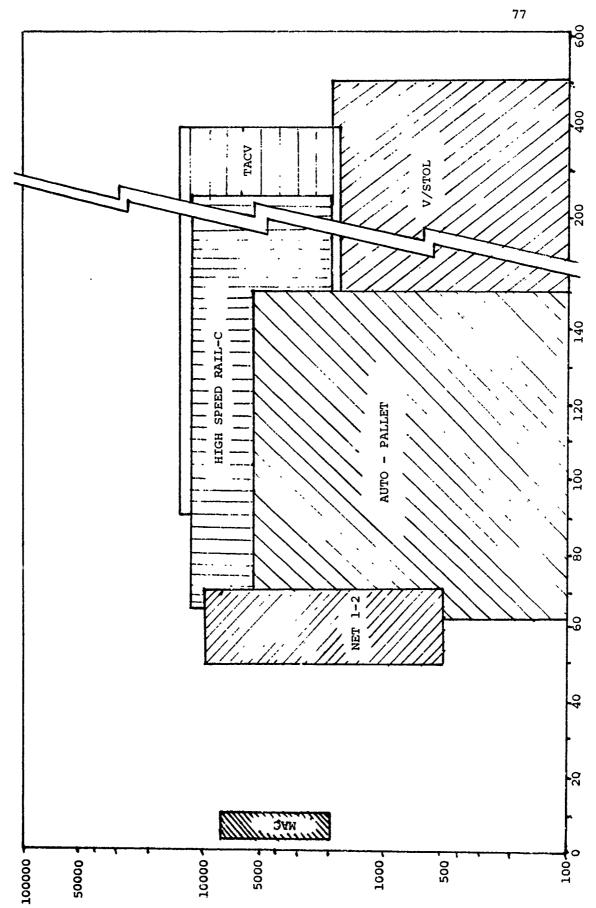
(HSR), Short Take Off and Landing (STOL) and Subsonic Jet

Service, the latter operating at a greater load carrying

capability and cheaper cost than the present class of subsonic

jets.

PASSENGER/LANE/HR.



PASSENGER/LANE/HR.

VELOCITY MPH (0-D)

On the other hand, Figure I shows by 1990 the concentration for new systems shifting toward larger capacity passenger systems, moving people at greater velocity and convenience than available today. There seems to be a predominant cluster of new systems at velocities between 50 and 300 mph, such as NET 1-2 systems, and a smaller cluster of advanced continuous systems such as Major Activity Center (MAC) systems in high density centers. As stated earlier in the report, MAC is the generic term used to describe either fast pedestrian conveyors (MAC-1) or lightweight 3-passenger automated vehicles (MAC-2). They are designed to move people between office buildings, around shopping promenades, and through transportation centers such as air terminals. NET 1-2* is the generic term used to describe a class of city-oriented circulation and distribution type systems that consist of sets of independent loops of guideways with their own set of captured automatically controlled vehicles. Initial systems (NET-1) would contain no branching or switching capability but subsequent systems such as NET-2 would have this capability while future modifications systems would be extended to have a dual mode capability (i.e., ability to operate on city streets independent of the guideway as well as on the guideway proper).

^{*}NET: is a symbol for Area Wide Network Transportation System. Around a city core the NET System's span is reduced and it has been identified as either a "People Mover or Personal Rapid Transit". Likewise between cities certain loops have been stretched and the system called either an FTL (Fast Transit Link) or an LH 'Line Haul) System.

In addition, the compound-type helicopter, or V/STOL aircraft, having the landing and take off advantage of vertical aircraft, the cruise capability of conventional aircraft and the load capability of carrying better than 100 people would be vying for a major portion of the short haul air market. Finally, Figure J indicates how the possible systems of 1980 and 1990 (dark blocks) would probably compete with the conventional systems that are in service today. The overlap of service markets is apparent.

Many of the future systems are contingent on the development of intricate and sophisticated computer programs, capable of exercising automatic command and control as well as on the development and refinement of newly engineered vehicles. The computer programs would have to assure safe and reliable control of (1) vehicles operating on a network of guideways, or (2) pallets which in turn carry vehicles on a network of guideways. Initially designed for city use, such systems could be extended for regional use.

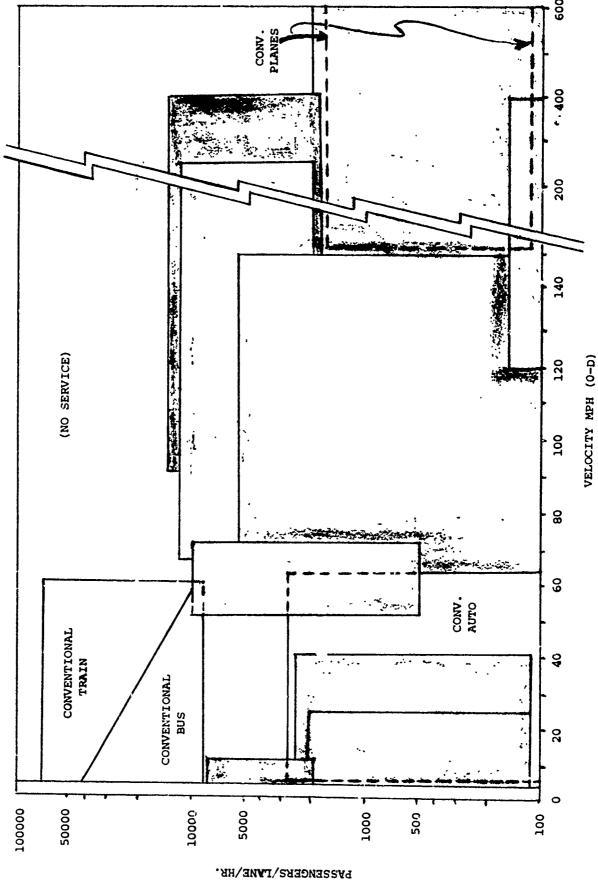
a. <u>Urban Systems</u>: By 1980, one should expect to have in certain locations (1) systems of conveyor belts moving at low velocities and suitable for up to 2.5 mile trips in congested downtown and terminal areas;* (2) Dial-A-Bus

^{*}Some relatively short conveyor belt systems are in use at some transportation terminals today. These are the initial prototypes of MAC-1 systems. Also, grants for feasibility studies of entirely new rapid transit systems based on existing vehicle technology have been made to Seattle, Atlanta, Los Angeles, San Juan, Pittsburgh, and Baltimore. Pittsburgh, for example, is undertaking demonstration of the Skybus system, a 20-passenger vehicle using rubber tired wheels on guideways designed to permit velocities of 30 mph between stations.

PRESENT AND FUTURE SYSTEMS

COMPARISO

FIGURE J:



Systems; and (3) the beginning of public autos for transporting passengers from urban fringe areas into the central business districts. Estimates for R&D costs, excluding demonstration costs ranging from about \$20 million for the MAC-1 Systems to \$8 million for the Dial-A-Bus and \$10 million for the Public Auto System, except a much higher confidence of completion for the Dial-A-Bus seems to exist.

By 1990 one should expect to have some NET type systems in operation, providing two-way traffic, and competing with the conventional auto. They might be of small span for use in major activity centers, or several miles long, with or without intermediate stations. A traveler could route himself over the network. Many travelers would have to transfer between lines once or twice and would use two or three different loops and different vehicles during a NET trip. Since all cars on one loop would be traveling the same route, larger cars could be used between stations that have heavier traffic. Automatic control apparatus would switch cars into off-line stations, slow them, accelerate them again, merge them back onto the line, and maintain

their headways. In order to have operating systems by 1990, it is estimated that about \$70 million would be required to complete the R&D by 1980.

b. Intercity Systems: By 1980, one could expect the use of
90 passenger capacity STOL aircraft as the forerunners of an
eventual V/STOL system concept for the short haul intercity
market. Light aircraft operating at 250 mph, costing the
user approximately 83¢/vehicle-mile and carrying 6 people
would also be available. For the air mode in particular,
a strong consensus seems to exist that given adequate time,
the industry has the capability of providing the service that
the market seems to be demanding, i.e., bigger and faster
aircraft in the subsonic jet area and bigger (with respect
to capacity handling capability) in the lighter aircraft
intermediary service area. Estimates for R&D expenditures
to achieve the capabilities stated in Table 3 are in the
range of \$300 million for STOL; \$346 million for the subsonic
jets and about \$26 million for light aircraft.

High speed rail versions are technological possibilities by 1980, but such systems as Tracked Air Cushion Vehicles (TACV) or Vacuum Gravity Tube Systems may not be available for market service until after 1980 for either technical or cost of operating reasons. Of th. two, TACV has the greater

probability of being realized as a viable system. In general, the high speed surface systems will involve either modifying present rail facilities, or constructing new right-of-ways using guideways and relying on complete development of electric linear motors.

4.3 Modal Split - Time Value Forecasting Technique

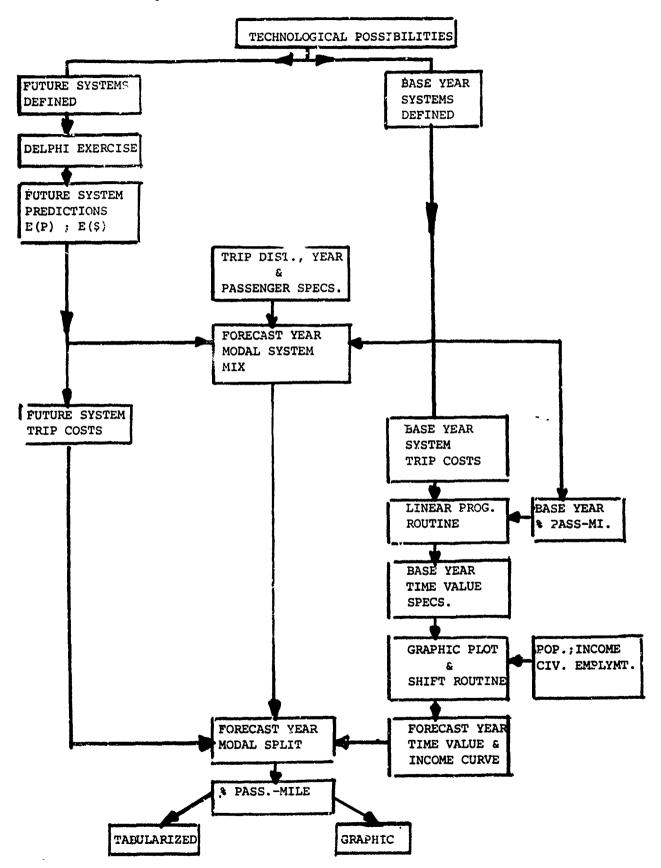
4.3.1 General

The previous paragraphs described the Delphi exercise and the use of its output. The purpose of the following paragraphs is to provide a description of a methodology that makes further use of the Delphi output as well as a modified time value concept modal split model, initially developed by NASA*, and produces an aggregate modal split of transportation as a function of trip distance, out-of-pocket costs and time value. Figure K is a flow diagram of the methodology.

The Delphi output becomes the basis for establishing a mix of systems to offer as alternatives for a modal choice. The modified version of the NASA model is the mechanism used to predict how many travelers might choose one mode over another.

^{*}Drake, H.M.; Kenyon, G.C.; and Galloway T.L., <u>Time-Value Analysis of Civil</u>
Passenger Transportation Short Haul, 1967, 1975 (Working Paper), <u>July 15, 1968</u>
and <u>Future Short Haul Air Transportation</u> (Working Paper) <u>December 17, 1969</u>, NASA
OART, <u>Mission Analysis Division</u>, <u>Moffett Field</u>, California.

Figure K: AGGREGATE MODAL SPLIT MODEL FLOW DIAGRAM



Subsequently, the time series summation and display at a given trip distance of such choice behavior becomes a technological forecast of how <u>new</u> systems might be used in a competitive market. The changing of values of equation parameters (such as velocity, cost/mile, interface time and etc.) permits a sensitivity analysis and indication of the systems and capabilities that technological improvements might be focused on to improve a system's performances & consequently attract more users.

4.3.2 NASA Model

The NASA model is designed to account basically for the cost of each trip as a round trip, "portal-to-portal". Therefore, each trip is made of two paths one of which is the mirror image of the other. The functional trip elements along a path are assumed to be broken into 3 factors as shown in Figure L. Consequently, each round trip consists of two major trip elements and four interfaces. The interfaces include all the local transportation costs, delay times, and mode used to get a traveler to the initiation of the major trip element. In effect, Tbl.1-1 represents all the possible modes (systems) that could be used for a major trip element (round trip).

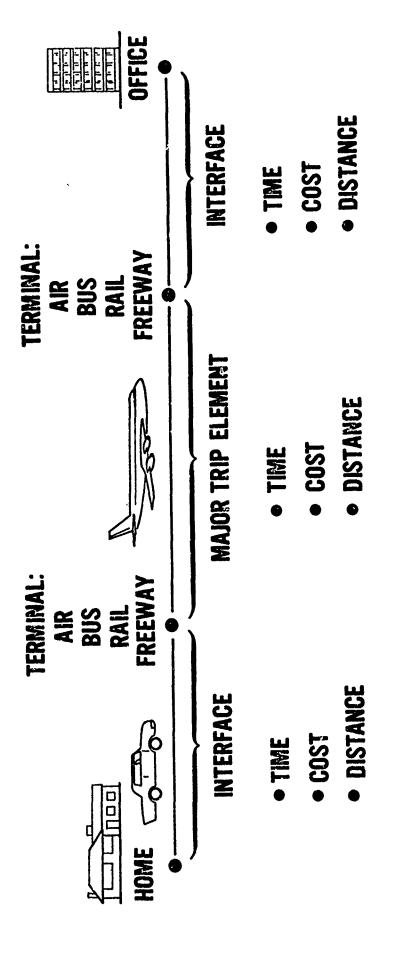


FIGURE 1.: AN EXAMPLE OF ONE WAY TRIP ELEMENTS

The NASA model calculates and stores all of the costs generated as a result of using a particular mode over the major trip element of F'gure L. A typical printout of this information for one mode (i.e., the automobile) is shown in Figure R. The number and various types of inputs that are used in generating such costs are identified in Appendix 4.

The model has the additional feature of examining, as a function of increasing time values and trip distances, the cost of using each available mdoe and identifying that mode which is least expensive to make the trip. This identification process assumes that people select that mode and only that mode which has the minimum cost. As one final output, the model maps out as a function of trip distance and time value (T.V.) the minimum cost modes (Figure M).

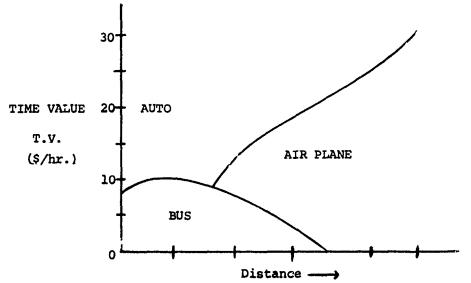


FIGURE M: MODAL SPLIT - TIME VALUE MAP AS A FUNCTION OF MINIMUM COST

For instance, Figure M indicates that everyone with a time value of less than \$5.00/hr. will choose to travel by bus because that mode has the least cost when a T.V. or \$5.00 or less is used as one of the indexing parameters to calculate the total cost. Furthermore, if two modes were available for use, one costing \$3.75 and the other \$3.70, the model would select only that mode costing \$3.70 as a modal choice, eliminating from consideration the slightly more expensive mode. The methodology and modification discussed in paragraph 4.3 eliminates this type of logic.

In addition, even on an aggregated basis, the NASA model had no constraint with respect to demand or capacity. The modification also has included the capability to handle this.

4.3.3 Methodology Assumptions

The methodology uses as its basic calculating framework the NASA Model. However, certain modifications have been made to improve its forecasting capability. These modifications require certain assumptions with respect to choice behavior system availability and demand. These are:

Choice Behavior

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- People associate a cost to the amount of time used while traveling between an origin and destination. This cost per unit is time is defined as a time value. It is generated in addition to out-of-pocket expenses.

- An individual's time value is not constant, it varies as a function of trip purpose and trip length. At any trip length, there exists a distribution for the number of passenger miles accrued as a function of a range of time values.
- At minimal time values, mode selection is inversely proportional to total trip cost; that is, the system with the least cost will attract the most riders.
- At midrange time values, mode selection is inversely proportional to total trip cost plus such factors as comfort, velocity and convenience as perceived by each individual traveler. These factors can be lumped and expressed as a single weighting factor which influences the preference of one mode over another. These weighting factors are directly proportional to the observed distribution of passenger-miles per mode.*
- At the maximum range of time values, mode selection is inversely proportional both to total trip cost and the total trip time squared to complete the trip.

^{*}See Appendix 4 which contains a breakdown of Table 1-1, groups of 1, 2, 3, 4 or more passengers per mode per trip length for 1965. This breakdown is identified as Tables 1-1A.

- Time value distributions have the same trend change over time as do income distributions. As a percentage of the population shifts in time to a higher income rate, a similar percentage shift occurs for the percentage of passenger miles accrued at a specific time value.*

System Availability

- Each system is available wherever required and to the extent required.
- There is anough demand to match the system's capacity to attract passengers. Limitation can be set, however, at any capacity level.

4.3.4 Modal Split Methodology

The methodology depends on several sequential steps. They are:

Step 1: Select a year for forecasting the modal split of passenger miles. Call this the forecast year.

Step 2: Select the mix of systems that are expected to be available for use in the forecast year. Use a Delphi Technique to assist in estimating the availability of new systems.

Step 3: Select a size of a passenger group (1, 2, 3, 4 or more) and an average trip distance within each trip interval of Chart 3, and determine a 1965 Passenger Mile - Time Value Distribution curve. (Technique discussed in paragraph 4.3.5.)

^{*}See paragraph 4.3.6 & Figure O for percent shift manipulation technique.

Use the modes available in 1965 and their percentages of passenger-miles, as defined in Tbl.1-la, as input data to determine the 1965 Passenger Mile - Time Value Curve.

Step 4: Plot both a 1965 Population - Income distribution and the forecast year Population - Income distribution curves.

Step 5: Adjust the 1965 Passenger Mile - Time Value distribution curve of Step 3 to reflect a percent shift of passenger miles accrued corresponding to the percent shift income for the population from 1965 to the forecast year.

Step 6: Develop complete "portal-to-portal" input parameters for all systems to be used in the modal split. (Example set of input parameters are tabularized in Appendix 4.)

Step 7: Run the modified NASA Modal Split Model and determine the percent passenger miles that are estimated to be attracted to each mode. Plot the results as shown in Figure AA-1 through Figure GG-2.

Step 8: Repeat Steps 1-7 as necessary to develop outputs as the size of groups * vary, forecast year changes, capacity of modes are limited, or any other system parameters such as cost/mile, velocity, interface time etc., are allowed to change. This produces data for sensitivity and comparative analyses.

^{*}In the NASA Model both the size of the group and the number of members within the group who have a time value can be defined (e.g. group size is 4; only 2 have a time value, the remaining members do not).

4.3.5 Derivation of the Base Year Passenger Mile - Time Value

Curve

One starts with the assumption that at a specified distance a Passenger Mile - Time Value distribution for the base year The problem is to describe and calibrate this curve in terms of the passenger mile data that has been documented for 1965. It is accomplished by using Ohms law,* (Direct Current Theory) and Linear Programming techniques. Figure N is an assumed cumulative Passenger Mile - Time Value plot. On this plot time values range from 0 to \$20/hour. Three time values, along the abscissa, corresponding to a minimal (T.V.) midrange (TV $_{2}$) and maximum time value (TV $_{3}$) are marked. They are at \$0/hr., \$10/hr. and \$20/hr respectively. Corresponding to these points, 3 intervals along the passenger mile ordinate are also marked. They are identified as K_1 , K_2 , and K_3 and the sum of their values always adds up to 100%. Consequently, if one can determine the values of K's corresponding to predetermined values of T.V., a piece-wise linear** approximation to the Passenger Mile - Time Value distribution curve can be constructed. The following application of Direct Current (DC Theory and Linear Programming provides a means for solving K values.

^{*} Ohms Law: E = IR i.e., the voltage drop E, measured in volts, across a resistance is equal to the product of the current I, measured in amperes, flowing through the resistance times the size of the resistance R measured in ohms.

^{**}With the data available, Tbl.l-l, a piece-wise linear curve gave the best and most consistent curve fit Other polynomial curve fits produced undesirable and unreasonable peturbations at the higher T.V. values.

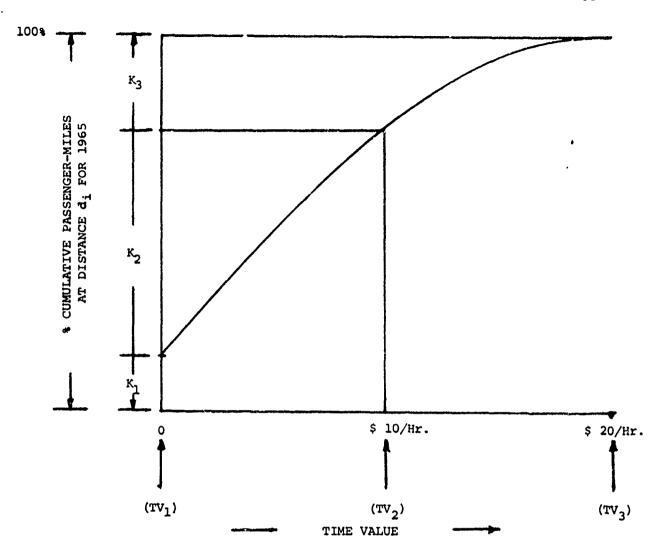


FIGURE N ASSUMED CUMULATIVE PASSENGER-MILE VS.
TIME VALUE DISTRIBUTION CURVE

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Each K value defines the total number of passenger miles that "flow" as a result of trips being made on available modes of transportation. The modes in turn are considered as a set of parallel transportation paths between an origin and destination.

An analogy can be drawn between the flow of current through parallel resistors in a d.c.-circuit and the number of passengers that use one transportation mode over another, when several such possibilities exist. In fact, this electrical analogy can be refined further in the sense that total costs for a trip act as an impedance to the use of a mode similar to the resistance of an electrical circuit acting as an impedance to the flow of current. If instead of the number of passengers, passenger-miles are considered to be the "flow" than the algebraic relationship used to determine current flow in d.c.-circuit theory can be used to account for passenger mile flow.

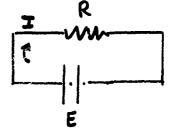
Consider the following:

SERIES CIRCUIT

Let: I = Total Circuit Current

R = Circuit Resistance

E = Voltage Drop Across R



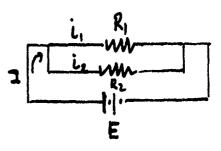
PARALLEL CIRCUIT

$$I = i_1 + i_2$$

 R_1 = Branch Resistance

R₂ = Branch Resistance

E = Voltage drop across each resistor



The parallel circuit can be drawn as a series circuit by solving for a circuit equivalent Resistance, $R_{\hbox{\footnotesize EQ}}$, which will draw the same total circuit current, I.

Solving R_{EO}:

Case I: Two Resistors in Parallel

$$R_{EQ} = \frac{R_1 R_2}{R_1 + R_2}$$

Case II: Three Resistors in Parallel

$$R_{EQ} = \frac{R_1 R_2 R_3}{R_1 R_2 + R_1 R_2 + R_2 R_3}$$

Case III: Four Resistors in Parallel

$$R_{EQ} = \frac{R_1 R_2 R_3 R_4}{R_1 R_2 R_3 + R_2 R_3 R_4 + R_3 R_4 R_1 + R_4 R_1 R_2}$$

(The formula for the value of $R_{\rm EQ}$ for any number of resistors in parallel can be induced from the above pattern of formula derivation.)

Since the total current through a parallel circuit can be defined as

$$I = \sum_{i=1}^{N} i_i$$
 $i = number of resistors$

and

$$i_i = \frac{R_{EQ}}{R_i} \cdot I$$

Now to transform the equations developed for an electrical theory into ones applicable to transportation let:

\$; = Total cost of transportation/mode i i=1,2,3,...,M

\$EQ = \$EQ

n_i = Percent passenger-miles attributed to the ith
transportation mode i=1,2,3,...,M

and
$$\sum_{i=1}^{M} n_i = K_j$$
; $\sum_{j=1}^{N} K_j = 100%$

Then by substitution, according to the analogy between electrical circuit theory and transportation cited earlier,

$$n_i = \frac{\$_{EQ}}{\$_i} \cdot K_j \qquad j=1,2,3,...,N$$

Since the NASA modal split model is able to calculate for any mode as function of trip distance the round trip cost, a means for calculating \$i\$ is readily available. While the original NASA modal split model had only a few increments of trip length, the modified model is able to handle many increments of trip length within each category of trip distance identified on Tbl.1-1 and 1-la. Moreover, the original model used air distance as the Lasis for the accounting of trip distances. The modified model still does this but appropriate ratio factors are used

to adjust a trip distar ? to account for the expected differential between an air distance and a modal surface distance. (See system input parameters, Appendix 4).

Finally, at any given trip distance, the value of time (T.V.) is used simultaneously as both an indexing and augmenting variable. This is done in order to track and to calculate the change in total trip cost/mode as T.V. ranges from \$0/hr. to \$20/hr. Given the preceding information, the following set of linear inequations and equations can be derived:

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The α ** are weighting factors and they are defined as follows:

At the minimal time value: $\alpha_{i1} = 1$

At the midrange time value: $\alpha_{12} = f(C_1, C_2, C_3)$

At the maximum range time value: $\alpha_{i3} = f(t_i^2)$

where t_i = mode i total trip time.

^{*} Tbl. 1-1 & 1-1A show the percentage of passenger miles for each base year mode in any one of 11 distance intervals. It is assumed that once defined, the relationship between $C_{i,s}$ remains the same for any trip distance within a specified trip distance interval.

^{**} The α_{ij} relationships required are discussed in detail in subsequent paragraphs.

By allowing $\alpha_{ij}=1$ at the minimal time value, the cost of a trip becomes the only weighting factor. It is assumed that at the lowest time value, people probably make their decision, for the most part, on the basis of the least cost mode.

By allowing $\alpha_{ij} = f(C_1, C_2, C_3)$ at the midrange time value, the cost of a trip is not the only factor which affects the modal split. Each mode's cost ratio, $\frac{\$ EQ}{\$ ij}$ is modified to reflect an influence from the distribution profile that was documented as occurring in the base year.

By allowing the $\alpha_{i,j} = f(t_i^2)$ at the maximum time value, the cost of a trip is again not the only weighting factor. Each mode's cost ratio is modified to reflect the assumption that at high time values, people probably base their transportation choice (in a non-linear fashion) more on the amount of time a trip will take than on its total cost, choosing first that mode which will complete the trip most quickly.

Finally, the set of inequations cited earlier, can be constituted as a linear programming (L.P.) minimumization constraint problem.

Considering only 3 base year modes of transportation, the mathematical structure of the L.P. problem can be described as follows:

*Objective Function: 8 where
$$S_j = artifical$$
 or $min \sum_{j=1}^{\infty} S_j$ slack variables

Subject To: 3
$$\sum_{j=1}^{\Sigma} K_{j} = 1 ; 0 \le K_{j} \le 1$$

$$\sum_{j=1}^{3} \frac{s_{EQ}}{s_{ij}} \alpha_{ij} K_{j} \le C_{i} \quad i=1,2,3,...,M$$

And the last inequation can be expanded as follows:

Because of the modal split concept, the coefficients of any K_j must be considered as components of a column probability vector and must sum to one. For instance for $K_i = K_2$

$$\left(\frac{\$_{EQ}}{\$_{12}}\right)\alpha_{12} + \left(\frac{\$_{EQ}}{\$_{22}}\right)\alpha_{22} + \left(\frac{\$_{EQ}}{\$_{23}}\right)\alpha_{23} = 1$$
 (EQUA. 1)

This assists in the solution of α_{ij} , at midrange and maximum time values, TV2 and TV3 respectively, as follows:

^{*}If one had perfect data the set of inequations (2) could be written as a set of equations. To permit this under the present data conditions, slack and artifical variables $(S_j \cdot s)$ are introduced. The objective function minimizes the use of such variables and forces the selection of the best set of $K_j \cdot s$ with the data available and the formulations hypothesized. In effect the objective function does two things. It minimizes the percent of error between observed data and construction assumptions. It indicates (by its value) which set of inequations in any computer run has the most error, and consequently where additional factors to explain better passenger behavior are required. Errors occur primarily where the $C_{i \cdot s}$ are more evenly distributed, i.e., at the larger distance intervals for passenger group size = 1.

At Midrange, TV₂, the C_{i's} have to be ordered with respect to their value.

Given:
$$C_1 > C_2 ; C_1 > C_3$$

Then:

$$\frac{\alpha_{22}}{\alpha_{12}} = \frac{c_2}{c_1} \quad \text{and} \quad \frac{\alpha_{32}}{\alpha_{12}} = \frac{c_3}{c_1}$$

$$\alpha_{22} = \alpha_{12} \left(\frac{c_2}{c_1} \right) \qquad \alpha_{32} = \alpha_{12} \left(\frac{c_3}{c_1} \right)$$

AND by substitution into (EQUA. 1)

$$\alpha_{12} \left(\frac{\$_{EQ}}{\$_{12}} \right) + \alpha_{12} \left(\frac{\$_{EQ}}{\$_{22}} \cdot \frac{c_2}{c_1} \right) + \alpha_{12} \left(\frac{\$_{EQ}}{\$_{32}} \cdot \frac{c_3}{c_1} \right) = 1$$

$$\alpha_{12} = \frac{1}{\$_{EQ} \left(\frac{1}{\$_{12}} + \frac{1}{\$_{22}} \cdot \frac{c_2}{c_1} + \frac{1}{\$_{32}} \cdot \frac{c_3}{c_1} \right)}$$

$$\$_{12} \cdot \$_{12} \cdot \$_{$$

$$\alpha_{12} = \frac{\$_{12} \$_{22} \$_{32} c_{1}}{\$_{EQ} \$_{22} \$_{32} c_{1} + \$_{12} \$_{32} c_{2} + \$_{12} \$_{22} c_{3}}$$

Likewise, for $K_j = K_3$ at the maximum time value range, TV_3 , the following can be determined:

Given
$$t_1 < t_2$$
; $t_1 < t_3$

$$\frac{\alpha_{23}}{\alpha_{13}} = \left(\frac{t_1}{t_2}\right)^2 \qquad \frac{\alpha_{33}}{\alpha_{13}} = \left(\frac{t_1}{t_3}\right)^2$$
and

Again, since the coefficient of K_3 must also sum to 1 and (EQUA. 1) we formulated as follows:

$$\alpha_{13} \left(\frac{\$_{EQ}}{\$_{13}}\right) + \alpha_{13} \left(\left(\frac{\$_{EQ}}{\$_{23}}\right) \left(\frac{t_1}{t_2}\right)^2\right) + \alpha_{13} \left(\left(\frac{\$_{EQ}}{\$_{33}}\right) \left(\frac{t_1}{t_3}\right)^2\right) = 1$$

$$\alpha_{13} = \frac{1}{\$_{EQ} \left[\frac{1}{\$_{13}} + \frac{1}{\$_{23}} \left(\frac{t_1}{t_2}\right)^2 + \frac{1}{\$_{33}} \left(\frac{t_1}{t_3}\right)^2\right]}$$

$$\alpha_{13} = \frac{\$_{13} \$_{23} \$_{33} \left(t_2 \cdot t_3\right)^2}{\$_{EQ} \left[\$_{23} \$_{33} \left(t_2 \cdot t_3\right)^2 + \$_{13} \$_{33} \left(t_1 \cdot t_2\right)^2 + \$_{13} \$_{23} \left(t_1 \cdot t_2\right)^2\right]}$$

In subsequent paragraphs covering the discussion of the model's ability to produce modal splits, the additional use of α_{ij} 's to provide in some measure for either the affects of comfort, reliability, etc., or the introduction of a new system are touched upon.

4.3.6 Forecast Year - Time Value Curve

The preceding paragraphs described the procedures for structuring the Base Year Time Value curve, however, since projections can be made of the shift in population as a function of income and forecast year, a similar shift of the Time Value Base Year Curve to a Forecast Year Curve was considered necessary.

Appendix 1 indicates the derivation of a population vs. income curve, projections of the same to a specified forecast year, passenger miles as a function of distance and the relationship between cumulative passenger miles and cumulative population. In order to develop the relationship that mathematically exists between the Cumulative Percent Passenger Mile -Time Value distribution and the Cumulative Percent Population-Income distribution, both curves for any given trip distance and year are mapped against the same range of coordinate values. As a result, a spatial-mathematical relationship between the two curves is established. The effect of a change to one curve can easily be transferred to a corresponding effect of a change to the other. For instance, if a significant percent of the population shifts their income level as time progresses, then a similar percent shift would probably occur between cumulative percent of passenger miles and time value. Since both distribut ons are plotted against the same coordinates, the shift becomes one of holding the established mapping relationships intact, by assuming a 1 to 1 mapping procedure.

This can be clarified by an actual example. Consider Figure O.

On this figure are plotted, with solid lines, the Cumulative Percent of Population vs. Income for the Base Year (1965) and for projected income for the Forecast Year (1975) and the Cumulative percent of Passenger Miles vs. Tima Value for the Base Year. Also on Figure O there is a dotted curve representative of the Forecast Year Passenger Mile - Time Value Curve.

Given the data to plot the 3 solid line curves, an arbitrary point is identified on the 1965 Income Base Year curve corresponding to a cumulative percent of the population (e.g. pt.B corresponds to 50% of the population with an income of at most \$10/hr.). Two lines are drawn through the point, one parallel to the ordinate and one parallel to the abscissa.

The concept for this construction is based on the logic that the vertical line through pt.B will intersect the projected income curve at a point (pt.5). Corresponding to a new cumulative percent of the population that will have at most the same income in the forecast year as was held by the population at pt.B in the Base year. Consequently, the line segment B 5 identifies the percentage of population that will change, i.e., shift income level.

The horizontal line through pt.B will intersect the projected income curve at a point (pt.C) corresponding to the new income rate that the population, identified by pt.B, will have by the forecast year.

Since a 1 to 1 mapping has been assumed between per cent of total passenger miles and per cent of total population, the shift just described is used as a basis for

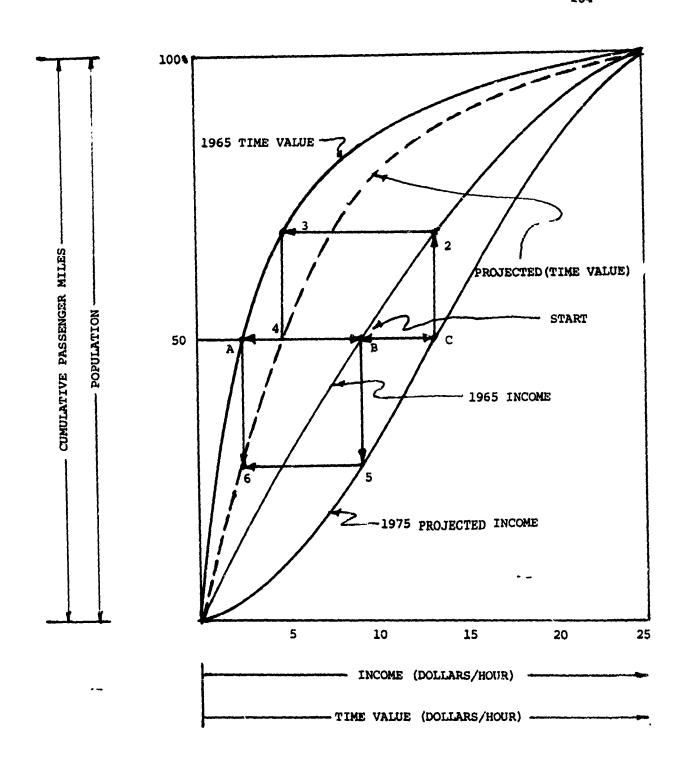


FIGURE 0: PERCENT CUMULATIVE POPULATION VS. INCOME AND PERCENT CUMULATIVE PASSENGER MILES ?S. TIME VALUE

San of Sales All Sales Transactions

developing the projected Time Value Curve. It is done by constructing a parallelogram between the appropriate set of curves.

Again examine Figure 0. The line A6 is parallel to the line B5. Point 6 identifies the cumulative percent of passenger miles that were accrued by people with at most the same time value in the forecast year as in the base year. Likewise, developing a parallelogram from point C, one can determine the value of cumulative population in the base year that would correspond with an income level predicted for the forecast year. This value is defined at pt.2. Again, because of the 1 to 1 mapping assumption, pt.2 in effect identifies both the percent level of cumulative population and the percent level of cumulative passenger miles (pt.3) that would have had to occur. Completing the parallelogram determines pt.4 which in turn identifies the at most time value of passengers who could have accrued the passenger miles noted in the forecast year.

In summary, any arbitrary point selected on a 1965 Income Curve can be used to generate two points that must be on the path of the locus of points that form the Forecast-Year Time Value

designed to the second over the control of the second of t

curve. Selecting several arbitrary points is sufficient to provide enough points to construct the desired Time Value curve*.

4.3.7 Modal Split For The Forecast Year - Examples

The modal split for any forecast year at any specified average distance and number of time value passengers

(1,2,3, or 4) is determined by computing the scalar product of the left hand side of the inequation:

$$\sum_{i=1}^{M} \sum_{j=1}^{6} \left(\frac{s_{EQ}}{s_{ij}} \alpha_{ij} \right) K_{j} \leq C_{i} \quad (EQUAT. 2)$$

This is the same inequation that was used to determine the base year Passenger Mile - Time Value curve. However, it is used in reverse to predict the modal split because at any value of K_j, the coefficients associated with each K_j are in effect column coefficients that automatically divide K_j into parts directly proportional to their value. Figure P is an example of a typical program printout.

Note that summing across any row produces the value C_i (cumulative percent of passenger miles attracted by the ith mode). This is accomplished in the modified model's computer program as follows:

^{*}This entire operation is all part of the data processing routines and computational procedures in the modified NASA Modal Split Model.

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2.50	.27	2.47	4.67	6.87	4.07	11.27	.27	00.0	00.0	•25	• 55	.55	3,55	20.00

First, six increments of K_j are picked off the Forecast Year - Time Value curve. They correspond to preprogrammed time values of TV1 = \$0/hr., TV2 = \$4/hr., TV3 = \$8/hr., TV4 = \$12/hr., TV5 = \$16/hr., and TV6 = \$20/hr. Figure Q is an example of curve plots the computer makes and is used to obtain the required values systems (modes).

Secondly, total costs of the systems (modes) to be compared are selected for each TV and the appropriate values of $\frac{\$EQ}{\$ij}$ are calculated. Figure R is an example of the computed \$ij for the auto.

Thirdly, the correct values of α_{ij} are determined by the equations discussed in paragraph 4.3.5. New systems have been preprogrammed to assume the same α_{ij} relationship at the midrange time values (i.e., $TV_1 - TV_5$) as the system they are intended to compete with. However, any α_{ij} could be assigned. For instance, if a new system is designed to be competitive with both the bus and the taxi, its functional attributes such as comfort, reliability and convenience might be less than the taxi but greater than the bus. In this case, a value of α_{ij} for the new mode could be calculated as the average of the α_{ij} 's already assigned to the bus and taxi respectively. At the minimal and maximal time values, new system α_{ij} 's are determined by the same relationships that are used to determine the base year α_{ij} 's for any system.

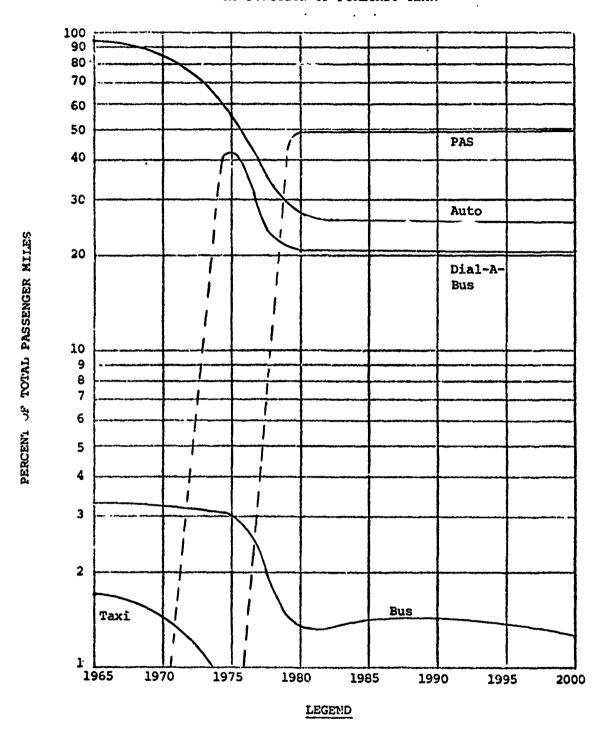
Fourthly, the program calculates the product $\frac{\$_{EQ}}{\$_{ij}} \alpha_{ij} K_j$ for each system at every time value and stores the cumulative value of this product for all modes. At each time value a passenger-mile capacity limitation check is made for each mode. If a mode's passenger mile value exceeds the limitation, its value is set at the limit and future increments assigned to the mode are set to zero. Modal split calculations continue for the remaining eligible modes (systems) until all K calculations are made. Figure S is a typical graphical plot of the tabularized results for several forecast years of the same distance interval and the same number of passengers with equal time values.

The utility of this methodology to indicate trends and possible effects becomes apporent when one examines a span of modal split distributions. For instance, holding all input system parameters constant (Appendix 4) but varying the number of passengers in the group and the number who have time value (i.e., N=1 to N=2), the results shown in Figure AA-1 through Figure GG-2 for all 7 distance intervals of Table 1-1 and 1-la can be observed.* Compare Figure AA-1 representing 1 passenger and Figure AA-2 representing 2 passengers. Note

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^{*}Figures AA-1 through GG-2 are arranged in pairs, that is, AA-1 is paired with AA-2; AB-1 with AB-2, AC-1 with AC-2, etc., so that comparison between 1 and 2 passengers (all with time value) can be easily reviewed.

FIGURE S: PASSENGER MILE MODAL SPLIT AS FUNCTION OF FORECAST YEAR



LOCATION: Other Urban

DISTANCE INTERVAL: 0 - 2.5 Miles NO. OF PASSENGERS: 1

AVERAGE DISTANCE : 1 Mile

how in Figure AA-2 the automobile begins to gain a percentage of the passenger miles lost to the new systems in Figure AA-1. Also note how much more rapid the demise of the conventional bus and train is predicted in Figure AA-2 over Figure AA-1. Other effects can also be studied. For instance, the effects of changing one system parameter over another (e.g. interface time vs. velocity) or omitting development of some systems in favor of others can be observed.

As an example in the 0-2.5 miles distance interval, the block velocities of the MAC systems were raised from about 10 mph to 30 mph and their interface time increased from .03 hrs. to .20 hrs. All other systems remained the same.

Even though the .20 hrs. was equivalent to the best time of any other available system (i.e., the taxi). The distribution again shifted back to the automobile. See Figure AA-1 and AA-la. This emphasizes the importance of interface time over velocity. Analysis could be made to gain insight on design interface time vs. velocity requirements.

Finally, in the distance interval 20-50 various systems were omitted and the distribution plotted. Figure CD-1 represents the case when all available systems are available for choice.

The others had some omitted from the base as follows:

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Figure CD-la HSRA, Auto Pallet

Figure CD-lb HSRA, TVS, Auto Pallet

Figure CD-lc HSRC, TACV, Auto Pallet

The shift back to the automobile in all cases is observed with a slight tendency to increase the use of the light VTOL. The sample responses presented here as well as other runs prove another important fact. In spite of technological innovations, it appears that it would be very difficult to drive automobiles as we know them today cff the road, without specific legislation restricting their use.

Figure Set I: AA-1 through GG-4

All Distance Intervals Size of Passenger Groups: 1,2, and 4 number of Time Value Passengers 1, 2, and 4.

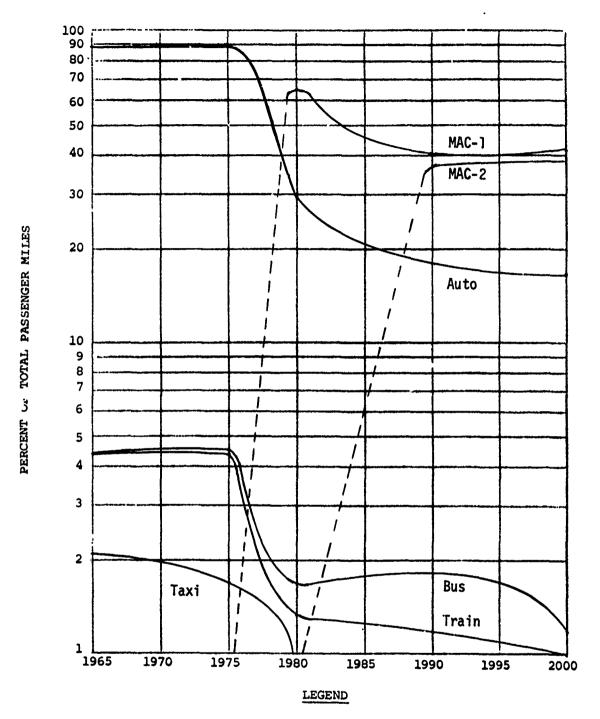
NOTE:

In reviewing the attached sets of response curves, the reader is advised to be aware of the following points:

- -- The graphs have been drawn on semi-logrithmic (2-cycle) paper. This permitted a clearer presentation of those systems which are predicted to capture a very small portion of the market. At the same time, as a result of the spatial relationships that are portrayed on logarithmic paper, perturbations to distributions at the lower percentages appear accentuated and small computer rounding errors could cause multi-mode distributions when in fact multi-mode distributions can not occur.
- The dotted lines on the curves represent the gradual introduction of new systems. Since they are arbitrarily drawn, the modal split may not add to 100% over the interval while the new systems are being introduced. The modal split should, however, add to 100% at the Forecast years of 1975, 1980, 1990 and 2000.

~

FIGURE AA-1
PASSENGER MILE MODAL SPLIT
AS FUNCTION OF FORECAST YEAR



LOCATION: Dense Urban

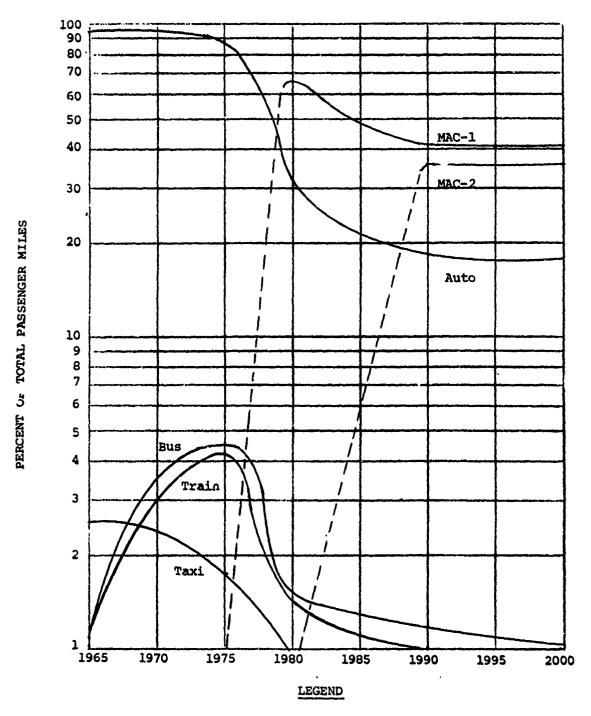
DISTANCE INTERVAL: 0-2.5 miles

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NO. OF PASSENGERS: 1

AVERAGE DISTANCE: .75 miles

FIGURE AA-2
PASSENGER MILE MODAL SPLIT
AS FUNCTION OF FORECAST YEAR



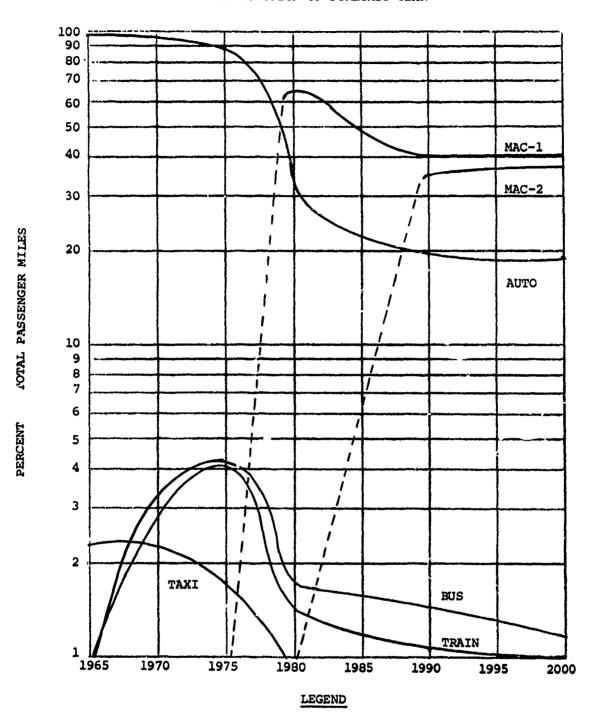
LOCATION: Dense Urban

DISTANCE INTERVAL: 0-2.5 miles

NO. OF PASSENGERS: 2

AVERAGE DISTANCE : .75 miles

FIGURE AA-4
PASSENGER MILE MODAL SPLIT
AS FUNCTION OF FORECAST YEAR



LOCATION: Dense Urban

DISTANCE INTERVAL: 0-2.5 Miles

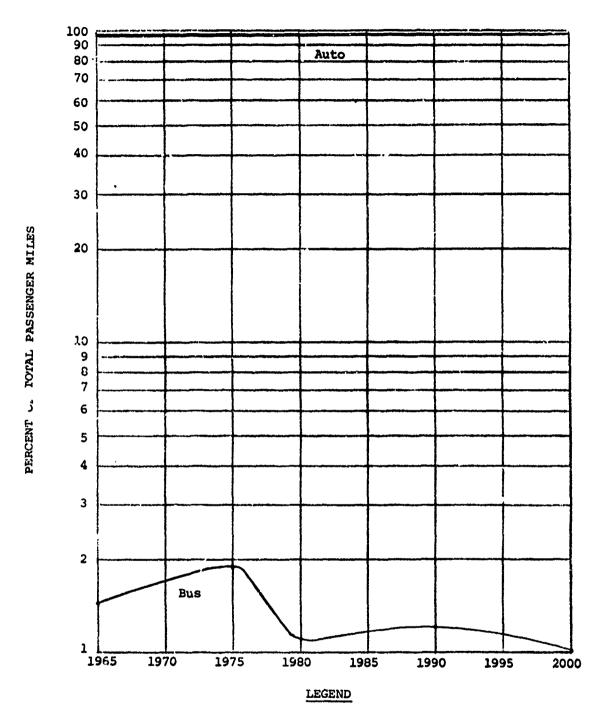
NO. OF PASSENGERS: 4

AVERAGE DISTANCE : .75 Miles

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FIGURE AB-1
PASSENGER MILE MODAL SPLIT
AS FUNCTION OF FORECAST YEAR

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LOCATION: Non-Urban

DISTANCE INTERVAL: 0 - 2.5 Miles

The state of the s

NO. OF PASSENGERS: 1

AVERAGE DISTANCE : 1 Mile

Auto PERCENT OF TOTAL PASSENGER MILES Bus LEGEND

LOCATION: Non-urban

DISTANCE INTERVAL: 0-2.5 miles

NO. OF PASSENGERS: 2

AVERAGE DISTANCE : 1 mile

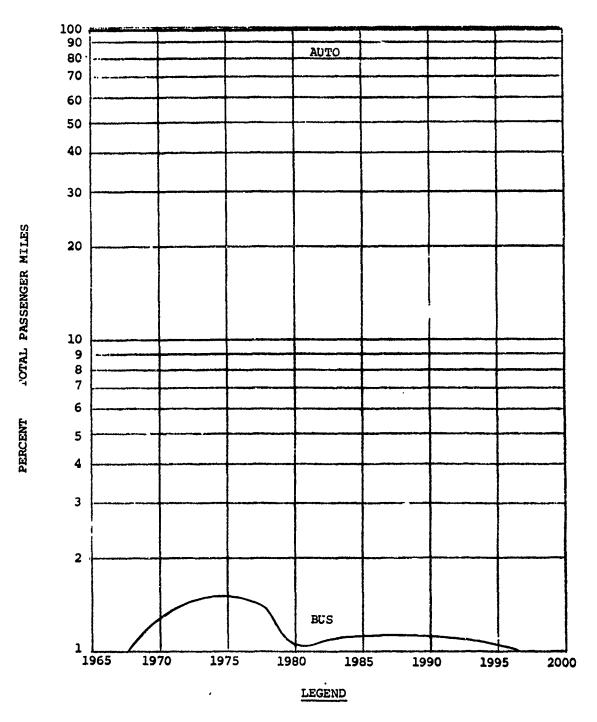
The same of the sa

on the state of th

NO. OF PASSENGERS WITH TIME VALUE: 2

- mitting the state of the stat

FIGURE AB-4
PASSENGER MILE MODAL SPLIT
AS FUNCTION OF FORECAST YEAR



LOCATION: Non-Urban

DISTANCE INTERVAL: 0-2.5 Miles

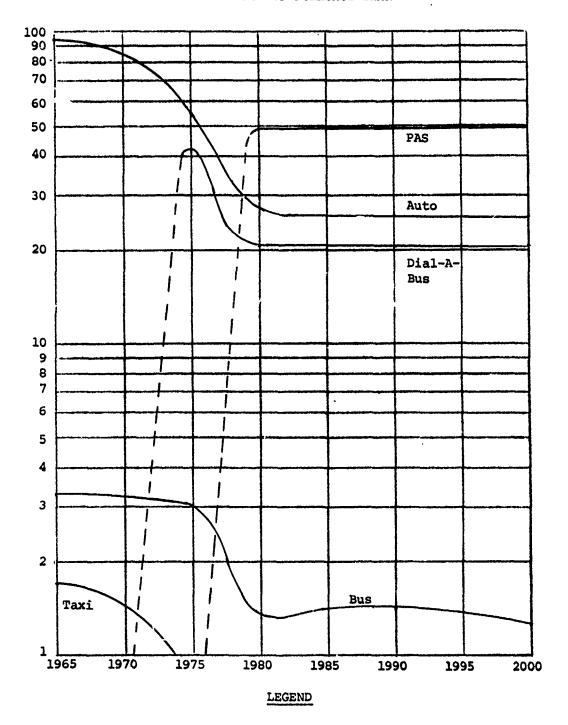
NO. OF PASSENGERS: 4

AVERAGE DISTANCE : 1 Mile .

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FIGURE AC-1 PASSENGER MILE MODAL SPLIT AS FUNCTION OF FORECAST YEAR

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LOCATION: Other Urban

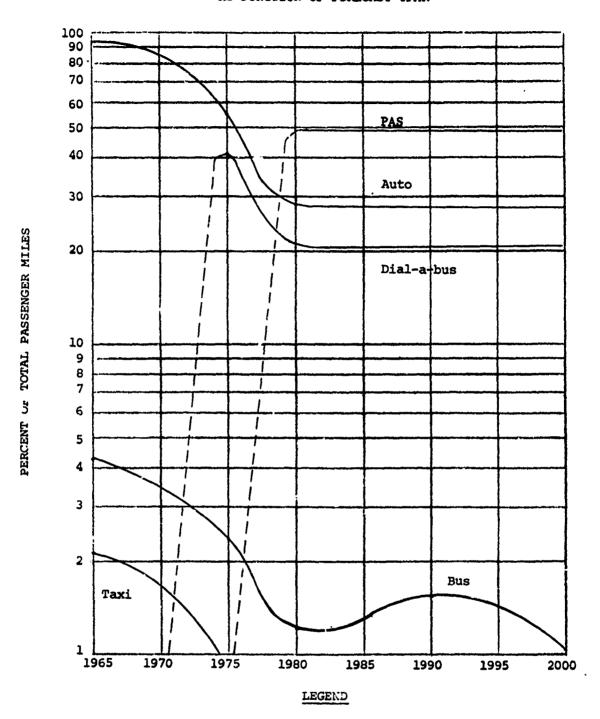
DISTANCE INTERVAL: 0 - 2.5 Miles NO. OF PASSENGERS: 1

The same of the sa

AVERAGE DISTANCE : 1 Mile

PERCENT OF TOTAL PASSENGER MILES

FIGURE AC-2 PASSENGER MILE MODAL SPLIT AS FUNCTION OF FORECAST YFAR



LOCATION: Other urban

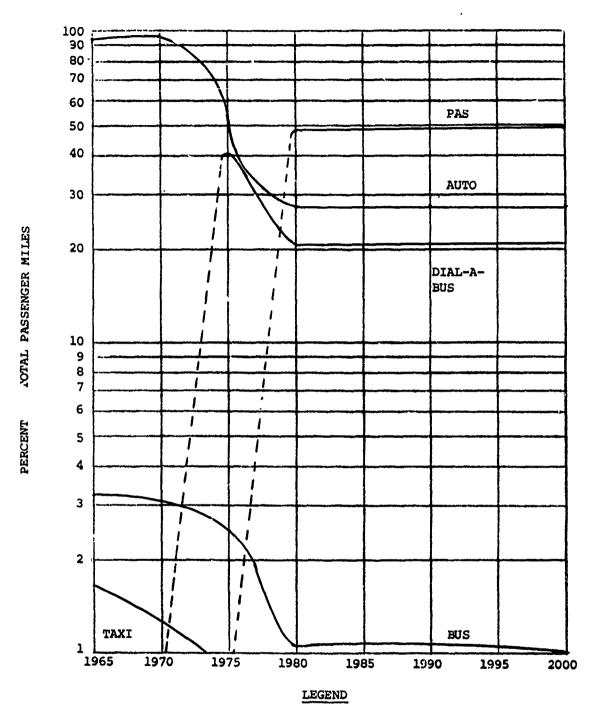
DISTANCE INTERVAL: 0-2.5 miles

NO. OF PASSENGERS: 2

AVERAGE DISTANCE : 1 mile

FIGURE AC-4
PASSENGER MILE MODAL SPLIT
AS FUNCTION OF FORECAST YEAR

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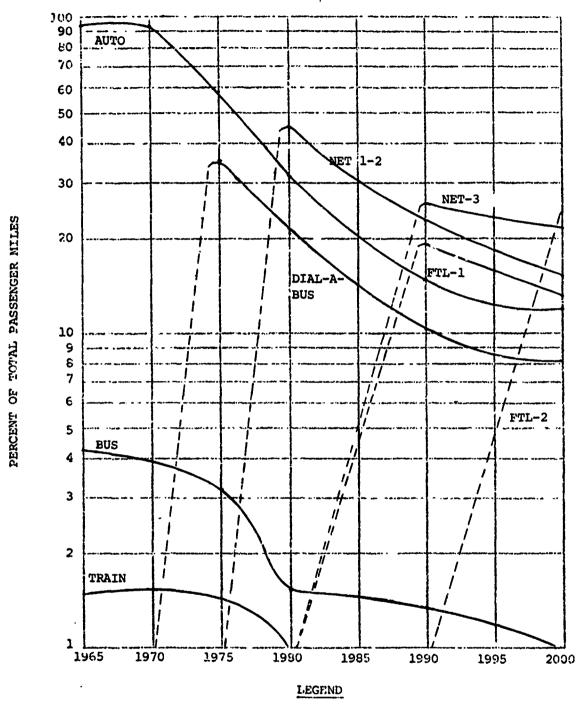
LOCALION: Other Urban

Marie and the state of the stat

DISTANCE INTERVAL: 0-2.5 Miles

NO. OF PASSENGERS: 4

AVERAGE DISTANCE : 1 Mile

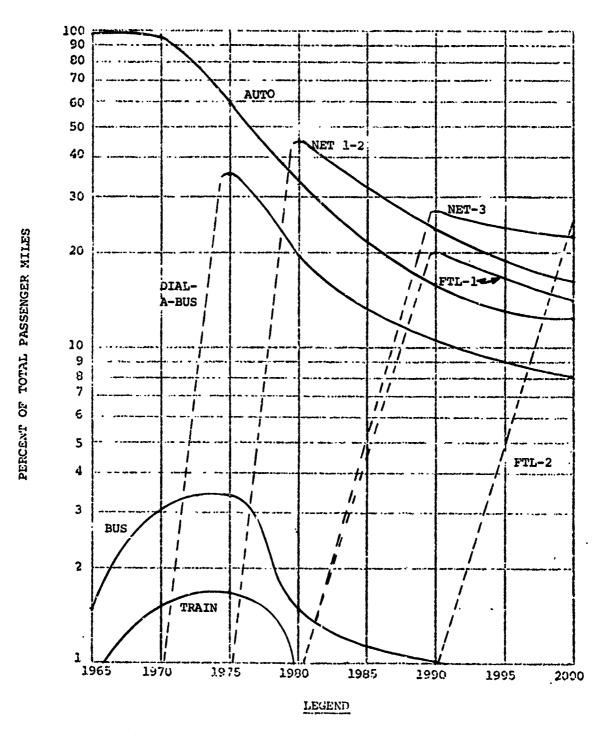


LOCATION: Urban

DISTANCE INTERVAL: 2.5-20 Miles NO. OF PASSENGERS: 1

AVERAGE DISTANCE : 8.5 Miles

CHIEF CONTRACTOR CONTRACTOR



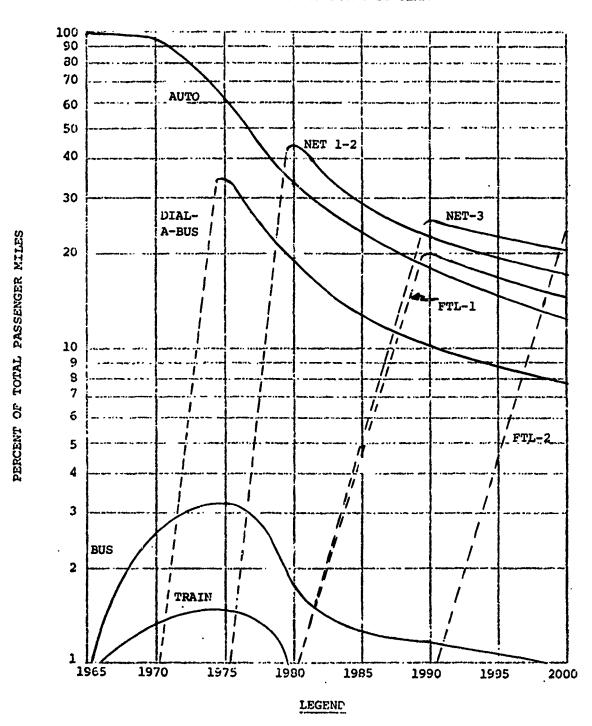
LOCATION: Urban

DISTANCE INTERVAL: 2.5-20 Miles

NO. OF PASSENGERS: 2

AVERAGE DISTANCE : 8.5 Miles

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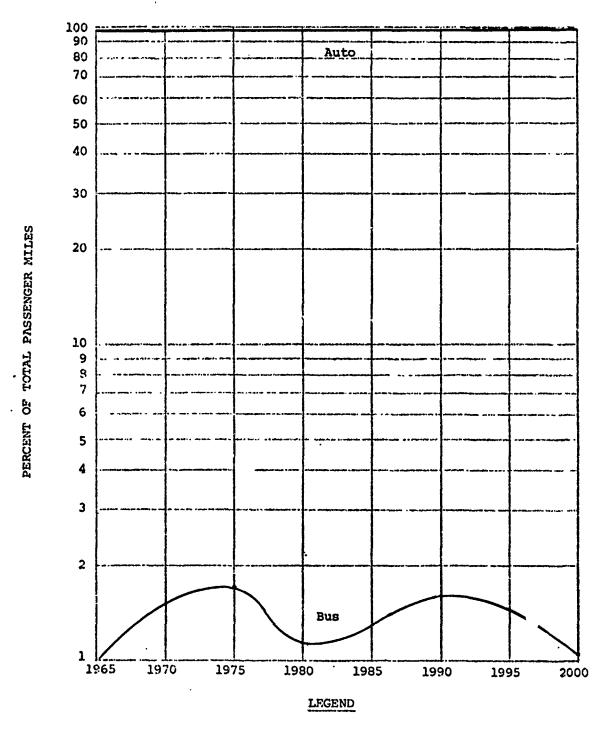


LOCATION: Urban

DISTANCE INTERVAL: 2.5-20 Miles

NO. OF PASSENGERS: 4

AVERAGE DISTANCE : 8.5 Miles

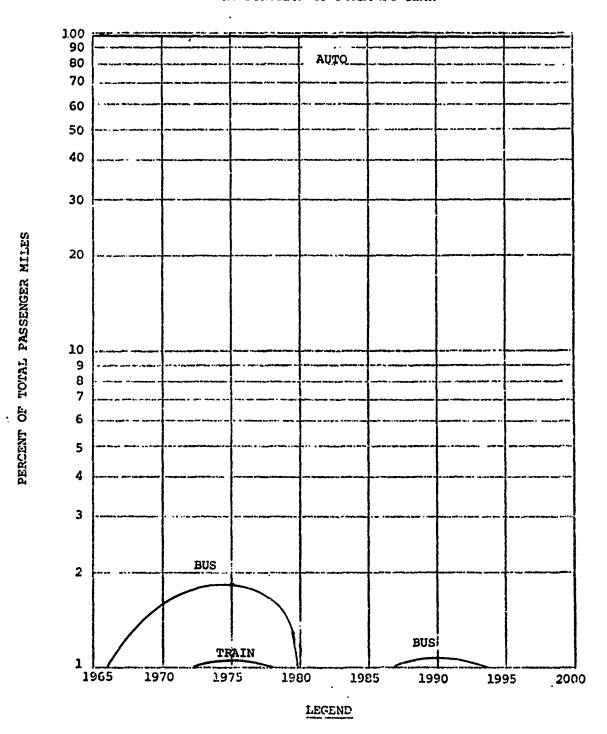


LOCATION: Non-urban

,我们就是我们的时候,他们也不是不是不是不是不是,我们也不是不是,我们是我们的,我们也不是我们的,我们也不是我们的,我们也是我们的,我们也是我们的,我们就是我们的,我们 第一个人,我们也是我们的,我们也是我们的,我们也是我们的,我们也是我们的,我们是我们的,我们也是我们的,我们就是我们的,我们就是我们的,我们就是我们的,我们就是

DISTANCE INTERVAL: 2.5-20 miles NO. OF PASSENGERS: 1

AVERAGE DISTANCE : 8.5 miles

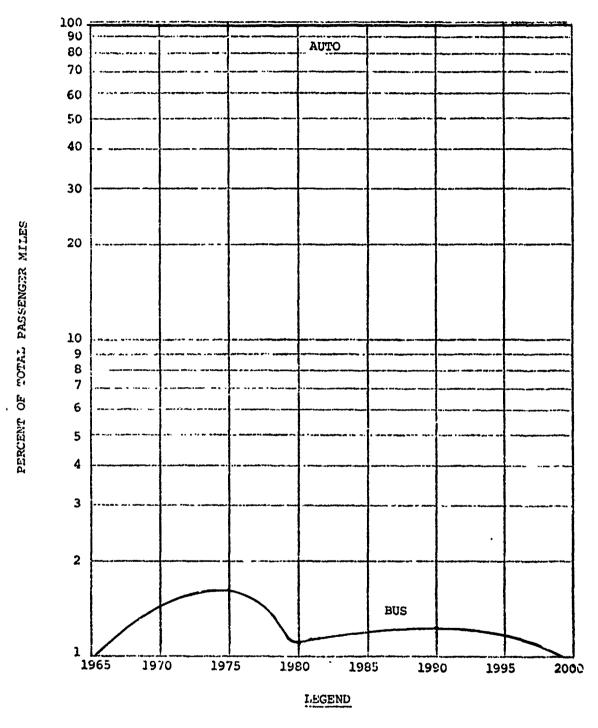


LOCATION: Non-Urban

DISTANCE INTERVAL: 2.5-20 Miles NO. OF PASSENGERS: 2

AVERAGE DISTANCE : 8.5 Miles

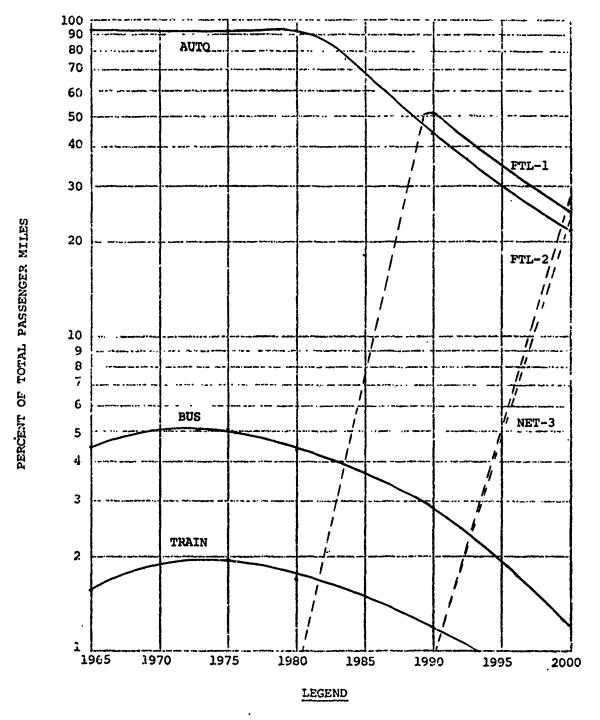
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LOCATION: Non-Urban

DISTANCE INTERVAL: 2.5-20 Miles NO. OF PASSENGERS: 4

AVERAGE DISTANCE : 8.5 Miles



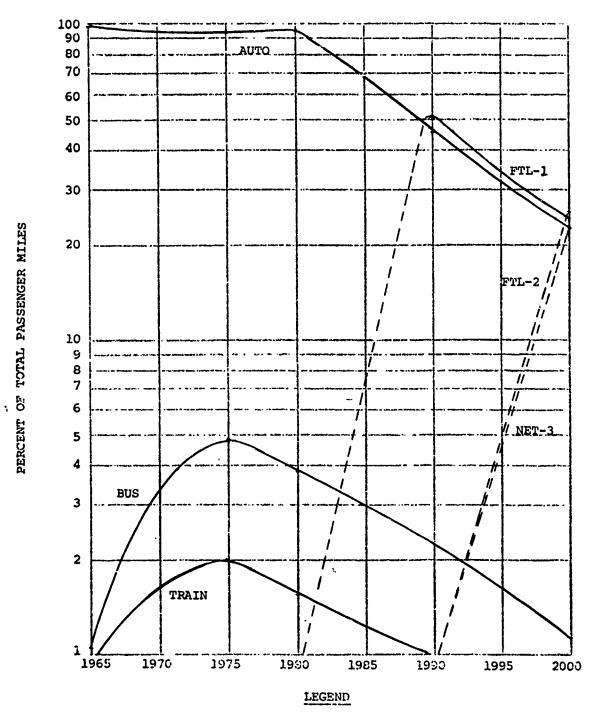
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LOCATION: Urban

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DISTANCE INTERVAL: 20-50 miles NO. OF PASSENGERS: 1

AVERAGE DISTANCE: 30 miles

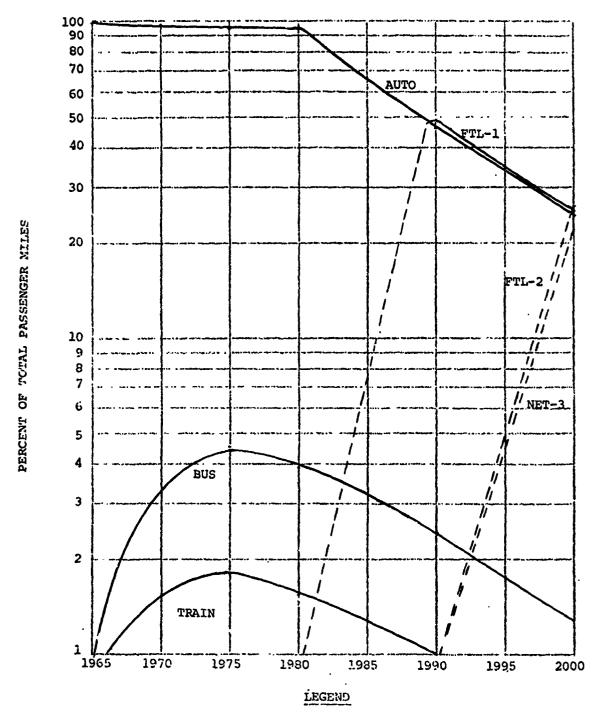


LOCATION: Urban

DISTANCE INTERVAL: 20-50 Miles

NO. OF PASSENGERS: 2

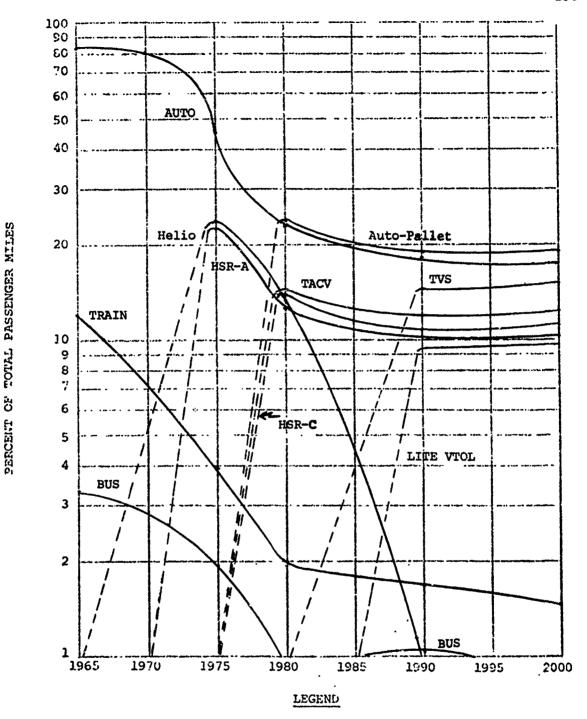
AVERAGE DISTANCE : 30 Miles



LOCATION: Urban

DISTANCE INTERVAL: 20-50 Miles NO. OF PASSENCERS: 4

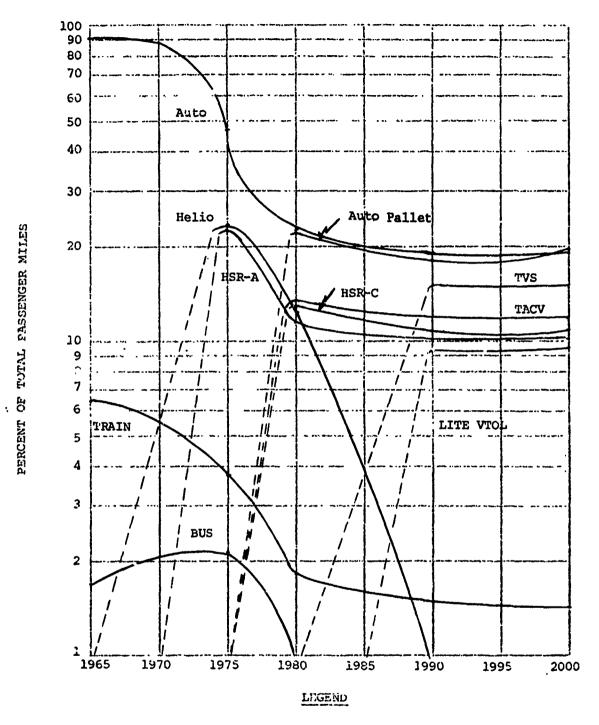
AVERAGE DISTANCE : 30 Miles



DISTANCE INTERVAL: 20-50 miles

NO. OF PASSENGERS: 1

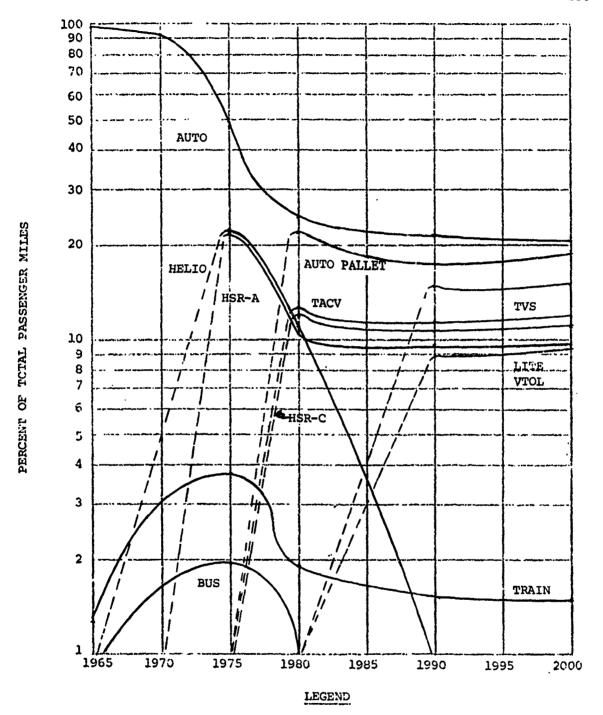
AVERAGE DISTANCE : 24 miles



LOCATION: Non-Urban

DISTANCE INTERVAL: 20-50 miles NO. OF PAGSENGERS: 2

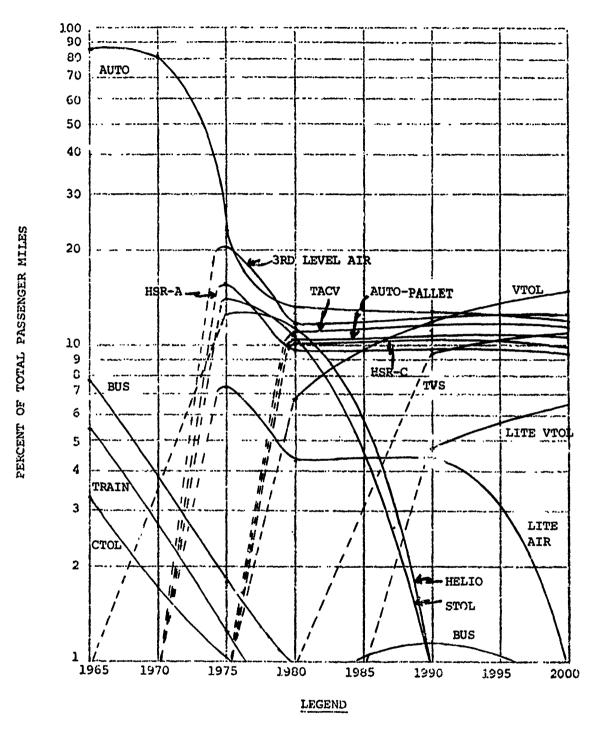
AVERAGE DISTANCE : 24 miles



DISTANCE INTERVAL: 20-50 Miles

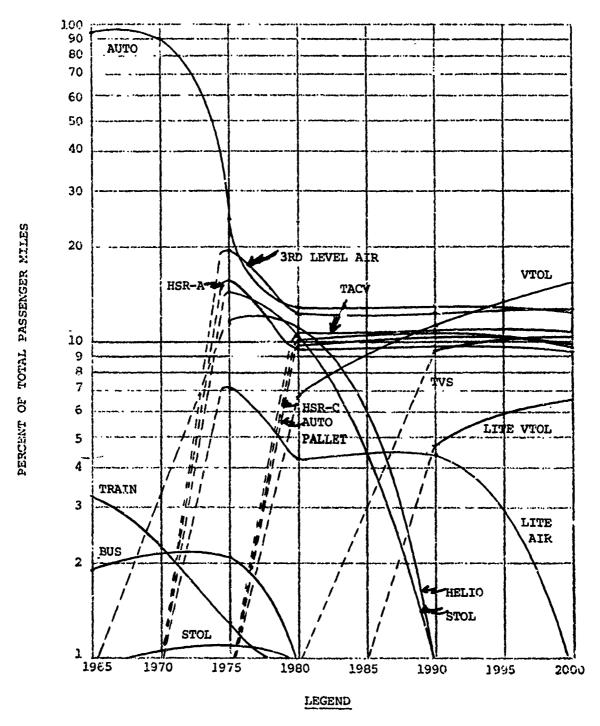
NO. OF PASSENGERS: 4

AVERAGE DISTANCE : 24 Miles



DISTANCE INTERVAL: 50-200 Miles NO. OF PASSENGERS: 1

AVERAGE DISTANCE : 90 Miles

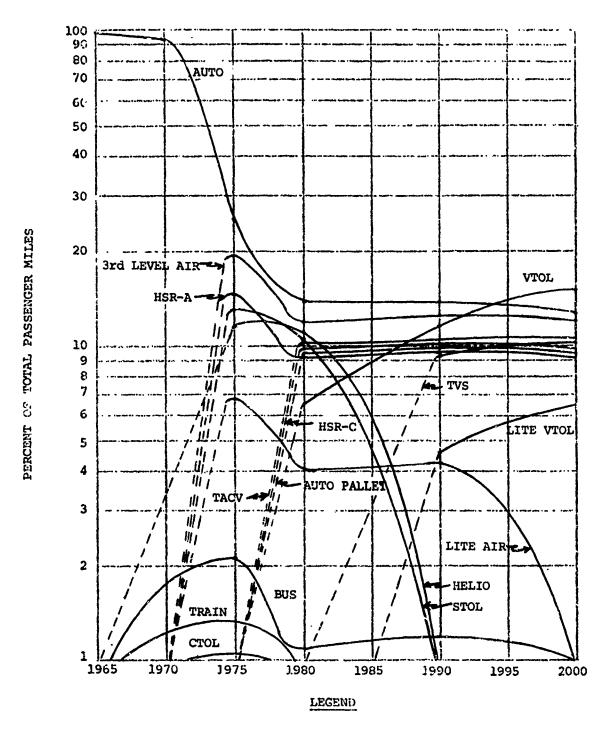


LOCATION: Non-Urban

DISTANCE INTERVAL: 50-200 Miles

NO. CF PASSENGERS: 2

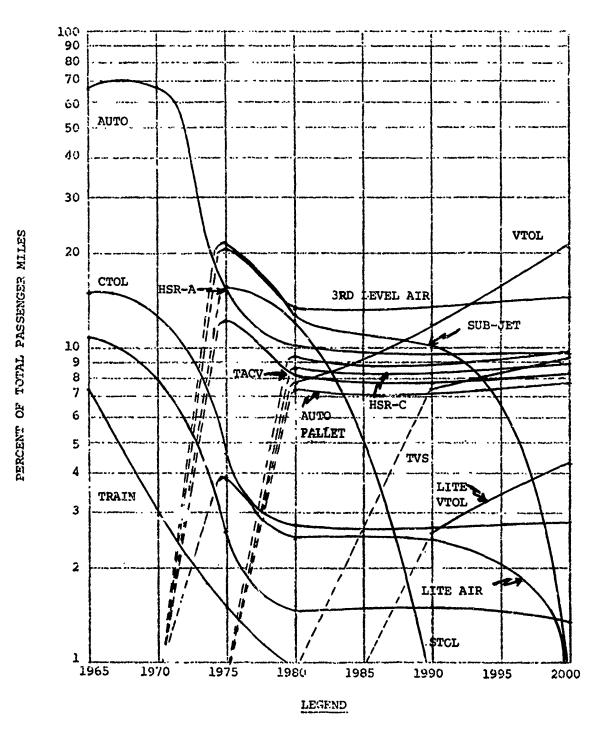
AVERAGE DISTANCE : 90 Miles



DISTANCE INTERVAL: 20Q-500 Miles NO. OF PASSENGERS: 4

AVERAGE DISTANCE : 305-Miles WITH TIME VALUE : 4

1

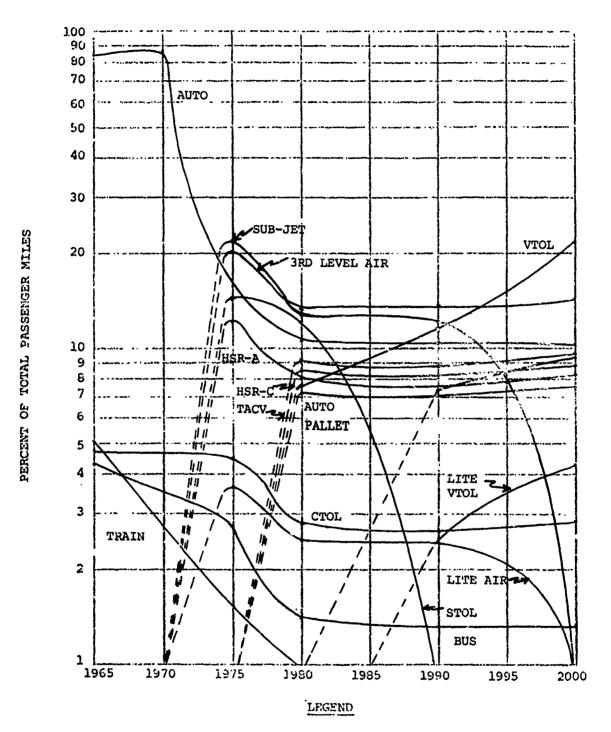


LOCATION: Non-Urban

DISTANCE INTERVAL: 200-500 Miles NO. OF PASSENGERS:

AVERAGE DISTANCE: 305 Miles NO. OF PASSENGERS 1

FIGURE EE-2
PASSENGER MILE 'ODAL SPLIP'
AS FUNCTION OF FORECAST YEAR

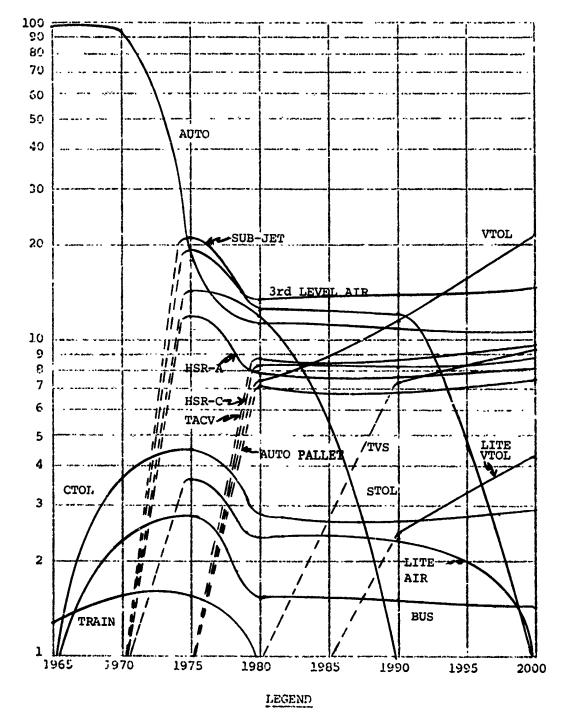


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DISTANCE INTERVAL: 200-500 Miles

NO. OF PASSENCERS: 2

AVERAGE DISTANCE : 305 Miles



MILES

PASSENGER

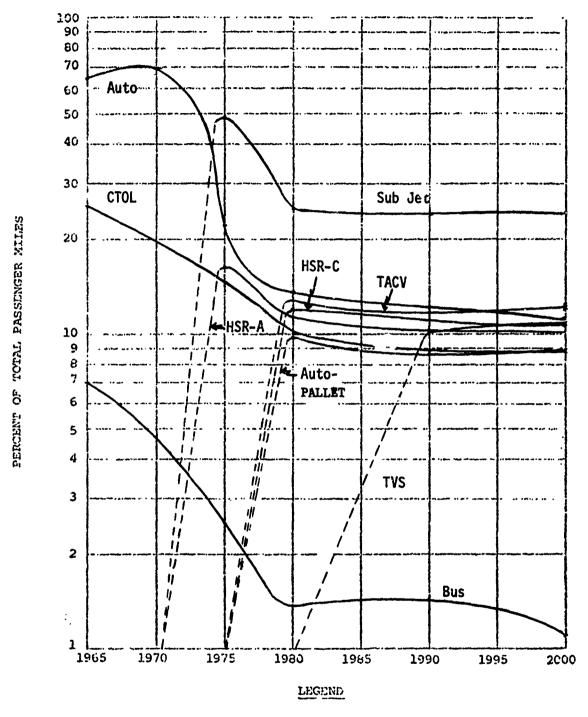
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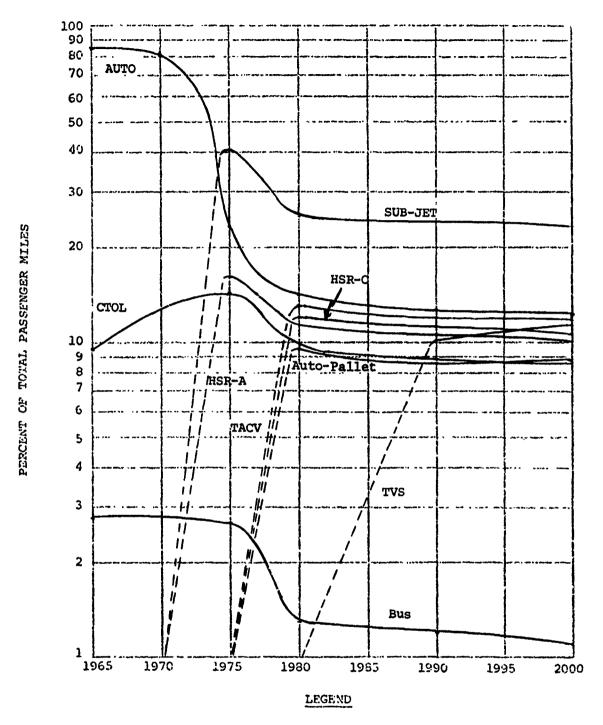
DISTANCE INTERVAL: 200-500 Miles NO. OF PASSENGERS: 4

AVERAGE DISTANCE : 305 Miles



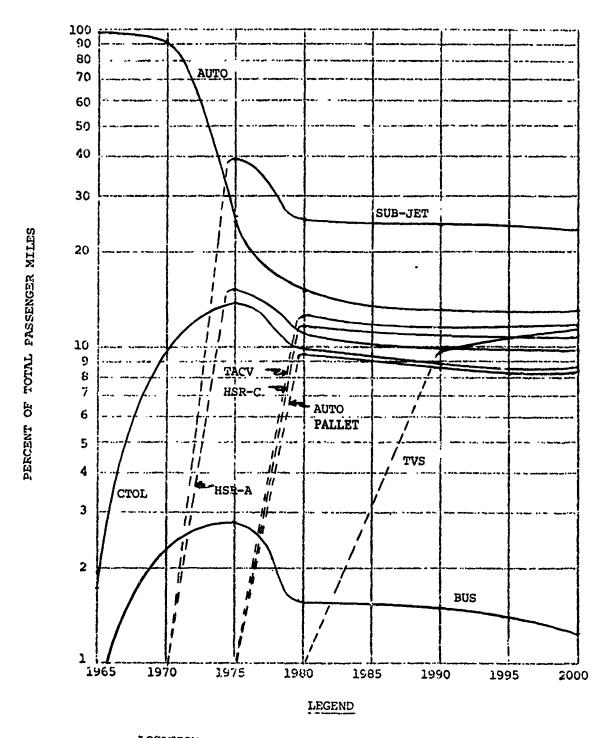
DISTANCE INTERVAL: 500-1000 Miles NO. OF PASSENGERS: 1

AVERAGE DISTANCE: 775 Miles NO. OF PAUSENGURS WITH TIME VALUE: 1



DISTANCE INTERVAL: 500-1000 miles NO. OF PASSENGERS:

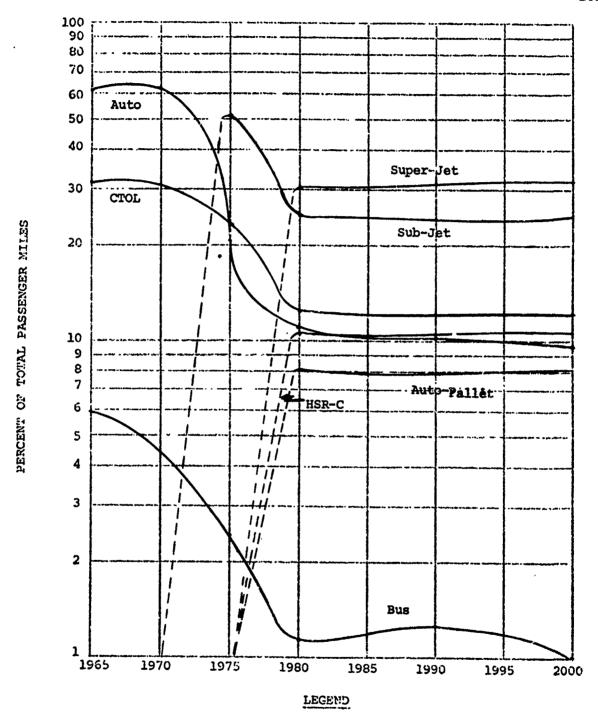
AVERAGE DISTANCE: 775 miles NO. OF PASSENGERS WITH TIME VALUE: 2



DISTANCE INTERVAL: 500-1000 Miles

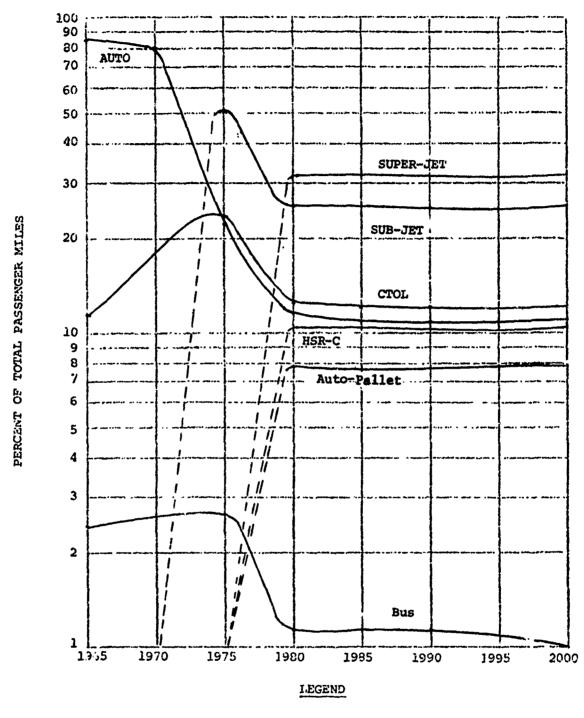
NO. OF PASSENGERS: 4

AVERAGE DISTANCE : 775 Miles



DISTANCE INTERVAL: 1000-3500 miles NO. OF PASSENGERS: 1

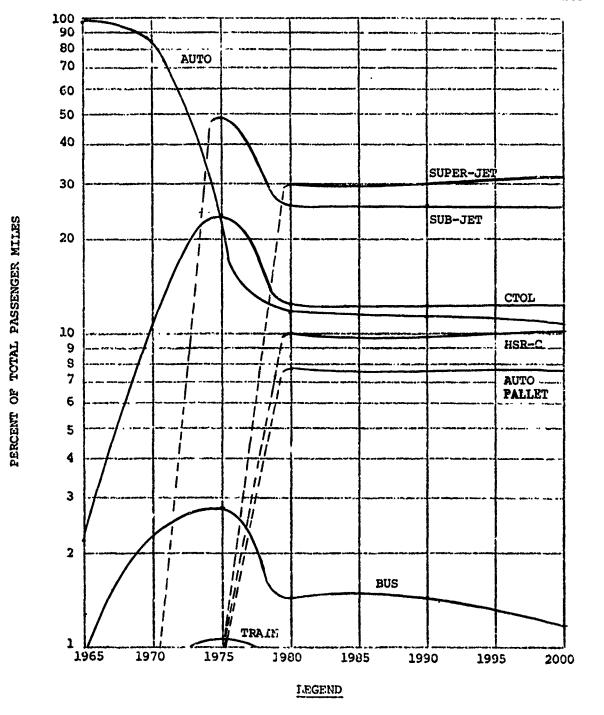
AVERAGE DISTANCE: 1400 miles NO. OF PASSENGERS WITH TIME VALUE: 1



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DISTANCE INTERVAL: 1000-3500 miles NO. OF PASSENGERS: 2

NO. OF PASSENGERS
AVERAGE DISTANCE: 1400 miles WITH TIME VALUE: 2



DISTANCE INTERVAL: 100-3500 Miles

NO. OF PASSENGERS: 4

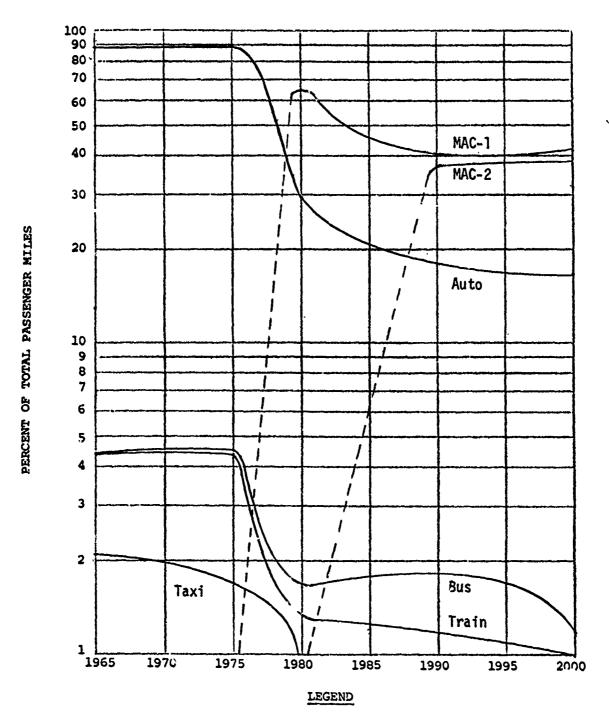
AVERAGE DISTANCE : 1400 Miles

Figure Set II: AA-1 and AA-1a,

And the second s

Distance Interval 0-2.5 Miles. Location: Dense Urban (change in velocity and interface time).

FIGURE AA-1
PASSENGER MILE MODAL SPLIT
AS FUNCTION OF FORECAST YEAR



LOCATION: Dense Urban

DISTANCE INTERVAL: 0-2.5 miles

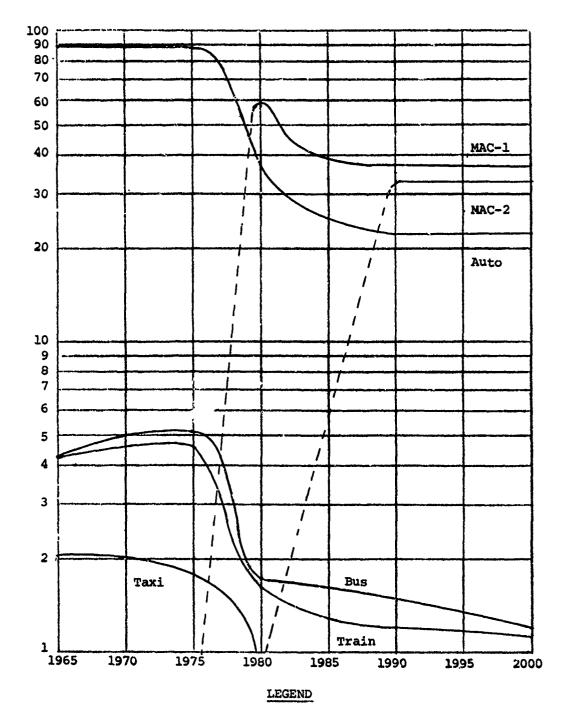
NO. OF PASSENGERS: 1

AVERAGE DISTANCE : .75 miles

Figure Set III: CD-1, CD-la, CD-lb, CD-lc.

Distance Interval, 20-50 miles, location non-urban

FIGURE AA-la
PASSENGER MILE MODAL SPLIT
AS FUNCTION OF FORECAST YEAR



LOCATION: Dense Urban

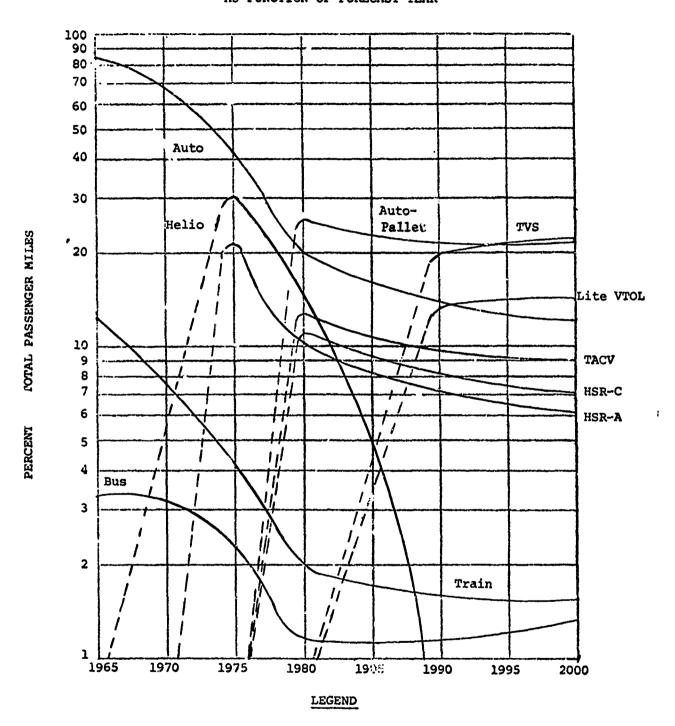
DISTANCE INTERVAL: 0-2.5 miles

PERCENT OF TOTAL PASSENGER MILES

NO. OF PAJSENGERS: 1

AVERAGE DISTANCE : 75 miles

FIGURE CD-1
PASSENGER MILE MODAL SPLIT
AS FUNCTION OF FORECAST YEAR



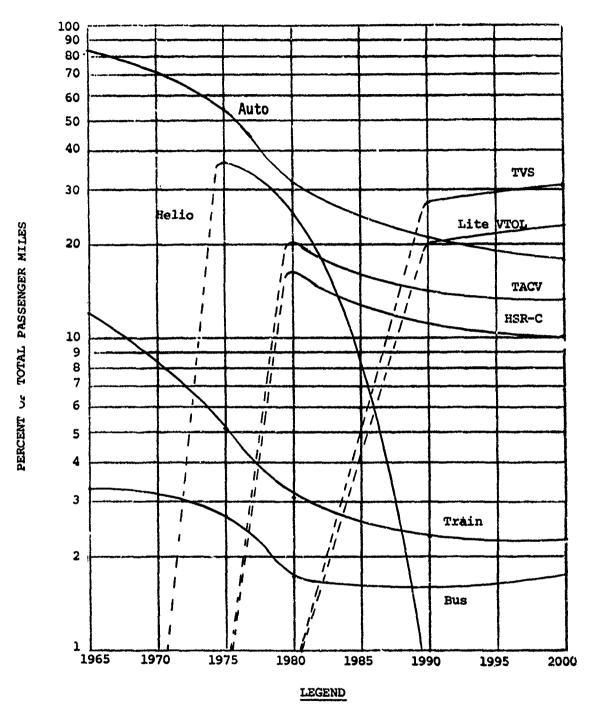
DISTANCE INTERVAL: 20-50 miles

NO. OF PASSENGERS: 1

AVERAGE DISTANCE: 24 miles

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FIGURE CD-la
PASSENGER MILE MODAL SPLIT
AS FUNCTION OF FORECAST YEAR



DISTANCE INTERVAL: 20-50 miles

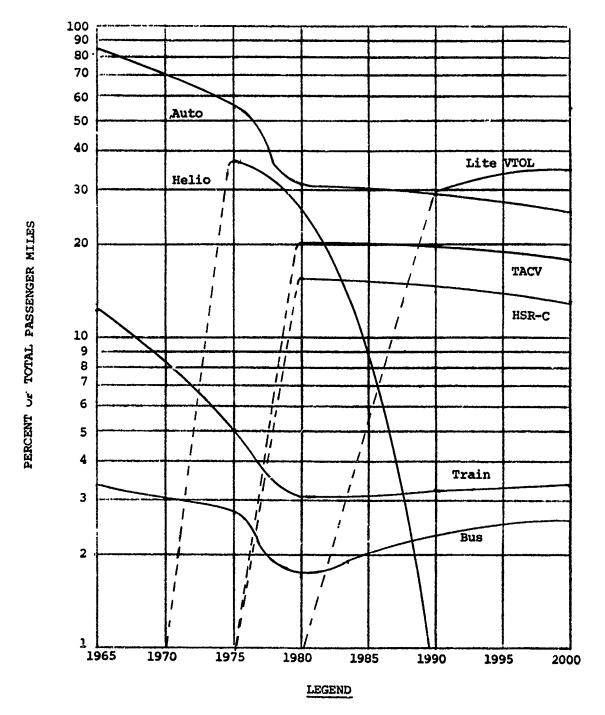
NO. OF PASSENGERS: 1

AVERAGE DISTANCT : 24 miles

NO. OF PASSENGERS
WITH TIME VALUE : 1

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FIGURE CD-1b
PASSENGER MILE MODAL SPLIT
AS FUNCTION OF FORECAST YEAR

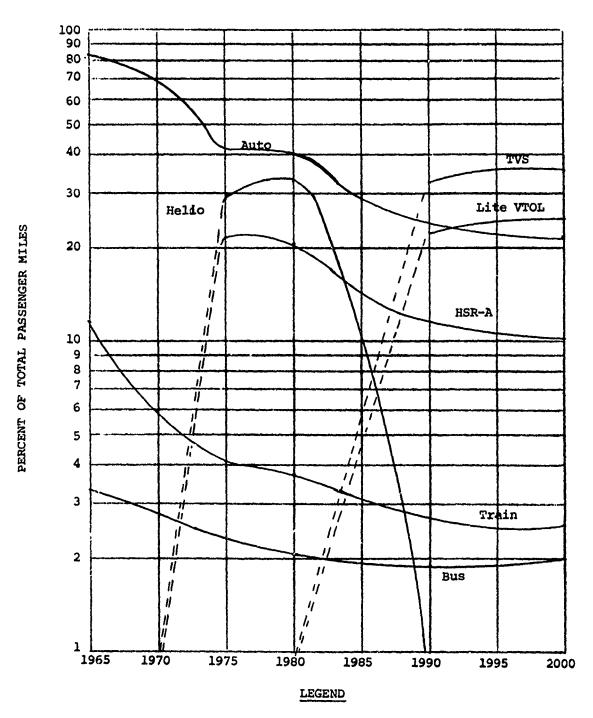


DISTANCE INTERVAL: 20-50 miles

NO. OF PASSENGERS: 1

AVERAGE DISTANCE : 24 miles

FIGURE CD-1c
PASSENGER MILE MODAL SPLIT
AS FUNCTION OF FORECAST YEAR



LOCATION: Non-Urban

DISTANCE INTERVAL: 20-50 miles

NO. OF PASSENGERS: 1

AVERAGE DISTANCE : 24 miles

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APPENDIX 1

1.1 <u>Derivation of Cumulative Percentage Population Versus Income</u> <u>Distribution Curve</u>

1.1.1 Background:

The procedure for determining income distribution in future years is dependent on the development of several functions derived from data and forecasts developed by the National Planning Association (NPA) and the Bureau of Census. First, a function is developed for the Lorenz distribution of the cumulative percentage income of consumer units versus the cumulative percentage of consumer units in order of increasing income. Second, a function is developed to describe the growth of the total consumer income for the forecast period of 1960 to the year 2000. Third, a function is developed to describe the growth in the total number of consumer units for the forecast period of 1960 to the year 2000. Fourth, the percentages of the Lorenz function are then converted into actual cumulative unit income and cumulative consumer units for each of the forecast years. Fifth, the derivative of the resulting curve is then used to determine the percentage of consumer unit population applicable to specific income levels.

1.1.2 Assumptions and Methodology:

1.1.2.1 It was assumed that the Lorenz distribution will remain fixed to the year 2000. A 10th degree equation was found to describe the Lorenz curve distribution based on data contained in table 471 of the Statistical Abstract of the U. S. 1968 which shows that this distribution has remained relatively stalle since 1947. The 10th degree curve is plotted in figure 1-1 and is described by the

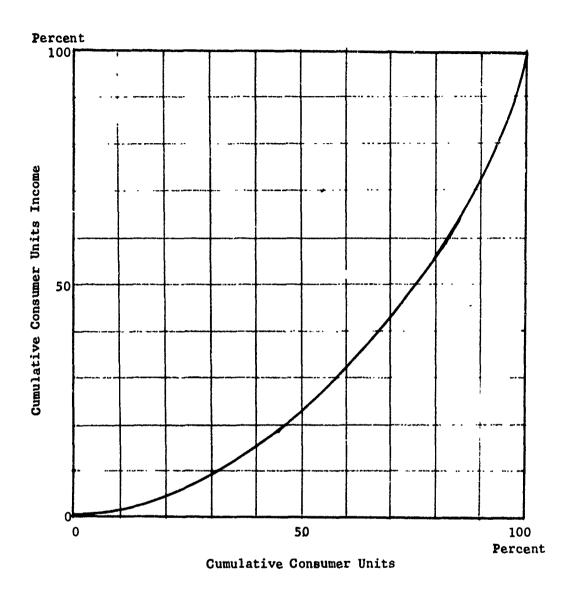
following:

- Y = accumulated percentages of consumer units income in order of increasing income.
- P = accumulated percentages of population in order of increasing income.

(Eq. 1)
$$Y = \sum_{i=0}^{10} c_i^{a_i}$$

i	° i	a <u>i</u>
0	-9.50108297525 X 10 ⁻³	
1	-1.45305412795 X 10 ⁻¹	1
2	+7.32367138425 X 10 ⁻²	2
3	-8.79111253508 X 10 ⁻³	3
4	+6.06492926063 × 10 ⁻⁴	4
5	-2.42471650585 X 10 ⁻⁵	5
ó	+5.93887422321 X 10 ⁻⁷	6
7	-9.02763076300 X 10 ⁻⁹	7
8	+8.29358895695 X 10 ⁻¹¹	8
9	-4.21216817490 X 10 ⁻¹³	9
10	+9.07284827201 X 10 ⁻¹⁶	10

1.1.2.2 Consumer unit totals and consumer unit income totals for the years 1960, 1966, 1973 and 1980 furnished by the National Planning Association were used to develop growth functions for these variables. Growth functions were also developed for gross national product based on NPA estimates for the period of 1975 to 1990, and for population based on Series C projections of the Bureau of Census. It was found that the growth rate for consumer unit income was the same as for GNP. In both cases GNP is estimated to grow at a rate of 4.6% to 1973 and 4.8% thereafter. In the case of population totals, however, it was



是一个人,我们是一个人,我们是一个人,我们是一个人,我们是一个人,我们是一个人,我们是一个人,我们是一个人,我们是一个人,我们是一个人,我们是一个人,我们是一个人

Equation 1: U. S. Lorenz Distribution

Figure 1-1

found that the NPA consumer unit estimates are allowed to increase at a rate of 1.6% per year whereas the Series C projections indicate a growth rate of 1.38% per year. Since it was desired that the results of this procedure be compared to the income distribution for 1960, 1966, 1973 and 1980 derived by NPA, the 1.6% rate based on NPA estimates was used. The four functions are described as follows and are plotted on figures 1-2 and 1-3.

1.1.2.2.1 The following functions estimates the growth in consumer unit income:

if:

CY_n = consumer unit income in year n in 1958 constant dollars

then:

(Eq. 2a)
$$CY_n = 353.8(1.046)^{(n-1960)}$$
 $n = 1960-1972$
(Eq. 2b) $CY_n = .634.8(1.048)^{(n-1973)}$ $n = 1973-2000$

1.1.2.2.2 The following function estimates the growth in gross national product:

if:

GNP_n = GNP in year n in 1958 constant dollars

then:

(Eq. 3a)
$$GNP_n = 487.7(1.046)^{(n-1960)}$$
 $n = 1960-1972$
(Eq. 3b) $GNP_n = 861.5(1.048)^{(n-1973)}$ $n = 1973-2000$

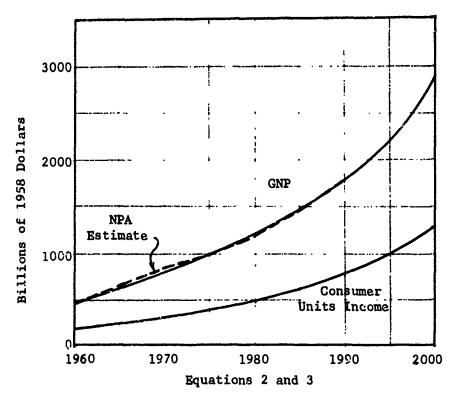


Figure 1-2

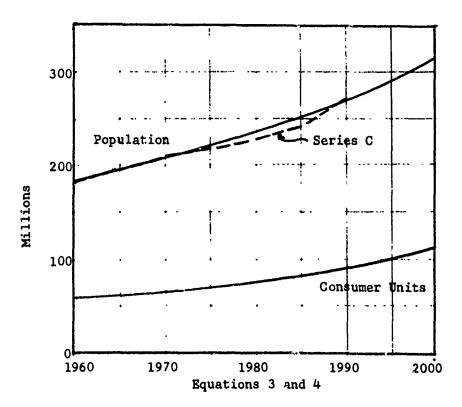


Figure 1-3

1.1.2.2.3 The following function estimates the growth in consumer units.

if:

 $CU_n = consumer units in year n$

then:

(Eq. 4) $CU_n = 56.3(1.016)^{(n-1960)}$ n = 1960-2000

1.1.2.2.4 This compares with the Series C growth rate function as follows:

if:

 $P_n = population in year n$

then:

(Eq. 5) $P_n = 180.60(1.0138)^{(n-1960)}$ n = 1960-2000

1.1.2.3 The Lorenz distribution described in equation 1 was used to describe distribution in terms of consumer units income and consumer units. These distributions are shown in figure 1-4 and described as follows:

DX_{jn} = a level j of cumulative consumer units in year n in order of increasing income

 c_i = coefficients described in equation 1 above for i = 0 to 10

i = exponents described in equation 1 above
for i = 0 to 10

and $\mathbf{CY}_{\mathbf{n}}$ and $\mathbf{CU}_{\mathbf{n}}$ = from Eq. 2 and Eq. 3.



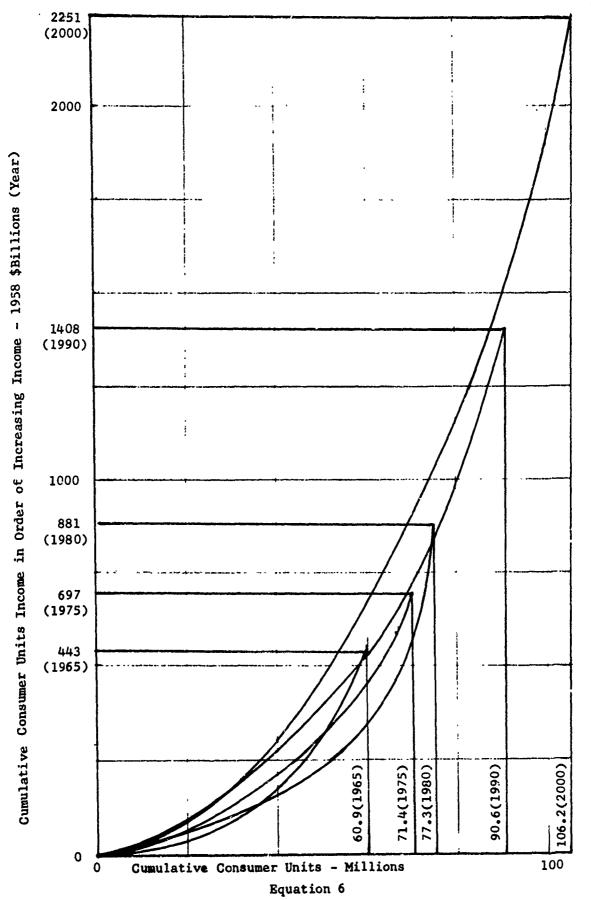
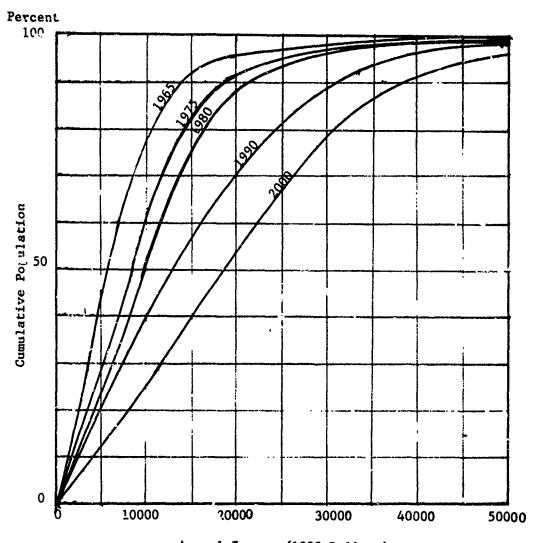


Figure 1-4

- (Eq. 6) then $DY_{jn} = (CY_n/CU_n)_{i=0}^{\Sigma} (c_i)(DX_{jn})^i)$
 - 1.1.2.4 The derivations of equation 6 describe the income of an individual at DX_{jn}. The derivative was next allowed to equal various in ome levels in an increment of \$1000 and the number of cumulative income units at each level was noted. Income distribution between any two income levels was represented by the difference in cumulative consumer units at each level. The consumer units were then converted to percentages. The results for 1965, 1975, 1980, 1990 and the year 2000 are plotted in figure 1-5.
- 1.2 Development of a 1965 U.S. Domestic Passenger Mile Data Table

 Table 1-1, "1965 U.S. Domestic Passenger-Mile Data" describes various characteristics of passenger travel in the United States relevant to existing and proposed modes of transportation.
 - 1.2.1 Distribution of passenger-miles by trip length were found as described below. The results are plotted in figure 1-6 which plots percentage cumulative passenger-miles versus distance in order of increasing trip length. The distances are plotted on logarithmic scale.
 - 1.2.1.1 Interurban: Camulative curves were plotted for passenger-miles versus distance based on data contained in the 1963 and the 1967 Census of Transportation National Travel Survey:



Annual Income (1958 Dollars)

Income Distribution Forecasts

Figure 1-5

TABLE 1-1

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CENT CENT OF ALL PASNGR	41 65. 65.	SUBTOTS 15.22	15.22	8. 3. 4. 2. 5. 4. 4. 6.	10.95
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TABLE 1-1--Continued

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9,52*	1.46	173.29	4816	1867.9	8.06	3.	25	2900	25	HAN	SOA S	201.5 AUTO	201.5	12.63	
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F	POLIUTION		SAFETY	147.00	TOTAL	1000	2 6	*	VELO	2			PER PASNGR	£ 5	K TRIP

- A curve midway between the two 1963 and 1967 curves was plotted and used to represent 1965 distribution of cumulative passenger-miles for each of the modes.
- 1.2.1.2 <u>Urban</u>: The total number of trips for all mcdes in each trip length block reflects the distributions reported by Stanford Research Institute on page 59 of document <u>Final Report 1</u>, <u>Future Urban Transportation Systems</u>, March 1968. Differences between modes were then developed based on average trip lengths reported by Meyer-Kain-Wohl in <u>The Urban Transportation Problem</u>, 1965.
- 1.2.2 The total passenger-miles for each mode in 1965 was then distributed in accordance with the above distributions.
 These totals were obtained as follows:
 - 1.2.2.1 <u>Interurban</u>: Passenger-miles for all modes are reported in Table 800 of the <u>Statistical Abstract</u> of the United States.
 - 1.2.2.2 <u>Urban</u>: Different sources and procedures were used for each mode as follows:
 - 1.2.2.2.1 Automobile passenger-miles are based on the interurban-urban vehicle mile totals reported in
 Table VM-1 of the 1965 <u>Highway Statistics</u>

 <u>Handbook</u>. On advice of Bureau of Public Roads
 personnel, a ratio of 2.3 passengers per vehicle

in interurban travel and 1.7 passengers per vehicle in urban travel was used to convert vehicle-miles to passenger-miles. This provided a passenger-mile total for urban areas and confirmed the values previously used for interurban auto travel.

- 1.2.2.2.2 Bus and train transit passenger totals are reported for 1965 in the 1968 Transit Fact Book.

 The bus and transit passenger-mile distributions described above were converted to percentage passengers at each distance by dividing passenger-miles by distance. These percentages were applied to the actual bus and train passenger totals to determine passengers at each distance. These were then multiplied by the distances to arrive at passenger-mile totals.
- 1.2.3 Taxi totals were developed by extrapolating the number of passenger trips reported in the Tri-State area to the national level and multiplying this by the average trip distance for taxis. This data is reported in a document entitled Regional Profile, Who Rides Taxis published by the Tri-State Commission, February 1969.
- 1.2.4 Transportation Costs.
 - 1.2.4.1 Existing Modes: Gross national product totals for the passenger transportation sector as reported by the Transportation Association of America were used as approximate control totals to insure that

totals developed from unit costs were reasonably accurate. In the case of bus and train, these totals were simply divided by passenger-miles at each trip distance to arrive at unit costs. In the case of air, it was assumed that unit costs were equal to fares and fares reported by CAB were used. Automobile costs are based on Bureau of Public Roads estimated costs per vehicle-mile divided by the occupancy ratios reported above. For all these modes minor adjustments were made to reflect cost differences by distance blocks. These were based mostly on judgment.

- 1.2.4.2 New Modes: Costs for new types of passenger systems are available from current internal studies of the Department of Transportation and NASA. These systems continue to be under study and the costs reported on Table 1-1 are those which are currently reported.
- 1.2.4.3 Pollution and Noise Cost: In-house efforts to arrive at a cost of pollution and noise per unit of passenger-mile are not completed. A very preliminary effort indicates that in 1965, pollution costs were on the order of about \$6 billion. This value, however, should be used with caution.

1.2.4.4 Safety Costs and Other Safety Data: The Statistica.

Abstract of the United States, the National Safety

Council reports and the Transportation Association

of America reports were used as sources to develop

ali safety data shown on the chart.

1.2.5 All Other Data.

A large number of sources were used to find entries for average velocities, right-of-way width and capacity per lane. For example, in the case of interurban bus, train and plane, weighted average of city to city trip times were developed from trip time schedules. All velocities shown are the average block speed velocities for the trip length block.

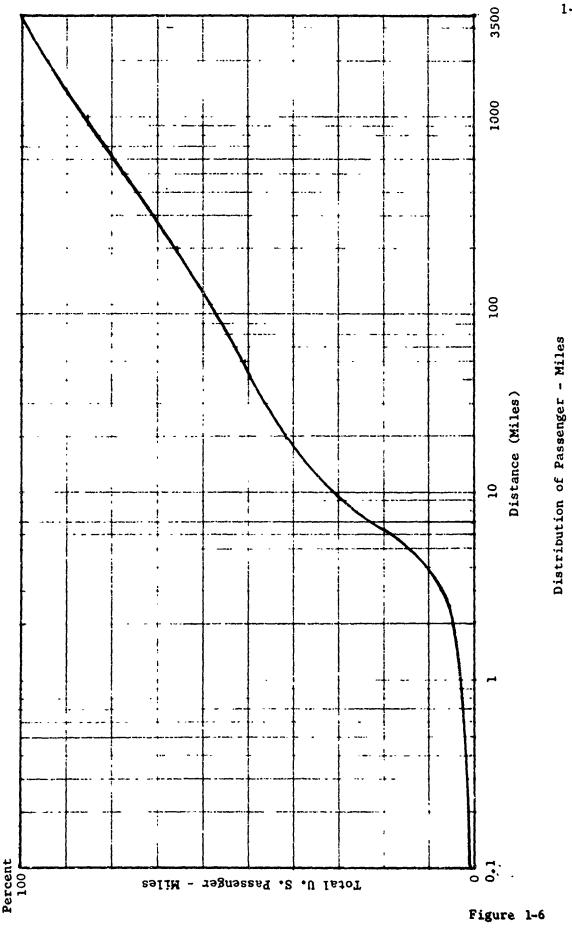
1.2.6 Procedure for Determining the Number of Passenger-Miles Trips at any Distance.

1.2.6.1 The number of passenger-miles at a given distance is represented by the slope of the tangent to the curve at that distance for the curve shown in figure 1-6. A method was developed to approximate this curve mathematically. Dividing the passenger-miles by the size of each distance block produces a linear function. The fact that this function describes a constant slope for each block was considered unsatisfactory. A procedure was then developed to allow the slopes to vary continuously

PASSEIGER-HILES BY GROUP SIZE	2 Persons Groun 3 Persons Group 4+ Persons Group	Block :	3,46 95,29 3,82 95,98	+ +	2.67 .10 2.38 .06 2.2	100.00 3.98 100.00 2.51	93.65 3.97 92.15 2.55	4.23 .26 6.01 .09 2.12 .08 1.84 .05	4.31 100.00	99.47 4.15 99.42 2.66	100.00 4.17 100.00 2.66	97.29 3.98 97.19	29. 60. 86.	100.00 4.10 100.00 2.56	12.89 99.87	.23 .01 .05 .0	100.00	98.55 3.99 98.77 2.57 1.05 .04 .89 +	34 0 01 34 +	15 14 07 06 16 33	1.70 .08 .42 .06 6 5.3 .09 1.59	18,51 100,00 16,61 1	93.90 17.73 97.62	- m	00 001 18 18 100 001	85.91 16.19 94.30 29.27 9	4.23	.33 1.92 .27	100,00 17,17 100,00 30,16	86.86 16.12 94.87	.03	.62 9.69 .65 3.85	00 00 16.98 100.00	56. 15 15 15 15 15 15 15 15 15 15 15 15 15	.64 .05 .29 .05 .05 .11 .67 .78 4.68 .64 .5	99 100,00 16,74 100,00
	4+ Per	6	2.45	+ +	.06	2.51	2.55	.09	2.69	2.66	2.66	2.55		2.56	9.9	<u>.</u>	9 92	2.57	+ 12 6	16 33	.06	16,61	32.08	28.5	32.49	29.27	-22	.27	30.16	29.16	.03	55.53	63.63	3	.05	29.33
	sons Group	6	95.98	87	2,38	100.00	92.15	6.01 1.84	100.00	99.42	100,00	97.19	.62	100,00	99.87	ន់ឧ		98.77	300 001	70 20	.42	100,00	97.62	1.35	8,00	94.30	.53	1.92	100.00	94.87	.25	3.85	100,00	94.	4.68	100,00
SIZE	3 Per		3.82	.03		3.98	3.97	.78	4.31	4.15	4.17	3.98	58.6	4, 10	12.89	o. 0	12.91	3.99	3	200	.08	18,51	17.73	. 24	70. 81	16.19	.26	ć.	17, 17	16.12	.0.	.65	16.98	15.75	.05	16.74
		\ *	95.29	.02	2.67	100.00	93.65	4.23	100,00	99.47	100.00	97.29		00 001	99.46	.31	00,001	98.55	9	100000	1.70	100.00	93.90	3.20		85.91	4.23	20.02	100,00	86.86 28.86	.57	9.69	100.00	2.54	11.67	100,00
ASSEIGER-HIL		" of Block	=	3.	246	17.28	17.71	E.S.	18.27	17.87	17.97	17,12	3.2.	17, 60	20.82	90. 95.	20.93	17.20 .18		14-45	0 4 . [23.72	25.85	¥. 86.	25 53	23.59	1.16	1.33	27.46	23.50	 	2,62	27.05	69.	3.15	26.99
	Person Group	c of Group	89.44	4.24	2.24	100.00	94.84	3.38	100.00	98.48	100.00	93.66	1.60	84.00.	98.72	5. 58:	100,00	93.88	1.68	100.00	3.36	100.00	85.60	5.43	3.20	67.62	16.8]	16.22	100.00	65.10	3.8		30.00	5.98	33.53	100.00
PERCENTAGE DISTRIBUTION OF	1 Pers	of Blocks	3	3.23	3.23	76.23	70.88	2.52	74.73	74.05	75.20	70.94	1.21	30	55.51	.42 .33	56,24	3.37	1.28	75.94	1.38	41.16	18.68	92:1	02.6	17.05	2.73	. 8	25.21	16.97	.83	7.07	26,08	16.01	.23	26,94
1965 PERC		Paccalli	26	9.0	00.0	29.04	44.10	1.70	46.66	15.60	15.80	466.80	9.90	2.50	79.70	2 8	80.40	97.90 3.70	1.40	103.00	8. °	31.20	228.30	6.30	2.60	149.90	7.60	S.8	174.10	114.30	9.0	14.50	133 30	201.50	1.20	240.30
	Dorcont	-	7				_		_	58.73	+-	+	1.35	T	_	~~~	+		급	100.00		100.00	+-	2.02 in 2.56	I	┿		111 4.02	é	├-				83.85		100.00
	-	no Hode			Train	X E	Auto	6 Bus		6 Auto		Auto		Taxi	Auto			Auto Bus		+		1.410	Auto		Plane	Auto		Dlane	<u>: </u>	一	30 Bus	Plane	Ц	Auto		-
		Billion	1 433	29.04	ac.			46.56		15.80			493.50			80.40		103.00			31.20			242.00			174.10				133.30		٠	240 30		
	4-	Percent of	A11 F055-111	1.83				2.94		66.			31.05			5.06		6.48	!		1.96			15.23			10.95				8.38			15 12		
	7A31.E	Distance	010CK-171	0-2.5	# E E	Density	0-2.5	Urban		0-2.5	-uou-	1000	2.5-20 Urban		2.5-20	flon-		20-50 Urban			20-50 :ton-	Urban		5¢ .200 Non-	Urban		200-200	-ton-	80.0		500-1000	Urban		1000 2500	Non-	



by Trip Length



without changing the total passenger-miles reported for each distance block. A series of non zero slope lines are defined whose ordinate at any distance measures the total passenger-miles applicable to that distance.

- 1.2.6.2 Since the figure 1-6 function is in percentages of passenger miles, distributions were then developed for the years 1975, 1980, 1990 and 2000 by converting cumulative percentages to actual passenger-miles based on the values for total passenger-miles produced by Equation 7 (see paragraph 1.4).

 These curves are shown in Figure 1-7.
- 1.3 Development of Trip Distributions by Size of Groups.
 - 1.3.1 Table 1-la describes the percentage distribution of passenger-miles by group size. This data was developed as described below.
 - 1.3.2 Interurban: Percentage distributions are based on data from the 1967 Census of Transportation National Travel Survey.

 Trips were converted to passenger-miles based on average distances for each distance block. These distances were derived by comparing person mile and trip mile summaries contained in the same report. Group sizes were used to determine the number of passenger-miles for each trip.
 - 1.3.3 The group size split for urban travel was determined by manipulating group size data for the cities of Boston,

					1965 PERC	ENTAGE DISTR	PERCENTAGE DISTRIBUTION OF PASSENGER-NILES BY GROUP	ASSEAGER-HILE		S12E			
	Domoc A	0:11:0		Percent	1001	ì Person	on Group	2 Persons	ons Groun	3 Persons	ons Group	4+ Per	4+ Persons Group
Biock-Mi	All Pass-Mi	Pass-Ni	Node	Pass-Hi	Pass-111	of Block	c of Group	of Block	, of Group	% of Block	‰ of Group	% of Block	% of Group
			Auto	16.06	26.40	68.18	89.44	16.46	95	3.82	95.98	2.45	97.45
0-2.5	1.83	29.04	Sus		20.	3,33	4.24	8.0		.03		+ +	7.5
High Dencity			Irain		0.00	3.23	2.08	46	2.67	50.	2.38	90.	2.27
5				100,001	29.(14	76.23	100.00	17.28	100.00	3.98	100.00	2.51	100.0C
0-2.5			Auto	94.51	44.10	70.88	54.84	17.11	93.65	3.97	92,15	2.55	94.96
Urban	2.94	46.66	Bus	3.64	7.70	2.52	3.38	.77	4.23	.26	6.01	90.	3.25
			Idyl	אט טען	46.66	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	100 001	12.27	100 00	00 V	100	2, 69	100.00
0-2.5	66	15.80	Auto	98.73	15.60	74.05	98.48	17.87	99.47	4.15	99.42	2.66	99.99
Non-			Bus	1.27	.20	1,15	1.52	01	53	02	58	a	[0]
Urban				100.00	15.80	75.20	100,00	17.97	100,00	4.17	100.00	2.66	100.00
30 2	20.00	0.00	Auto	94,59	466.80	70.94	93.66	17.12	97.29	3.98	97.19	2.55	99.43
02-2-20	31.05	493.50	Train	3.57	00.7	3.63	1.60	/2:	. 25),	99.1	3.8	50.
OI Dall			Taxi	3	2.50	98.		?:	99	05	.53	33	.51
				100.00	493.50	75.74	100.00	17.60	100,00	4.10	100,00	2.56	100.00
2.5-20			Suk	99.13	79.70	55.51	98.72	20.82	99.46	12,89	99.87	16.6	99.82
llon-	90.3	80.40	Bus		9.6	.42	.73	90:	 	<u> </u>	80.	ē.°	2 8
Urban			raın		80.40	56.24	100,001	20.02	100 001	10,01	100 001	9 92	100,00
20-50			Auto	95.05	95.76	71.29	93.88	17.20	98.55	3.99	98.77	2.57	18.65
Urban	6.48	103.00	Bus	3.59	3.70	3,37	1.44	81.	1.05	.04	88.	+	14
			Train	1.36	1.40	1.28	1.68	-07	9	10	34		100,002
				100.00	103.00	75.94	100,00	17.45	100,00	4.04	100.00	2.57	00 m
00-20	1 96	31 20	Auto	7.05	78.87 60.87	34.47	33.74	7/17	7,16	2 80	97.99	10.33	35.35
Urban	3	2	Train		2.30	5.31	12.90	1,55	6.53	. 29	1.59	22	1.33
					31.20	41.16	100.00	23.72	100.00	18,51	100,00	16.61	100.00
200 00	20 21	00 000	Auto	94.34	228.30	18.68	85.60	25.85	93.90	17.73	97.62	32.08	58.74
20.500	13.63	242.03	Train		200.9	97.	5. A.	÷ &	9.00	24	35.	292	. 79
Urban			Plane		2.62	٥٧.	3.20	92.	16.	.07	.36	.05	. 16
					242.00	21.82	100.00	27.53	100,00	18,16	100.00	32, 49	100,00
			Auto	86.10	149.30	17.05	67.62	23.59	85.91	16.19	94.30	29.27	37.05
200-200	36.01	1/4.10	Frain		7.63	2.13	7.35	38	5.73	97:	2.53	77.	7/.
Urban			Plane	5.5]	9.6	3.58	14.22	33.5	4.34	33	1.92	.27	96.
		_		11	174.10	25.21	100.00	27.46	100.00	17.17	100,00	30.16	00.00
			Auto		114.30	16.97	65.10	23.50	86.86	16.12	94.87	29.16	97.58
500-1900	χ, χ	133.30	Bus		3.90	.83.	00.7	ار. ا	88.7		20.	. ć	. 49 71
Tion-			חומיה ח		14.5	70.7	27.10	2.62	69.6		3.85		1.78
				1	133 30	26,08	100.00	27.05	100,00		100,00	29,89	-1
000,		240	Auto	83.85	201.50	16.60	61.64	22.98	85 15	15.76	94.11	28.51	97.21
1000-3500 Noe-	71.6	26.042	Train		1.20	.23		.17		.05	.23	90.	.17
Urban			Plane		31.40	3.50	31.53	3.15	11.67	4	4.68	. 64	2.18
	30		\downarrow	100.00	240.30	26.94	100.00	ارد	100.00	10,74	100,001	. 29.33	100-00
	100.00	1369.30			11303:30								X

Table 1-1a

Milwaukee, and Springfield, Mass. reported by Wilbur

Smith & Associates in the report Patterns of Car Ownership,

Trip Generation, and Trip Sharing in Urbanized Areas.

Tables 5.4, 5.5 and 5.6 provide total trip travel by auto
school bus and transit by group size. Data from page 188

of The Urban Transportation Problem by Meyer-Kain-Wohl,

1965 was used to establish bus trip distance distribution.

Taxi group sizes are based on a report by the Tri-State Transportation Committee entitled Regional Profile--Who Rides Taxis, February 1969. This source provided a group size distribution and an average distance from which passenger mile data could be developed.

1.4 Methodology for Forecasting Future Travel U. S. Passenger Mile Totals.

1.4.1 A series of regressions was made using 1946 to 1966 total U. S. passenger-miles as the dependent variable and various combinations of population, civilian employment and gross national product as the independent variables. Regressions were made for both the totals and the differences. The independent variables finally chosen were civilian employment and the ratio of GNP to population. Using absolute totals produced an r^2 value of 0.959. Using the yearly differences produced an r^2 value of 0.38. The yearly difference equation was used to extrapolate to the 1965 to 2000 period.

if:

 DPM_n = yearly change in passenger miles in year n, 1947 -1966 DCE_n = yearly change in civilian employment in year n, 1947-1966

 DG_n = yearly change in gross national product in year n, 1947-1966

 DP_{n} = yearly change in population in year n, 1947-1966 then:

(Eq. 7)
$$DP_n = (35.4565-1.7359(DCE_n)+.1629(DG_n)/(DP))10^9$$

1.4.2 A function was next developed to describe forecasts of future civilian employment which have been developed by the National Planning Association for the period of 1975 to 1990. It was assumed that the values produced by this function would also apply to the year 2000.

if:

then:

 $CE_n = civilian employment in year n$

(Eq. 8)
$$CE_n = 65.778 \times 10^6 (1.018)^{(n-1960)} \quad n = 1969 \text{ to } 2000$$

1.4.3 The Equations 3, 5 and 8 were used to develop the inputs for Equation 7. The Equation 7 results were converted to total passenger-miles and are shown in figure 1-7. It will be noted that for the period of 1965 to 2000, these values vary almost linearly and may be described by a linear function. The linear fit analysis produced an r² value of .9935 and the following equation:

if: PM_n = passenger-miles travelled in year n (Eq. 9) then: PM_n = (-118,267+60.9514(n))10⁹ n = 1965 to 2000

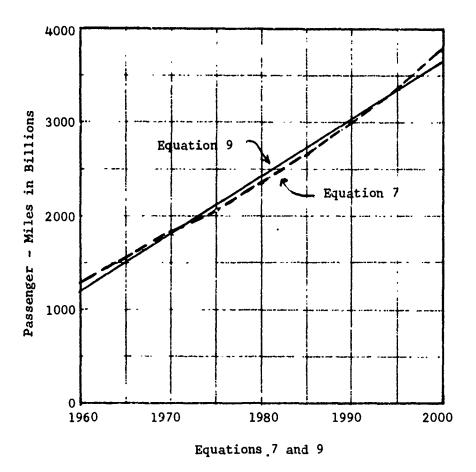


Figure 1-7

1.4.4 It was also determined that there exists a reasonable linear fit when passenger-miles are determined as a function of population. The linear fit analysis produced an r² value of .994 and the following equation 10 described below. In figure 1-8 are plotted the passenger-mile ws. population relationships using Equations 7, 9 and 10:

if:

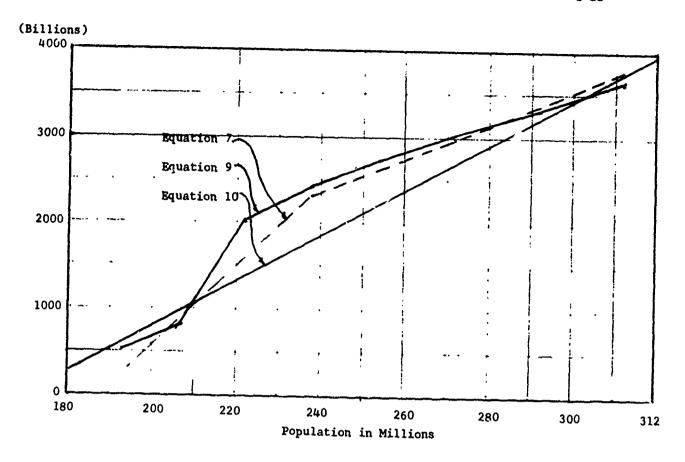
PM = passenger-miles in billions

P = population in millions

and:

then:

(Eq. 10) PM = -2017.6 + 18.41856P for P = 180-320



Passenger - Miles as a Function of Population

Figure 1-8

.

ADDENDUM TO ENDIX 1

Definitions Applicable to Passenger-Mile Transportation Table 1-1

1. Passenger-miles:

Definition: One passenger traveling one mile.

Source: Automobile vehicle-miles for rural roads and urban streets shown in Table VM-1, December 1966 of 1965 Highway Statistics Book.

Ratio of 1.7 passengers per vehicle in urban streets and 2.3 passengers per vehicle in rural roads used to convert to passenger miles. Rural total confirmed by Table 802, 1968 Statistical Abstract of U.S. Ratios provided by Mr. French of BPR. Other modes treated similarly or estimated.

2. Trip Length:

<u>Definition</u>: Line haul distance in statute miles between origin and destination on the right-of-way.

Source: Intercity distributions largely based on 1967 Census of Transportation data. Urban distances distribution based on miscellaneous data found in SRI report to UMTA entitled "Future Urban Transportation Systems," Final Report 1, March, 1968.

3. Trip Densities

<u>Definition</u>: The density and frequency of travel typical of the area for which a new mode is to be designed. The origin and destination blocks describe the range of origins and destinations occurring per

square mile per hour. The line haul block describes the range of passenger miles per lane per hour.

Source: Table 3 of SRI report referenced above in paragraph 2, where applicable. When not applicable, estimates were made by extrapolation of this data.

4. Geographic Area:

er for the source of the forest of the first of the forest of the first of the first of the forest of the forest of the first of the fi

Definition: Transportation needs for three environments: rural, urban and intercity. Further division is made by trip density patterns.

The split between urban and non-urban identifies the data as provided by sources named in paragraphs 1,2,3. These sources, however, do not specifically define these terms. For purposes of the study, a non-urban split between intercity and rural is an estimate based on the ratio of rural population to total population (i.e., 50,000,000 to 200,000,000) applied to non-urban travel.

Source: Office of Systems Requirements, Plans and Information

5. Percent of Total Passenger-miles:

<u>Definition</u>: Portion of total passenger miles measured in percent applicable to a specific trip length or set of trip lengths as a function of geographic area and as a function of modes. All percentage columns total to 100. Sub-totals within blocks are equal to the total for the block.

Source: In some cases percentages are computed from passenger-miles, in other cases, passenger miles are computed from rercentages depending on the data as derived from the sources listed in paragraphs 1 through 4.

6. Ways:

<u>Definition</u>: The natural or artificially constructed environment required to facilitate the movement of vehicles or product from point-to-point.

Source: Office of Systems Requirements, Plans and Information

7. Control:

<u>Definition</u>: The use of electronic devices to provide information to steer vehicles, regulate their headways, schedule their movements or other purposes as required to permit automated direction of all or part of a vehicular trip.

8. Passenger-miles per Lane per Hour:

<u>Definition</u>: The maximum number of passenger miles that can be generated on one lane or path in one hour without causing a congestive queue and reduction in capacity.

Sources: Highway capacity manual, Meyer, Kain and Wohl's "The Urban Transportation Problems," airline data, and various volumes of the "Study in New Systems of Urban Transportation" produced by the UMTA in 1968.

9. Average Cost per Passenger-mile:

<u>Definition</u>: The annual total of annualized capital cost, annual maintenance costs and annual operating costs of a system divided by the total number of annual passenger-miles for the system.

Sources: Automobile costs are based on BPR estimates of costs per vehicle mile adjusted for passenger-miles in accordance with ratios described in paragraph 1 above and validated to insure a total for all transportation consistent with GNP estimates for transportation.

Bus, rail and airline costs are based on data from the Northeast Corridor, Transportation Project reports; the NASA, OART, Mission Analysis Division reports and miscellaneous industry reports. Totals are consistent with GNP data developed by the Transportation Association of America.

10. Average Velocity:

<u>Definition</u>: The average velocity (door-to-door) from origin to destination when the named mode is the mode used for the line haul.

<u>Sources</u>: Office of Systems Requirements, Plans and Information estimates of velocities for average conditions in the described area taking into consideration both the block speed for line haul, the time in interface segments of the trip, and peak hour conditions.

11. Pollution Costs:

<u>Definition</u>: Costs generated by a transportation mode as a consequence of the pollutants that are produced during operations of the system.

<u>Source</u>: HEW sources have estimated that the total annual cost of pollution is \$11 billion. UMTA New Systems Study by General Research, Volume 1, page 87 reports total pollution and auto pollution in tons.

Based on this data, Office of Systems Requirements, Plans and Information has estimated tonnage and pollution costs per billion passenger miles for the auto. Tons and costs for other systems were estimated by extrapolation giving due consideration to power systems and passengers per vehicle.

12. Safety Costs:

<u>Definition</u>: The sum of the estimated cost of injuries, administrative insurance costs, and property damage. They do not include public costs, damages awarded in excess of direct cost, indirect costs to employers, etc.

Sources: U.S. Statistical Abstracts and data developed by National Safety Council and TAA.

APPENDIX 2

APPENDIX 2

2.0 General

This appendix contains two products, Table 2-1 and Chart 2-1. Table 2-1 is the 1965 Commodity-Ton Mile Data Table and Chart 2-1 is a supplement to Table 2-1 defining the commodity group classes and the value assigned to each commodity group class used in developing Table 2-1. The information was prepared by Peat, Marwick and Mitchell (Washington Office) for the Office of the Assistant Secretary for Policy and International Affairs, Department of Transportation.

Preceding Table 2-1 are definitions and Chart 2-1 which provide explanations of the information contained within Table 2-1.

2.1 Definitions Applicable to 1965 Commodity Ton-Mile Data Table*

2.1.1 Percent of Total Ton-Miles

Definition: Portion of total ton-miles measured in percent applicable to line entry or entries. All columns total to 100. Sub-totals within blocks are equal to total for the block.

Source: A variety of data development techniques were used to develop either percentages of ton-miles distributions or actual ton-miles based on the data source documents listed in the Bibliography and selected control totals.

^{*}Figures in the parentheses refer to source documents as numbered in the report's bibliography.

2.1.2 Commodity Class

<u>Definition</u>: A grouping of the Standard Transportation Commodity

Code (32) freight designations was made into three commodity

classes (bulk, break bulk, and liquid). The criteria for

grouping commodities into classes are as follows:

Class	<u>Definition</u>
Bulk	Small commodities not handled
	discretely (i.e., grain, etc.)
	or large items handled as one
	item per carload or truckload
	(tanks, cranes, etc.)
Break Bulk	Commodities discretely handled
	usually in packaged, crated, or
	other containerized form.
Liquid	Chemicals, petroleums and other
	liquid products existing naturally
	in the liquid physical state.

2.1.3 Commodity Vaire

<u>Definitions</u>: regrouping of the Standard Transportation Commodity

Code (32) freight designations was made into three value classes

(low, medium, high). The criteria for value classes are as follows:

w./p

Class

Criteria

Low

Between 0 and \$200 per ton

Medium

\$200 - \$1,000 value per ton

High

Greater than \$1,000 per ton

2.1.4 Ton Miles

Definition: One tone of freight transported one mile.

Source:

Rail: A control total of 709 billion ton-miles was derived from (35), (39). Detailed commodity data from 1% Carload Waybill Survey (13) were adjusted to the national totals for ton-miles and percentages of rail ton-miles by commodity group were determined.

Truck: A control total of 140 billion ton-miles for Regulated truck was determined from (35), (39), (1). A control total of 269.218 billion ton-miles for non-regulated truck was determined from (35), (39), (1), (17) and the addition of 50 billion ton-miles of local private truck travel based on (15). Data for ICC regulated Class I motor carriers (14) provides tonnage data by commodity code. This together with Census data (37) of commodity movements permitted estimates of both regulated and non-regulated truck ton-miles distribution by commodity groups which were adjusted to the control totals.

Water: A control total of 476.457 billion ton-miles were derived from (35), (36). Commodity data in tons and ton-miles are available from the same source.

Pipe Line: A control total of 306 billion ton-miles was derived from (35) and (27) Data is available from the same sources.

Air: A control total of 1.563 billion ton-miles was derived from (35) and (16). Data was derived from (35) and (22).

2.1.5 Trip-Length

<u>Definition</u>: Line haul distance in statute miles between origin and destination on the right of way.

Rail: Trip length characteristics of commodity groups travelling by rail were determined based on Census data (37).

Truck: Distributions were determined using both Census data

(37) and Tri State data (7). Trip length distributions

were adjusted to correlate with caralated average trip length.

Water: Trip length distribution we taken from Census data

(37) and modified to match average trip lengths derived from

Corps of Engineers data (36).

Pipe Line: Rail distribution for liquid commodities was used as an approximation with adjustments to match average trip lengths for oil.

Air: Distributions are derived from Census data (37).

2.1.6 Price-Cents per Ton-Mile

Definition: Fare for transporting one tone of freight one mile.

Source:

Rail: Price of rail freight travel by commodity group and trip length was determined by calculating average revenue per ton-mile for each group from the 1% Waybill Survey (13) estimating the average class of commodities in each commodity group, developing curves of freight rate (cents/ton-mile) vs. trip length (miles) as a function of class rates and rail tariffs (13) and finally adjusting rates in each trip length and commodity group cell such that revenue control totals were maintained.

Truck: As in the rail mode, price charges as a function of trip length were determined by deriving average revenues per ton-miles for each commodity group (13) utilizing the freight tariffs for average class of commodity and trip length range (28) and adjusting to yield revenues derived by using average values. Private truck travel average rates were estimated at 1 cent less per ton-mile than regulated carriers rates for intercity travel. This was compatible with Transportation Association of America (TAA) assumptions in calculating estimate of the Nation's freight bill (35). Local truck rates were determined by dividing ton-miles into revenue for local trucks (35) and using representative class rate curves as a measure of rate variation versus distance.

<u>Water:</u> Average costs data (19) was used as an acceptable average price. Average shipping prices for each commodity group were estimated from differentials in average price available for corresponding rail transported commodities and adjusted to waterborne commerce average. The rate difference in each group as a fraction of trip length were again estimated utilizing a first approximation average price vs. distance curve (based on costs and average trip lengths for travel by internal, Great Lakes and coastwise shipping) and adjusting the resulting prices to match revenues derived from average prices per ton-mile and average trip lengths.

<u>Pipe Line</u>: A first approximation rate per ton-mile vs. distance curve was plotted from representative oil pipe line company revenues and line lengths reported by ICC (34). Prices for shipment in each trip length range were adjusted to match the average price determined from TAA (35).

2.1.7 Total Revenues

Definition: The product of price and ton-miles.

Source: See Source discussions in paragraph 2.1.6 for each mode.

2.1.8 Rail

<u>Definition</u>: Conventional rail, unit trains, trailer and container on flat car, services purchased by freight forwarders.

2.1.9 Regulated Motor Carrier

<u>Definition</u>: Intercity, local and freight forwarder purchased services on regulated motor vehicles.

2.1.10 Private Motor Carrier

<u>Definition</u>: Intercity, local and freight forwarder purchased services utilizing private and contract non-regulated motor vehicles.

2.1.11 Water

<u>Definition</u>: Local, internal, lakewise, coastwise shipping for the contiguous, domestic United States utilizing water-borne vessels.

.1.12 Pipe Line

Definition: All shipments utilizing pipe lines.

2.1.13 Air

Definition: All shipments utilizing commercial air-borne vehicles.

2.1.14 New Modes

<u>Definition</u>: New modes of travel are incorporated into the freight table at applicable trip length ranges for comparison with existing modal data. New modes or operating technologies included in the table are:

- Slurry pipe lines,
- Capsule pipe lines,
- Large diameter, automatic pipe lines,

- Coaxial trains,
- Trailer truck trains,
- Boeing 747, Lockheed-500,
- Aeron 340,
- "Guppy"-enlarged fuselage jet aircraft, and
- Roll on-roll off ships
- 2.2 <u>Distribution of Major Commodity Groups by Class and Value Utilized in</u>

 Preparation of 1965 Commodity Ton-Miles Data Table 2-1
 - 2.2.1 The class and value designations shown on Chart 2-1 which follows were determined by comparing definitions for these terms with a listing of products of each input-output section. This comparison process went down to the detail of five and sometimes six digit level of Standard Industrial Classifications. Value divisions are based on the 1963 Census of Manufacturers, from which weights and values for the three-, four-, and five-digit industries which comprise each sector have been developed to the extent Census coverage has allowed.
 - 2.2.2 Commodity Groups Class and Value Chart 2-1, see Page 2-9.

		Class	Value
* A	Group 01 - Farm products	В	L
	Group 08 - Forest products,	BB	L
	Group 09 - Fresh fish and other marine products	В	L
	Group 10 - Metallic ores	В	Ļ
	Group 11 - Coal	В	L.
	Group 13 - Crude petroleum, natural gas, and natural	1	1
	gasolineGroup 14 - Nonmetallic minerals, except fuels	L B	Ļ
	Group 19 - Ordnance and accessories	BB	Ĥ
*B	Group 20 - Food and kindred products	BB	M
· D	Group 21 - Tobacco products	BB	H
	Group 22 - Basic textiles	BB	H
	Group 23 - Apparel and other finished textile pro-		••
	ducts, including knit	BB	Н
	Group 24 - Lumber and wood products, except furniture	BB	L
	Group 25 - Furniture and fixtures	BB	М
	Group 26 - Pulp, paper and allied products	BB	M
	Group 27 - Printed matter	BB	M
* C	Group 28 - Chemicals and allied products	BB	M
*D	Group 29 - Petroleum and coal products	L	L
	Group 30 - Rubber and miscellaneous plastics products	BB	M
	Group 31 - Leather and leather products	BB	H
*E	Group 32 - Stone, clay, glass, and concrete products.	BB	L
	Group 33 - Primary metal products	BB	M
	Group 34 - Fabricated metal products, except ordnance	nn.	M
45	machinery, and transportation equipment	BB B	M H
*F	Group 35 - Machinery, except electrical	D	n
	Group 36 - Electrical machinery, equipment and	BB	н
*G	suppliesGroup 37 - Transportation equipment	BB	H
~u	Group 38 - Instruments, photographic and optical	טט	••
	goods, watches and clocks	BB	Н
	Group 39 - Miscellaneous products of manufacturing	BB	H
	Group 40 - Waste and scrap materials	В	Ë
	area process and a contag masser ransers are a contagnation of the	_	·
	*A - Except 01121, 01193, 012, 013	ВВ	М
	*B - Except 2026 Milk	I	Ë
	*C - Except 2812-3, and 50% (2814, 5, 8, 9, 287)	Ĺ	ī
	*D - Except 50% (295, 299)	BB	Ī.
	*E - Except 3273	В	H
	*F - Except 35313, 3533, 3535, 3537, 3552	BB	Ĥ
	*G - Except 37112-3, 37151, 37211, 37213, 37323, 37411,		
	37421 thru 4, 37911	В	H
	B - Bulk H - High		
	BB - Break Bulk M - Medium		
	L - Liquid L - Low		
	E Eldara E Equ		

TRIP	LENGTH-	TON-MILE	-COMMO	DITY DATA	
Percent of total ton-miles	Trip Length	Percent of total ton-miles	Comm. class	Percent of total ton-miles	Value level
003	0-25	0	0 88	0 002 01 01	L MH LMH
		01	L	.01	M H
		20	В	,15 06 .14	HL
291	2 5-20	1.60	6B L	1 01 45 1,10	 L M
		1,36	В	1 28	H M H
7 88	20-50	3 43	88	60 2.11 72	M H
	ļ	3 10	L	3.10	M H L
		3.95	В	.31 144	M H L
20 63	50-200	802	B8	5.07 1.51 8.66	H L
		5 69	В	5.49	H M H
19 48	200-400	6.62	68	1 34 4.37	M H
		7.17	L	7.17	L M
		2.30	В	2.13	H M H
944	400-600	4,14	88	.96 2 42	M
				76	Н
		3 00		3.00	MH
		3 42	В	.12 1.13	H
14.67	500-1,000	5 21	68	341	*
		6 04	L	.67 6 04	M L
		12,66		12.55 .10 2.42	H M H
24 96	1,000+	5.06	88	2.42 2.73	, M
		6 64		.51 6.64	# L M H
		29.61	•	28.67 1.04	M H
	A	34.60		8.02 21.12 6.64	M H
		36.71	L	36 71	H.

					RAIL	T				·
Percent of total on-miles	Ton-mil % (000,000 i)	Price d/ton-nule	Total revenue (\$000)	Velocity (mph)	Avg. transp, cost d/ton-mile	Total transp, cost (\$0.0)	Avg. safety cost ¢/ton-mile	Right of way acres/mi.	Poll & noise cost d/ton-mile	Total cost (\$000)
-										
į										
0 08	1,568	62	97,216	15		 				
005	98	15 3	14,994	15						
10	1,382	62	116,684	15		ļ				
01	195	15.3	24,835	15						
.39 62	7,410 11,864	4.5 5.5	333,450 652,520	15 15			}	Ì	1	
.15	1,116 2,849	12 8 4 1	142,848 116,809	15 15						
54	10,348	2.89	299,057	18						
04 .91	682 17,291	7,13 2 17	48,627 375,215	18	ļ	l				
1 46 .14 .35	27,683 2,005 6,648	2 55 5.97 1 92	705,917 155,519 127,642	18 15 18						
74	14,111	1,72	242,709	20		 	 		 -	
08 1.03 2.04	1,511 19,587 38,800	4 20 1,13 1 52	63,462 221,333 589,760	20 20 20						
.31	5,825	3.55	206,788	20	İ					
46	8,821	1,92	169,363	20						
84	15,993	1,31	209,508	20		<u> </u>				
.88 1.96	2,235 18,796 35,458	3 33 95 1,19	74,426 159,562 421,950	20 20 20						
.45	8,579	2.75	161,673	20						
18	3,473	.90	31,257	20						
198	37,630	1.11	417,693	20	 	 		 	 	
06 .86 2 57	1,587 16,291 48,910	2 78 80 97	44,119 130,328 474,427	20 20 20						
.34 20	6,, 70 3,8°3	2 29	149,308 28,631	20 20						
12 20	232,064	.86	1,972,459	25						
.09 2.26 2.36	1,771 42,941 44,882	2.10 .64 .69	37,191 274,822 309,686	25 26 25						
.37 .11	7,081 2,036	1,72 57	121,793 11,606	25 25						
16,49	313,586	1 07	3,356,370							1
A2 6.33 10.91 1.67 1.45	8,079 120,316 207,597 31,726 27,696	2.95 1.24 1.53 3.19 1.50	238,331 1,491,518 3,176,234 1,012,069 415,440							

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REGUI	ATED	TRUCK

				REGUL	ATED TRUC	K				
Percent of total ton-miles	Ton-miles (000,000's)	Price d/ton-mile	Total revenue (\$000)	Velocity (mph)	Avg. yansp, cost d/ton-mile	Total transp cost (\$000)	Avg. safety cost d/ton-mile	Right of way acres/mi	Poti, & noise cost d/ton-mile	Total cost (\$000)
				i			ı			
								j		
				 		 		 		
0.01	23*	18.0	42,660	20						
,05 44	86.1 4,1-8	11 2 20 6	100,688 853,608	20		İ		ļ 1		
.06 .15	1,228 2,866	32.2 3 3	395,416 94,578	20 20						
.02	371	84	31,164	25			<u> </u>			
.02	316	180	53,880	25	İ					
.33	1,498 6,253	20.6	1,288,118	25 25					i I	
.11 .23	2,047 4,299	32.2 3.3	659,134 141,867	25 25						
.03	589	3.68	20,939	30	 	<u> </u>	-	<u> </u>		
ns	1,502	811	121,812	30	•		1			
.33 1.39	6,291 26,398	4.90 9.28	308,259 2,149,734	30						
.43 .89	8,187 16,908	11.5 1.47	94,151 248,548	30 30						
.07	1,310	2.26	29,606	35		 -	 		<u> </u>	
.06	1,107	4 99	55,234	35				ļ		
.95	4,194 18,062	2 96 5.65	124,142 1,020,508	35 35			}			
.27	5,117	879	449,784	35						
17	3,153	80	28,377	35						
009	173	1 70	2,941	35		-	 		-	
.02 .02	396 1,348	3.82 2.31	15,089 31,139	35 35						
.37	6,947	4 30	304,973	35						
,11	2,047	۴,	142,881	35		ļ				
05	960	.69	5,934	35					ĺ	
				<u> </u> 						
003	49	1 42	€96	40						
.01 .04	277 748	3 18 1.85	8,8(,9 13,838	40						
.31	6,252	3 67	226,322	40		İ				ŀ
.06 02	1,433 287	5.77 57	82,684 1.636	40	ļ			ļ		
	<u> </u>		 				 	 		<u> </u>
.906	118	2 49	2,938	40					ļ	
.07	1,390	2.96	41,006	40				 		!
.02 .02	409 287	4.91 .46	20,0 8 2 1,320	40 40] 	
.13	2,472	3.00	95,914		ļ	ļ	ļ	 	ļ	
,21	3,963	7.67	303,195							
.79 3.66	14,978	4.98 8.91	745,904 6,189,688			1				[
1,08 1,51	20,468 28,660	12.73 1.82	2,606,576 521,612]	į
	<u>L</u>	L	<u></u>	<u> </u>	L	<u></u>	<u> </u>	<u> </u>	<u> </u>	<u></u>

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of total (connects) (200,0001) Prices (2000) (2000) (2000) Prices (2000) (2000) Prices					PRIV	ATE THUCK					
234 48 112,330 15 15 17 18 19,200 15 15 17 18 19,200 15 15 17 18 18 19,200 15 18 18 18 18 18 18 18	of total			revenue		transp, cost	transp.	salety cost	of way	noise cost	Total cost (\$000)
07	.01 01	234 107	48 86	112,320 92,020	15 15						
05 942 17.2 162,024 25 10 1.900 20 437,000 25 1.13 27.252 38.3 2,43 309 25 5.5 10.327 86.8 5.326,766 25 5.5 10.327 86.8 5.326,766 25 5.5 10.327 86.8 5.326,766 25 5.5 10.327 39 425,643 25 5.5 10.327 39 425,643 25 5.5 10.327 39 425,643 30 30 3.17 32,731 8.72 285,143 30 31.77 23,731 8.72 285,143 30 31.77 23,731 8.72 285,143 30 31.77 32,731 8.72 285,143 30 31.77 32,731 8.72 285,143 30 31.77 32,731 8.72 285,143 30 31.77 32,731 8.72 285,143 30 31.77 32,739 12.71 17,656 12.27 7,766,891 30 35 35 35 35 35 35 35 35 35 35 35 35 35	07 .79 .39	1 389 15,090 7,448	23 7 38 3 65 8	329,193 5,779,470 4,900,784	20 20 20						
1.19	05 10 1.13 55	942 1,900 21,523 10,527	17.2 23 0 38.3 65 8	162,024 437,000 8,243 309 5,926,766	25 25 26 26						
0.5 870 4 74 41,238 35 02 350 2 68 9,380 35 35 400 7,589 5 27 400,467 35 5 27 400,467 35 5 29 5,581 9 40 518,692 35 35 35 35 35 35 35 35 35 35 35 35 35	.19 06 1.72 2\3	3,696 1,070 32,731 17,656	7 82 4 38 8.72 12 27	289,027 46,866 2,854,143 2,166,391	30 30 30 30						
09 1,769 .50 8,845 35 29 5,561 1 62 90,088 35 .03 507 3 68 18,658 35 .04 76 2 06 1,607 35 .12 2.338 4 09 95,621 35 .14 2,575 7 46 192,095 35 .01 221 38 840 35 .05 927 - 12,329 40 .03 507 3 07 15,565 40 .001 20 1,70 340 40 .09 1,754 3 45 60,513 40 .15 2,943 6,14 180,700 40 .01 221 30 66° 40 .07 146 2,40 3,504 40 .03 585 2,72 15,912 40 .04 735 5 28 38,808 4° .487 92,681 3,70 3,484,843 .25 4,838 5,19 250,988 4,30 81,884 10,32 8,447,333 250 47,509 1530 7,288,877	,05 02 40	870 350 7,599	4 74 2 68 5 27	41,238 9,380 400,467	35 35 35						
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Percent of total ton chiles	Ton-miles (000,000's)	Price d/ton-mile	Total revenue (\$000)	Velocity (mph)	Avg. transp cost d/ton-mile	Total transp. cost (\$000)	Avg. safety cost d/ton-mile	Right of way acres/mi	Pott, & norse cost d/ton-mile	Total cost (\$000)
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1 27	24,246 92	49	118,805 386	6					}	
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2 97	56,575	40	276,300	6						
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07 98	1,357 18,578	.41 30	5,564 65 °34	6 6						
œ	\$57	.41	2,284	6						
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.003 006	71 123	.28 .33	199 406	6 6						
07	1,347	.24	3,233	6	<u> </u>					
04	767	.34	2,574	6	}					
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Percent of total ton miles	Ton-miles (000,000's)	Price d'ton-mile	Total revenue (\$000)	Velocity (mph)	Av: transp cost d/ton-mile	Total transp cost (\$000)	Avg. sefety cost é/ton-mile	Right of way acres/mi.	Poll, & noise cost d/ton-mile	fotal cost (\$000)		
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2.26	42,748	.19	81,221	3	-	ļ		-	-	-		
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Percent of total ton-miles	Ton-miles (000,000's)	Price d'ton-mile	Total revenue (\$000)	Velocity (mph)	Avg. transp cost d/ton-mile	Total transp. cost (\$000,	Avg. safety cost ¢/ton-mile	Right of way acres/mi,	Poll, & noise cost d/ton-mile	Total cost (9000)
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				-						
.02	313	21	65,730	250						
03	496	19	42,340	300						
.02	451	17	76,870	360						
.08	1,963	20.46	319,790					 		

,这个人,我们就是我们的,我们就是我们的,我们就是我们的,我们就是我们的,我们就是我们的,我们就是我们的,我们就是我们的,我们就是我们的,我们们就是我们的,我们 第一个人,我们就是我们的,我们就是我们的,我们就是我们的,我们就是我们的,我们就是我们的,我们就是我们的,我们就是我们的,我们就是我们的,我们就是我们的,我们就

NEW MODES												
New modu identification	Percent of total ton-miles	Total ton-miles (000,000's)	Price é/ton-mile	Total revenue (9000)	Velocity (mph)	Avg. transp. cost d/ton-mile	Total transp cost (\$000)	Avg. safety cost d/ton-mile	Right of way acros/mi,	Poll. & noise cost d/ton-mile	Total cost (\$000)	
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APPENDIX 3

List of Delphi Participants

Urban Systems

- Mr. E. S. Chaney, Battelle Memorial Institute
- Mr. W. Hamilton, General Research Corp.
- Mr. G. Kuthey, American Academy of Transportation
- Mr. S. Myers, Institute of Public Admin.
- Mr. F. Pardee, RAND Corporation
- Dr. F. Hassler, MITRE Corporation
- Mr. C. Henderson, Stanford Research Institute
- Mr. R. Makofski, Johns Hopkins University
- Mr. R. H. Shackson, Ford Motor Company

Interurban Systems

- Dr. J. V. Foa, Rensselaer-Polytechnic Institute
- Mr. J. Kimball, AiResearch Manufacturing Co.
- Mr. G. Grubelich, Grumman Aerospace Corp.
- Mr. H. Ross, Transportation Technology Inc.
- Mr. W. P. Bollinger, Westinghouse Electric Corp.
- Mr. N. N. Davis, General Electric Co.
- Mr. W. Mason, MITRE Corporation
- Professor W. Seifert, MIT
- Mr. J. Vadenboncoeur, TRW
- Mr. F. Altman, University of Pennsylvania

Air Mode Systems

Professor R. W. Simpson, MIT

- Mr. J. L. Burton, McDonnell Douglas
- Mr. R. B. Meyersburg, FAA
- Mr. R. Wagner, Hughes Tool Company
- Mr. F. W. Kolk, American Airlines
- Mr. J. E. Gathings, LTV Aerospace Corp.
- Mr. T. Courtney, North American Rockwell Inc.
- Mr. R. H. Shatz, Sikorsky Aircraft Corp.
- Mr. J. Hesse, United Aircraft Research Lab.
- Mr. N. J. Asher, IDA

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Response Graphs

for

Transportation System

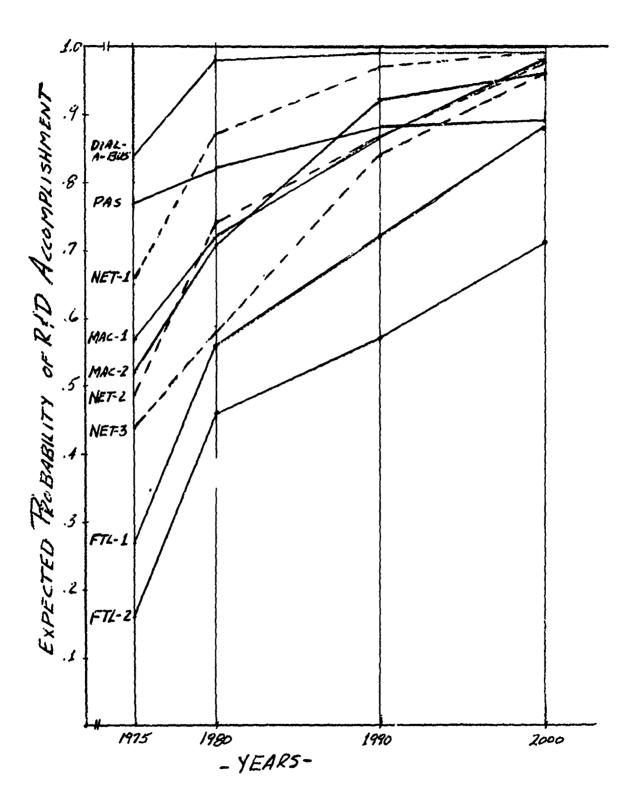
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Delphi Exercise

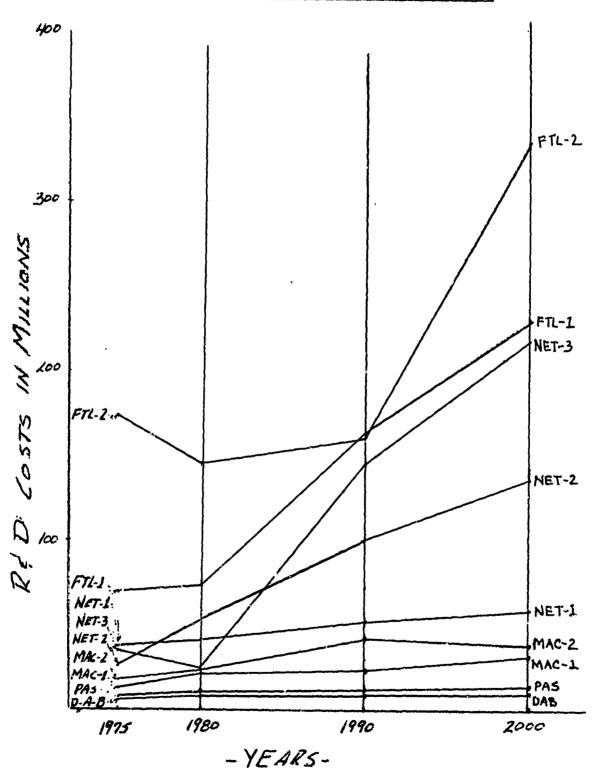
1st Cycle

(February 1970)

Office of Systems Requirements, Plans and Information



URBAN SYSTEMS



1990

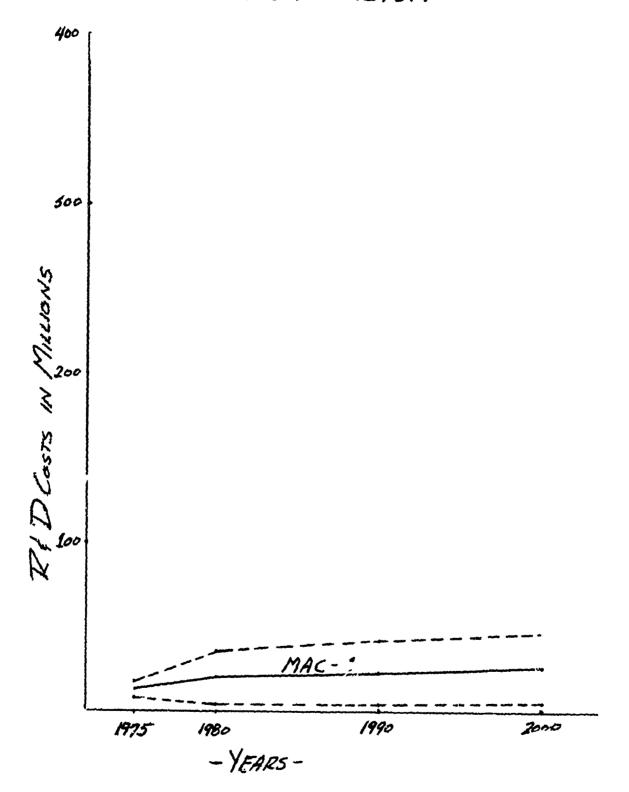
2000

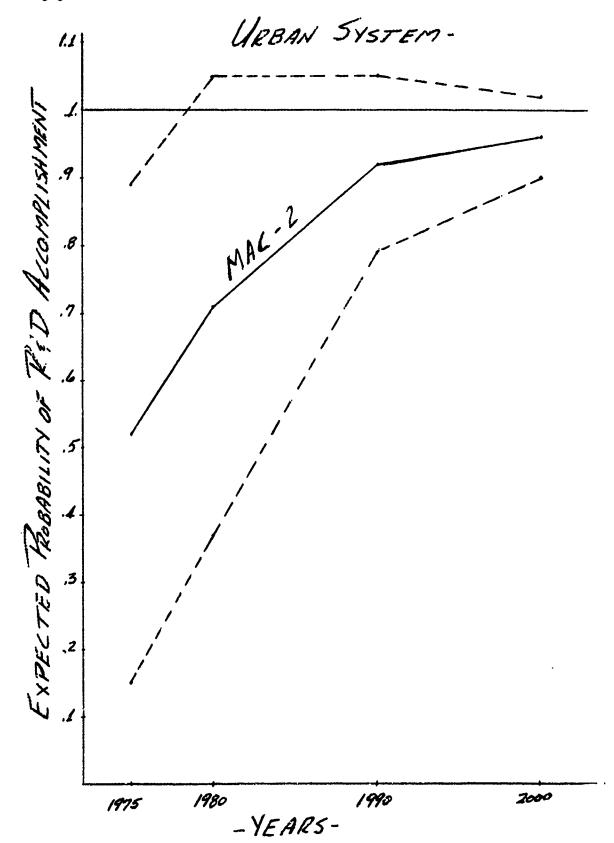
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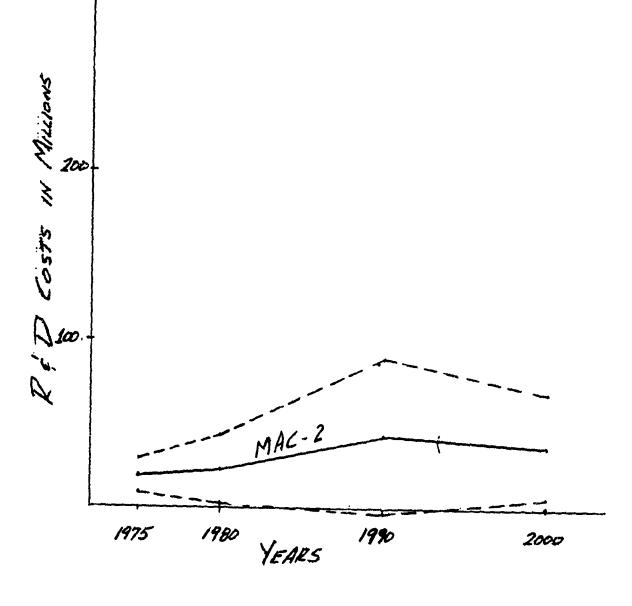
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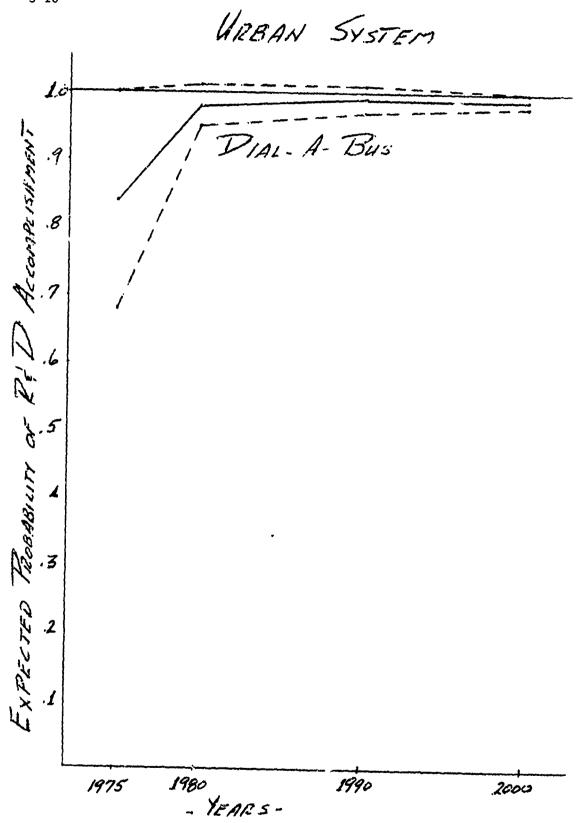
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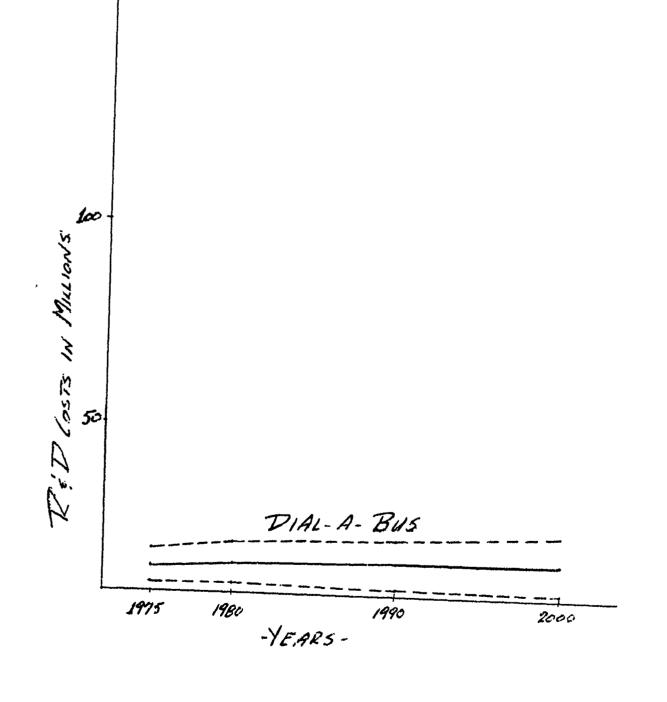


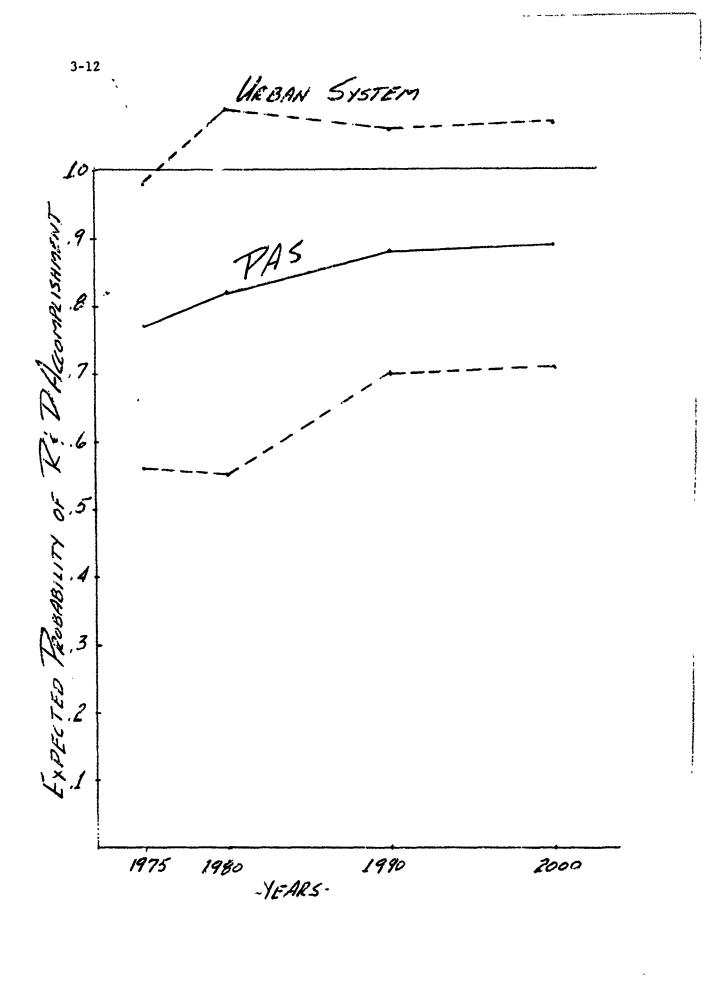






URBAN SYSTEM



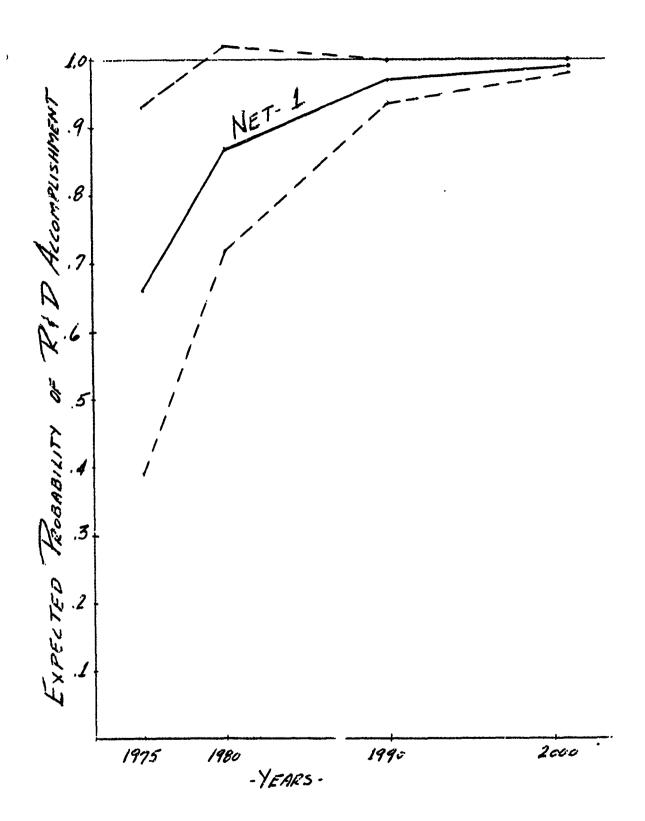


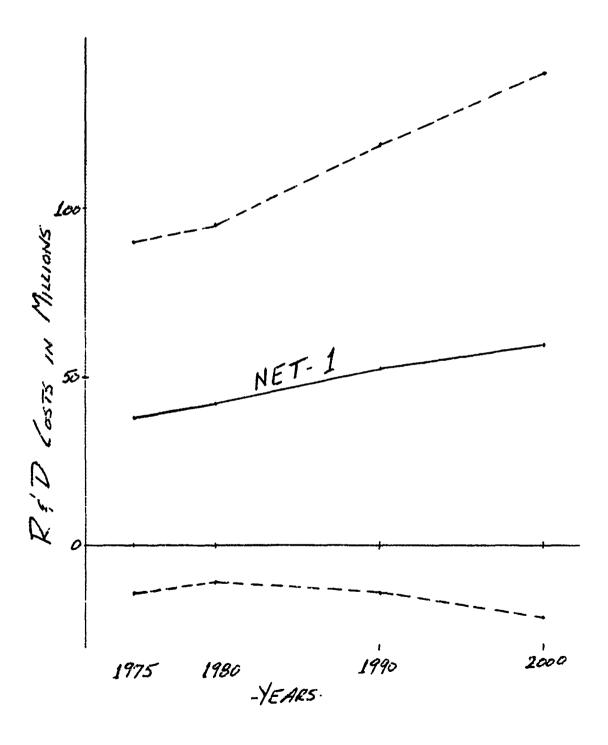
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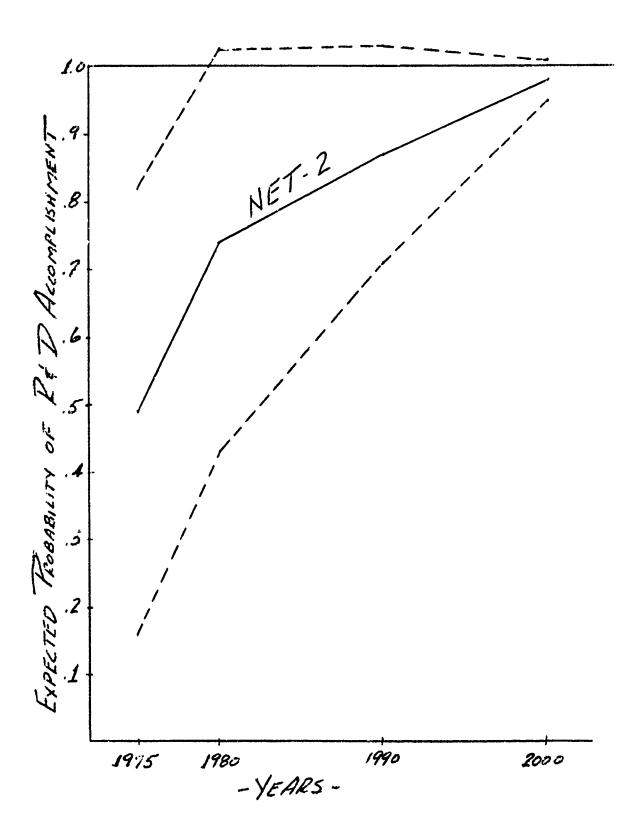
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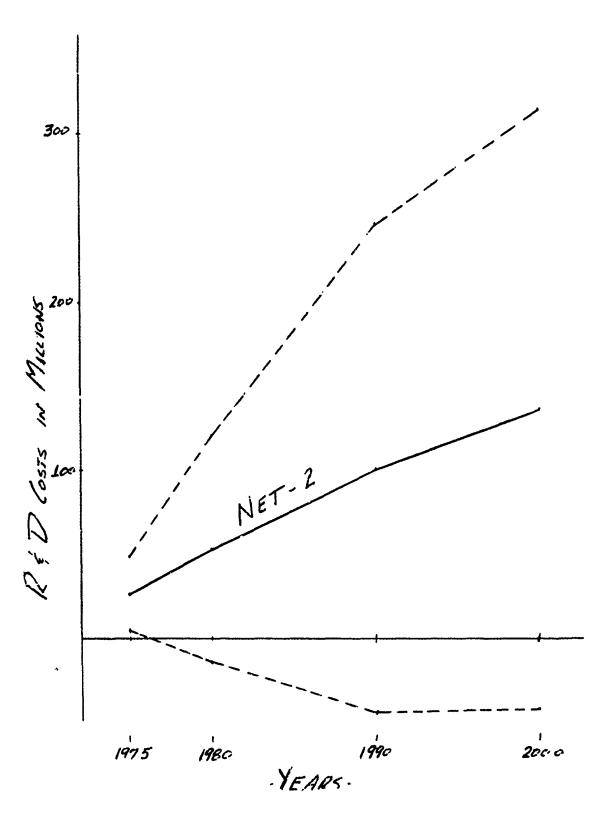
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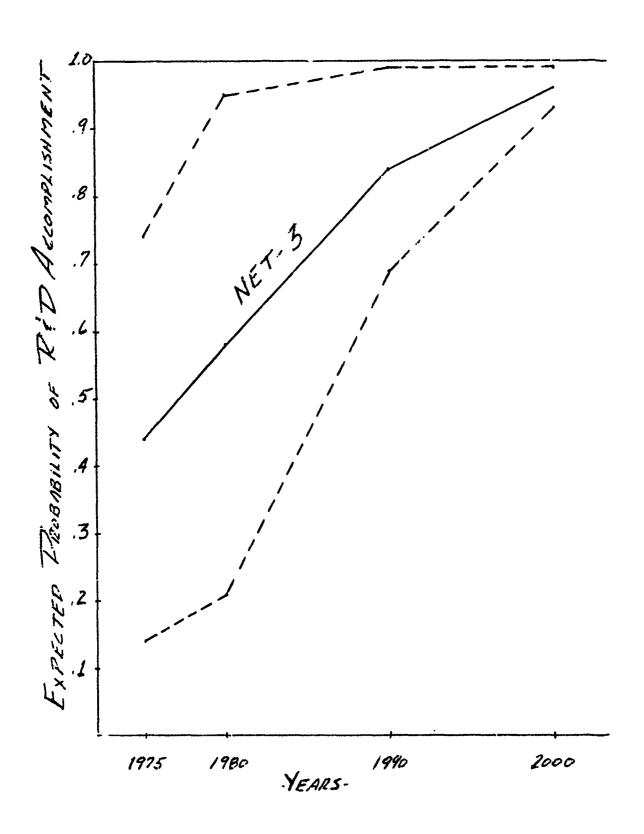


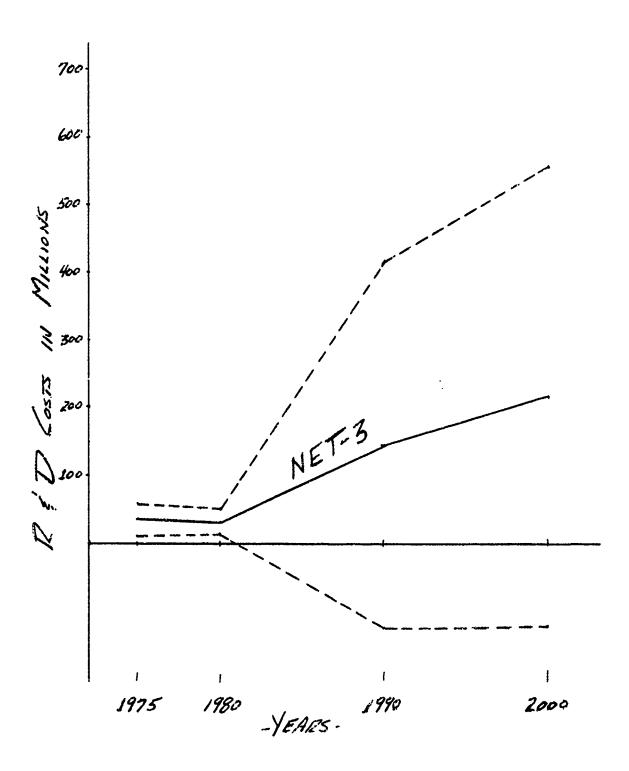


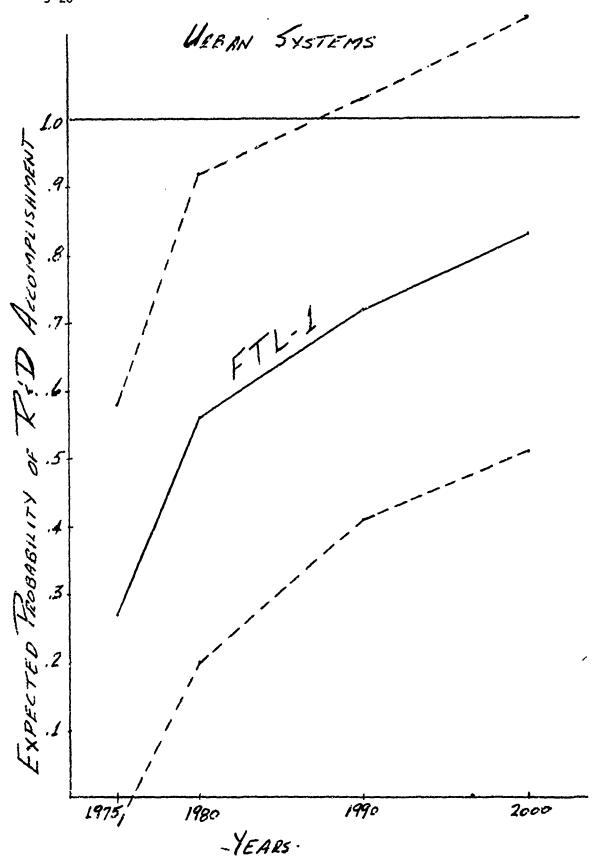


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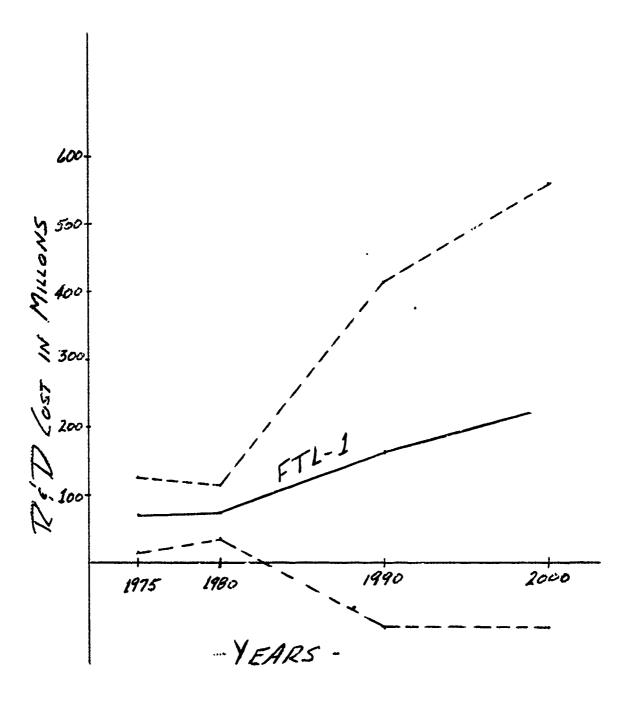


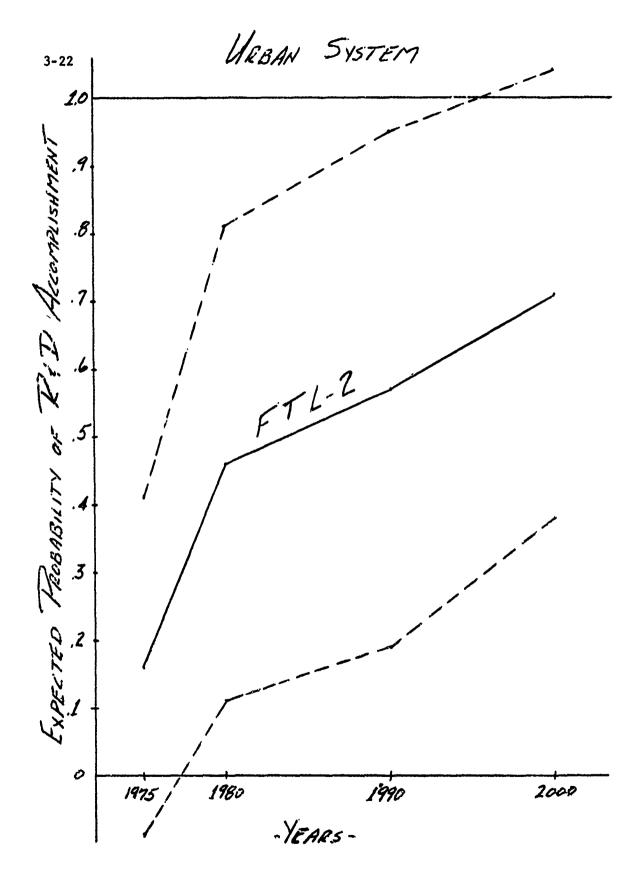


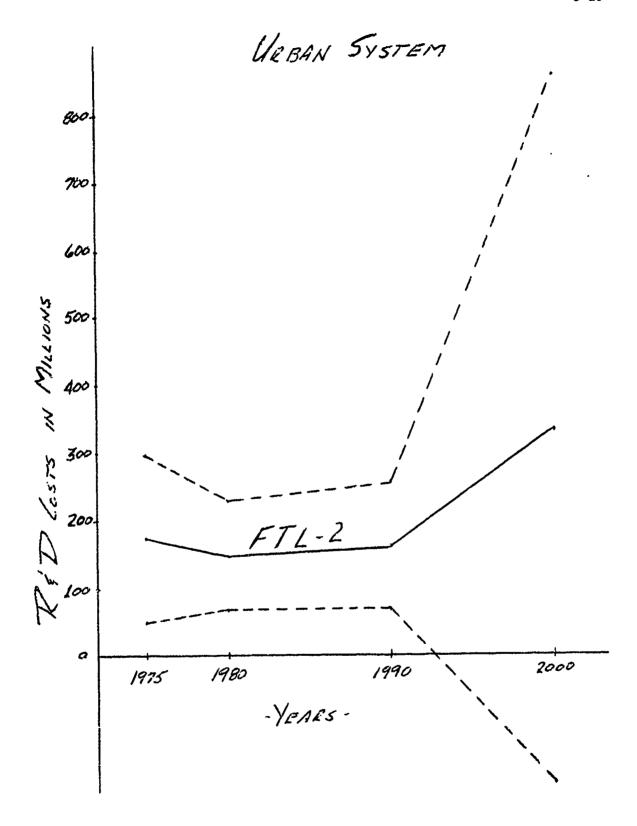




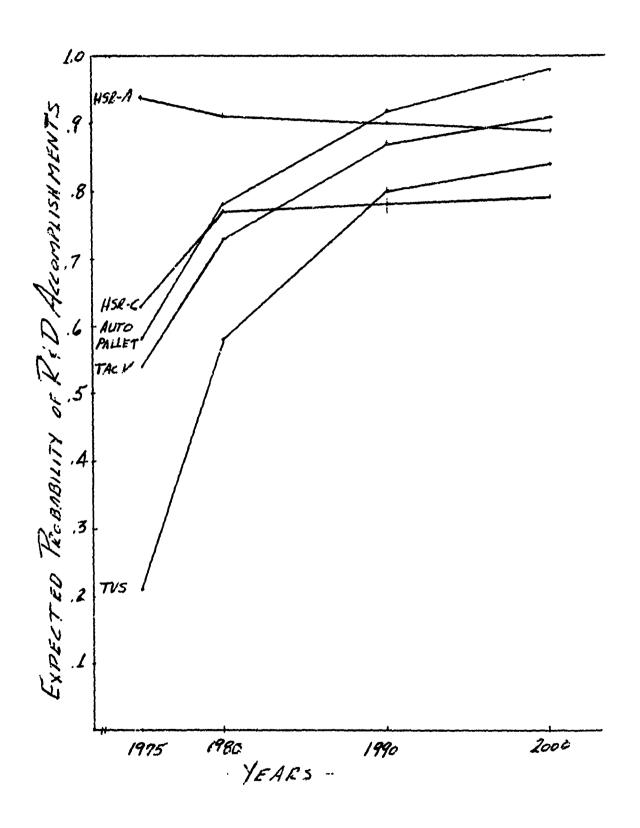
URBAN SYSTEMS



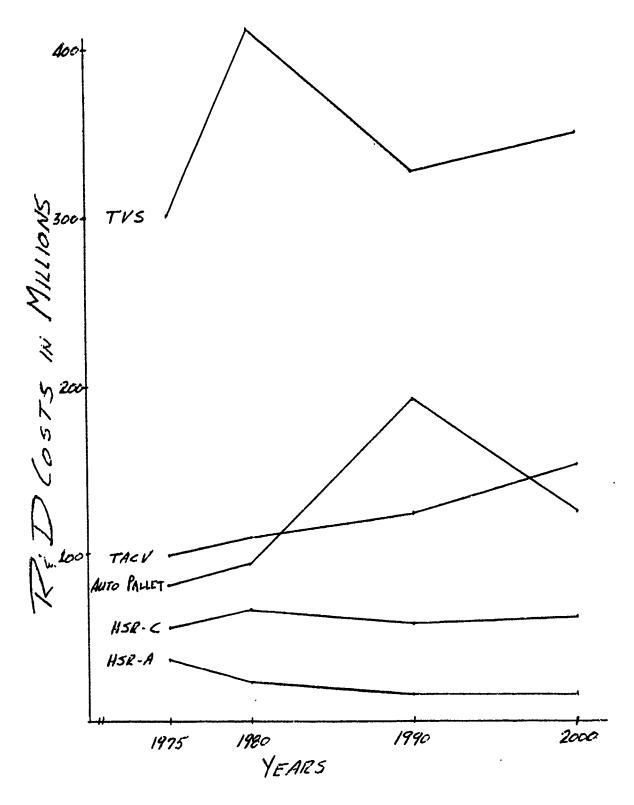


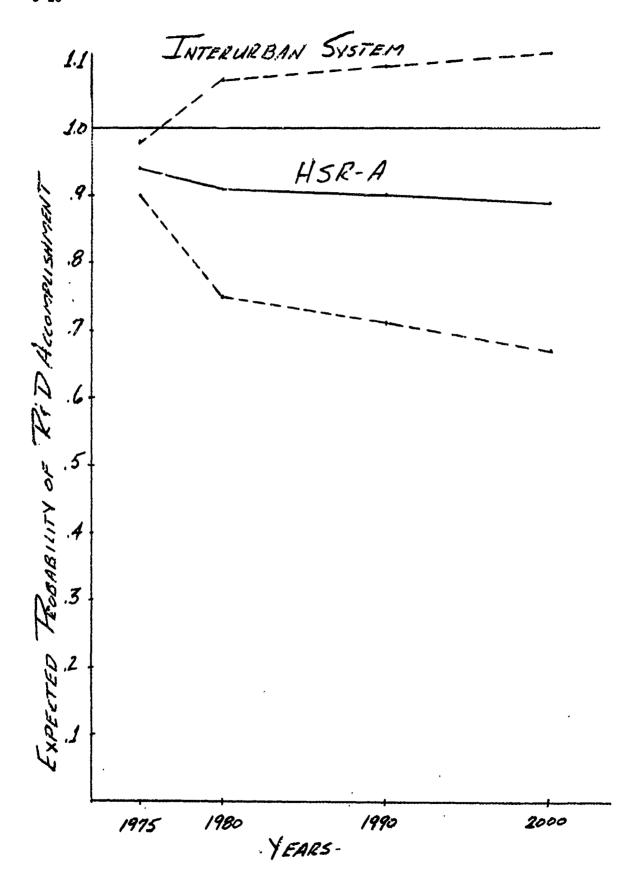


INTERURBAN SYSTEMS

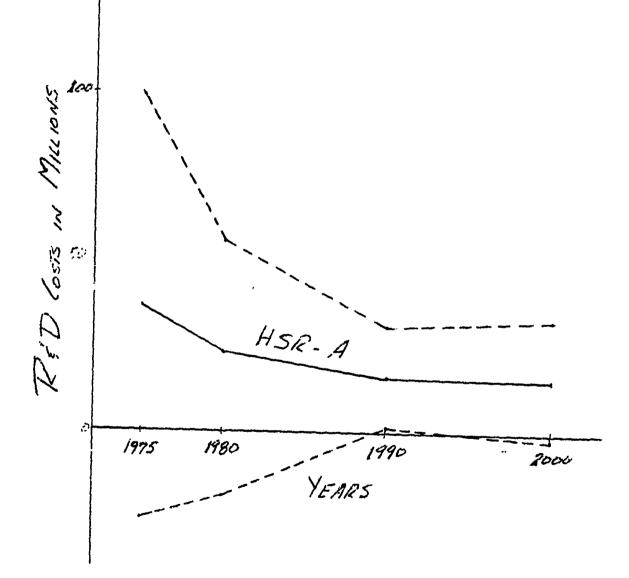


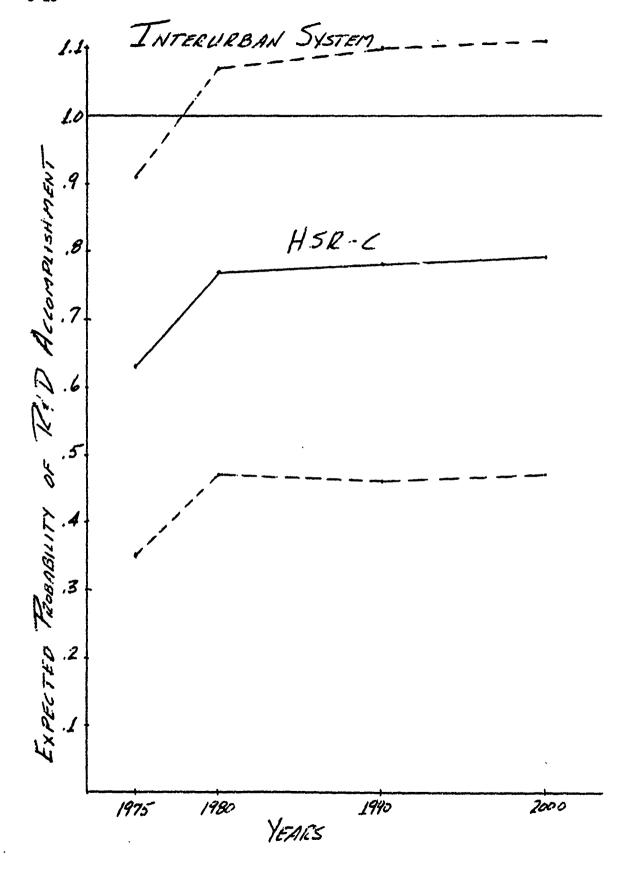
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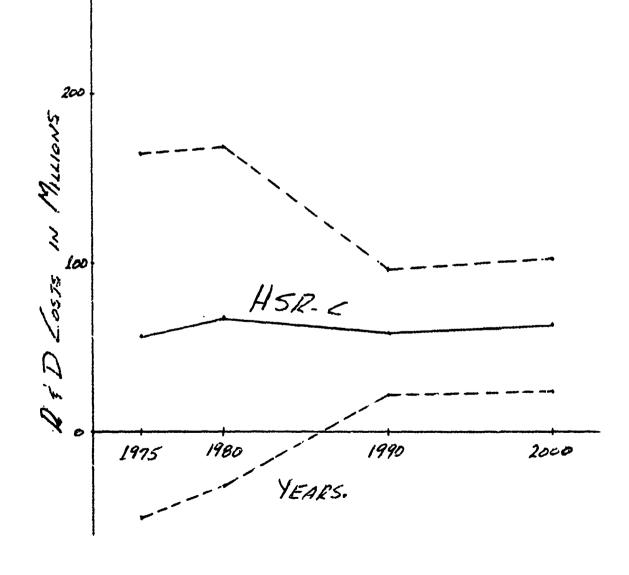


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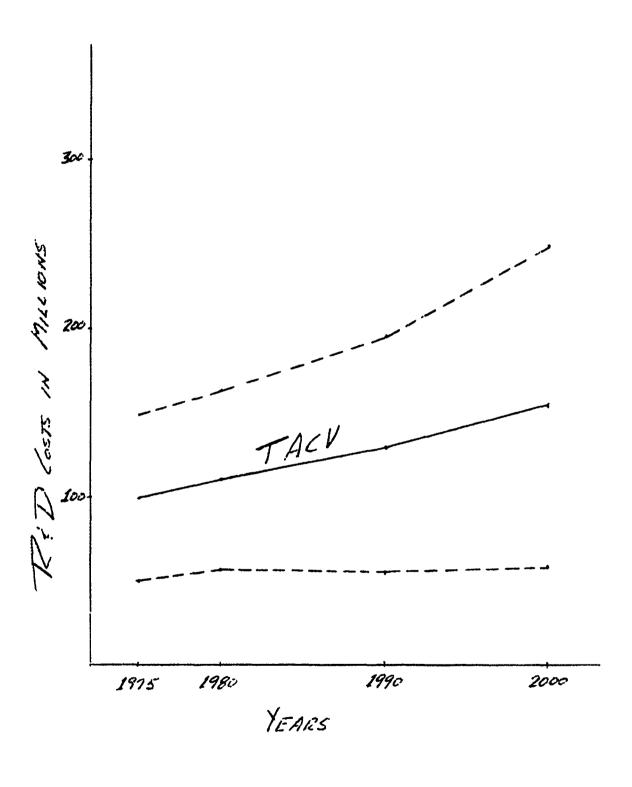


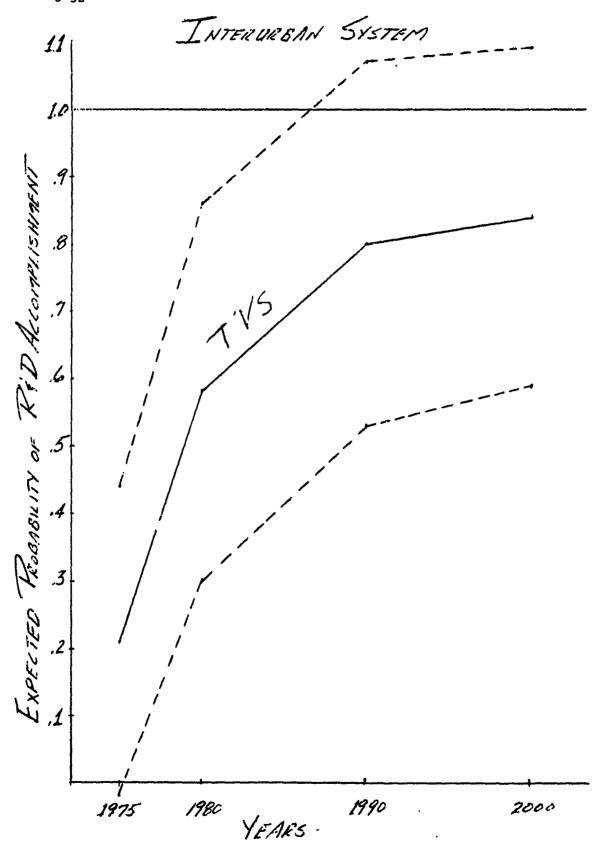
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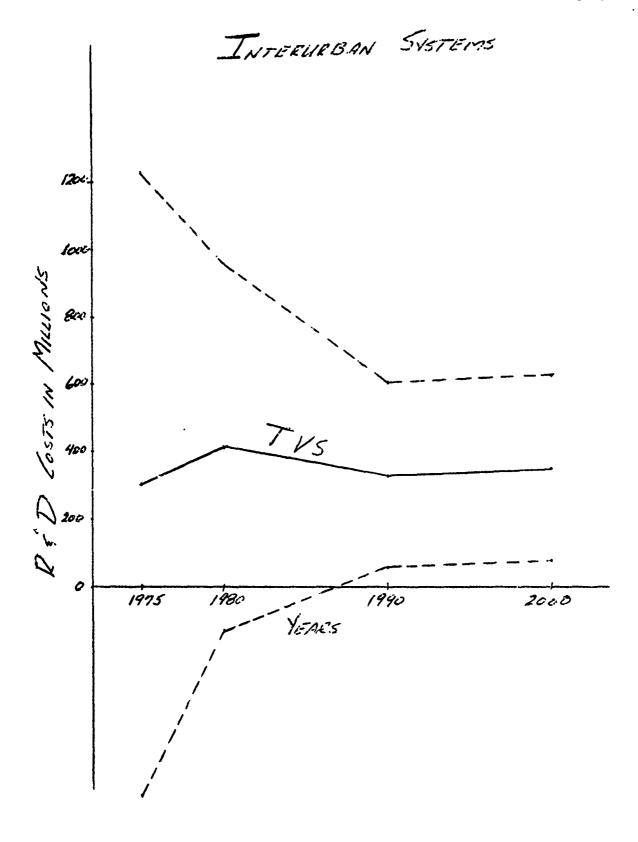


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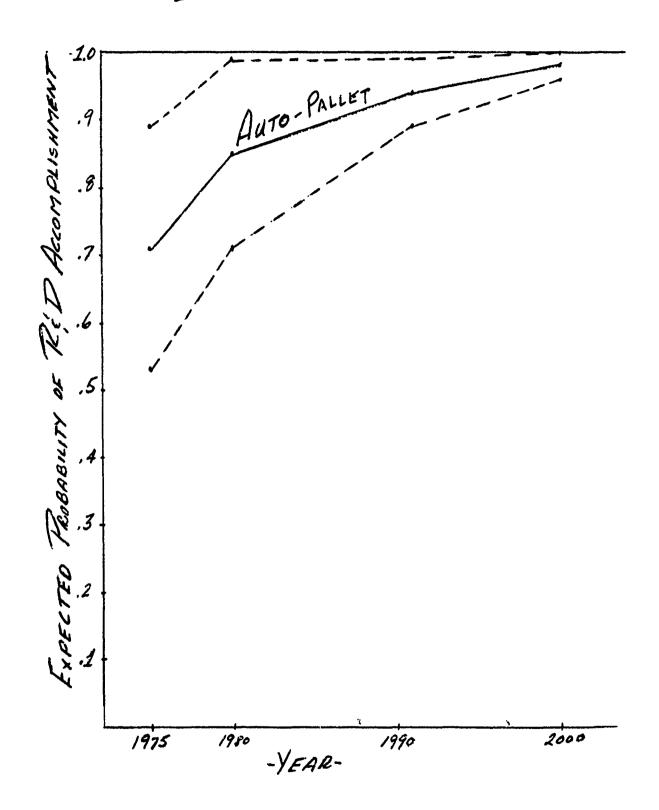
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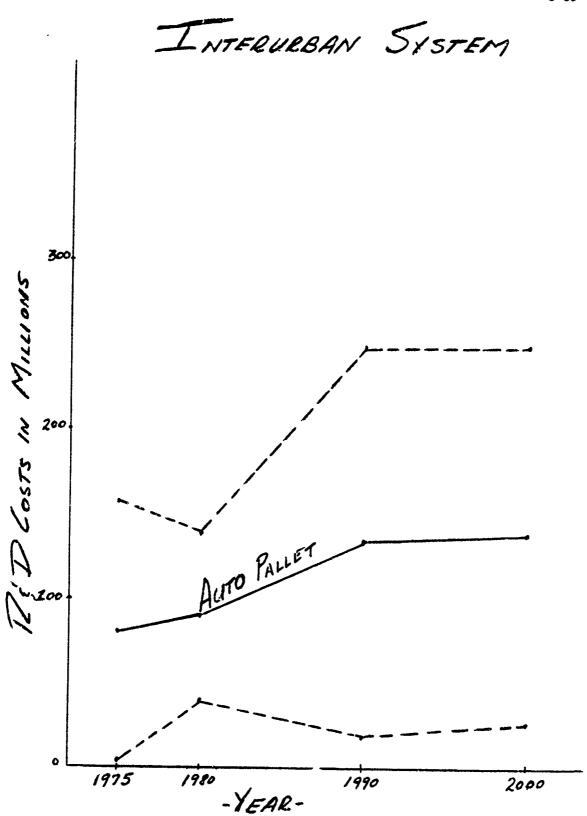


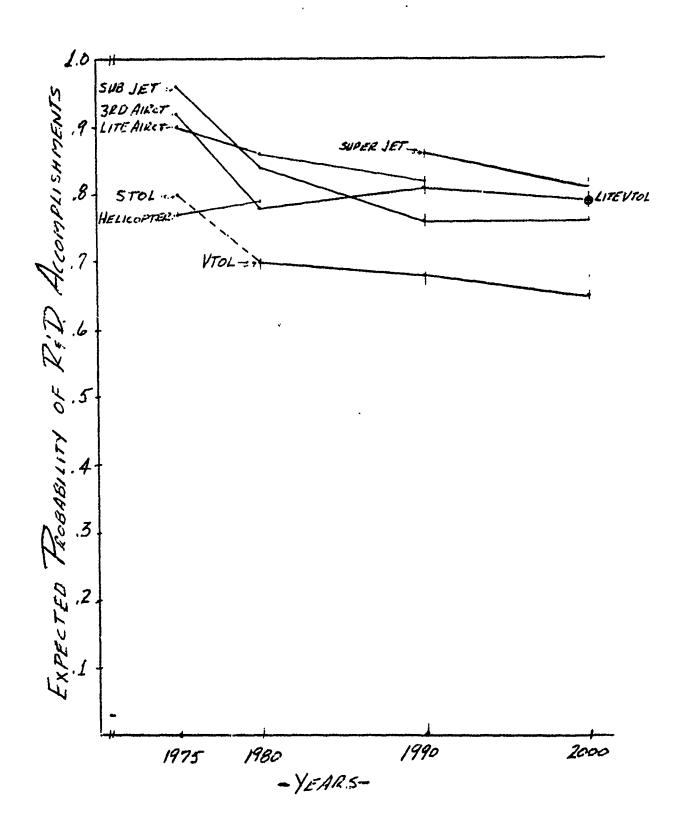




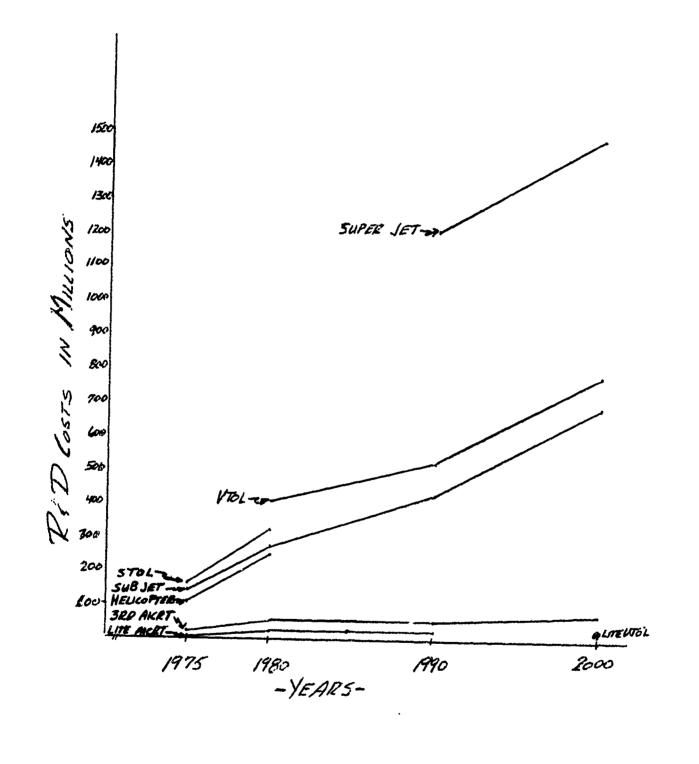
INTERURBAN SYSTEM



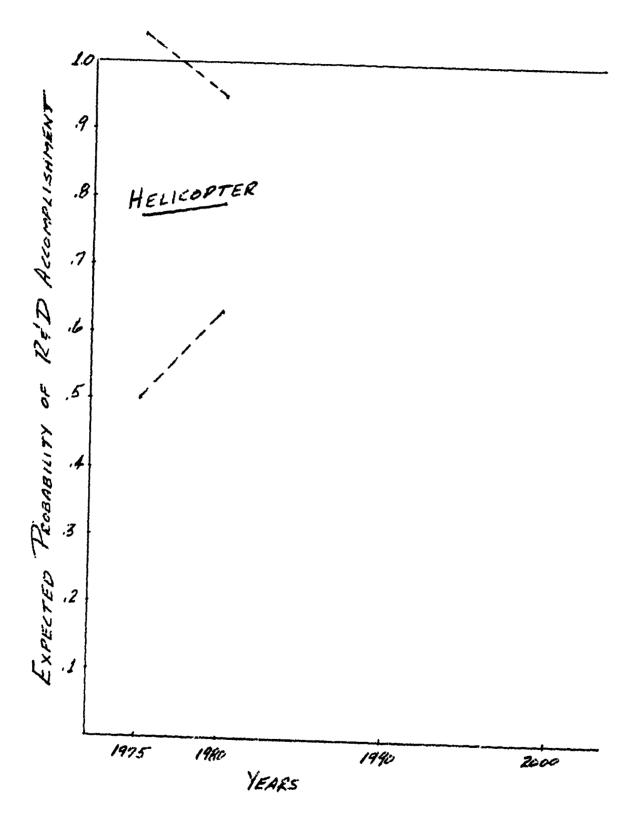


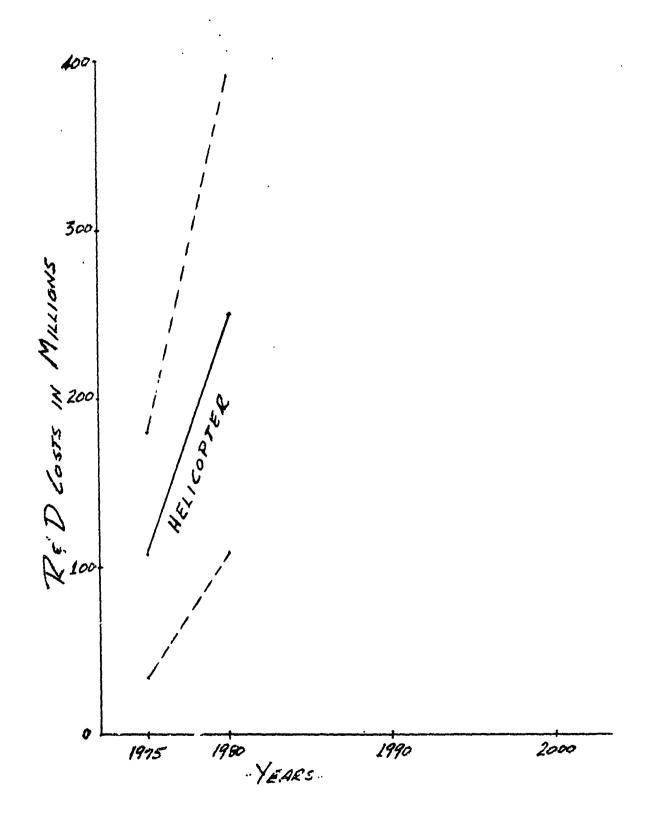


AIR SYSTEMS



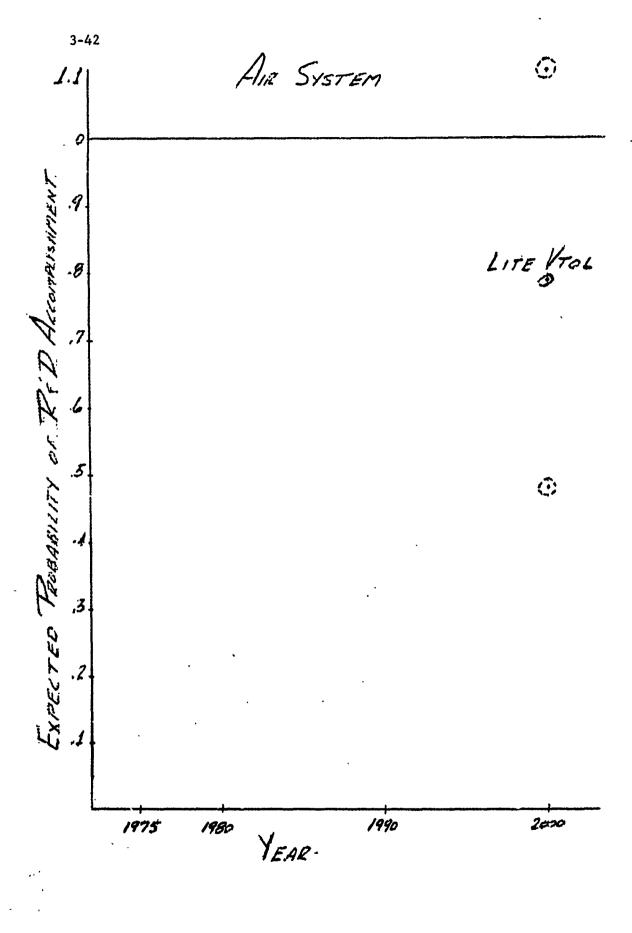
AIR SYSTEM



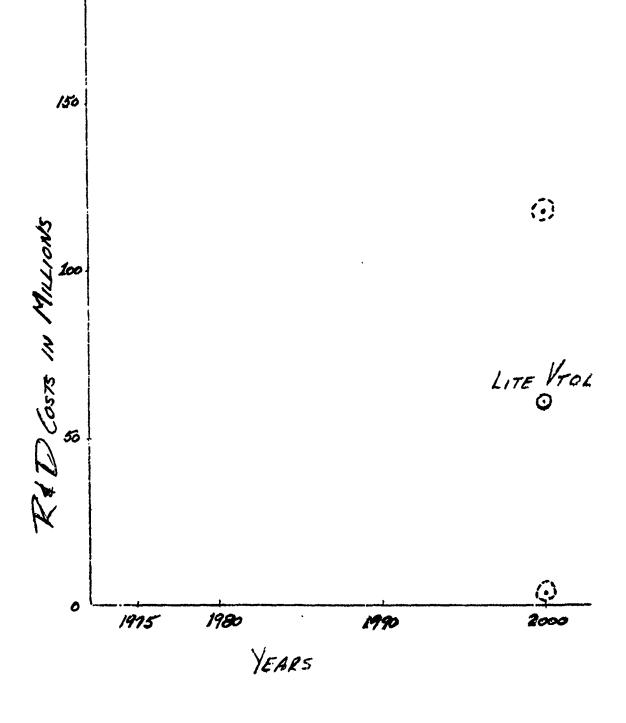


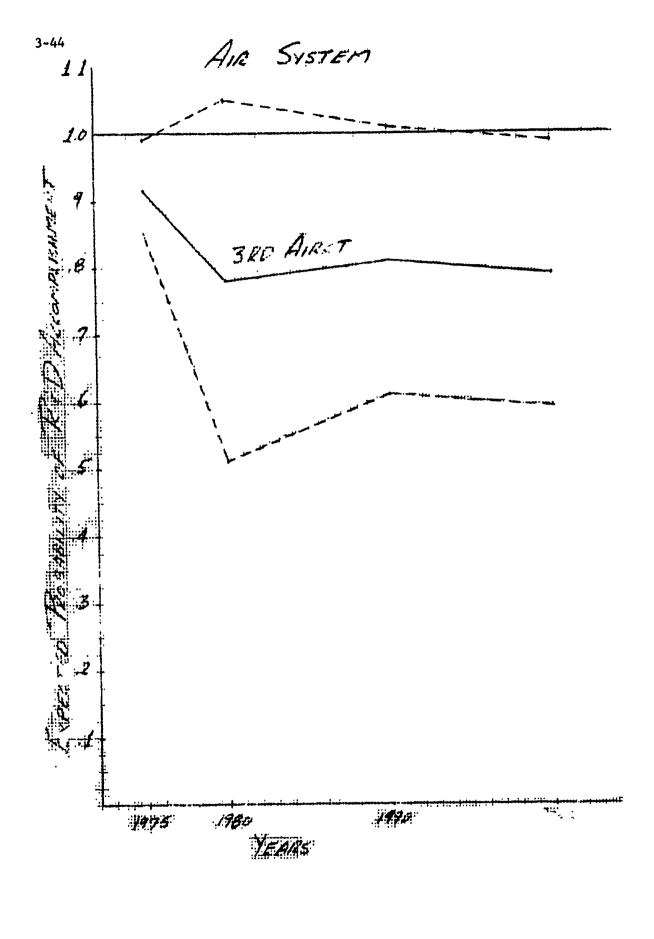
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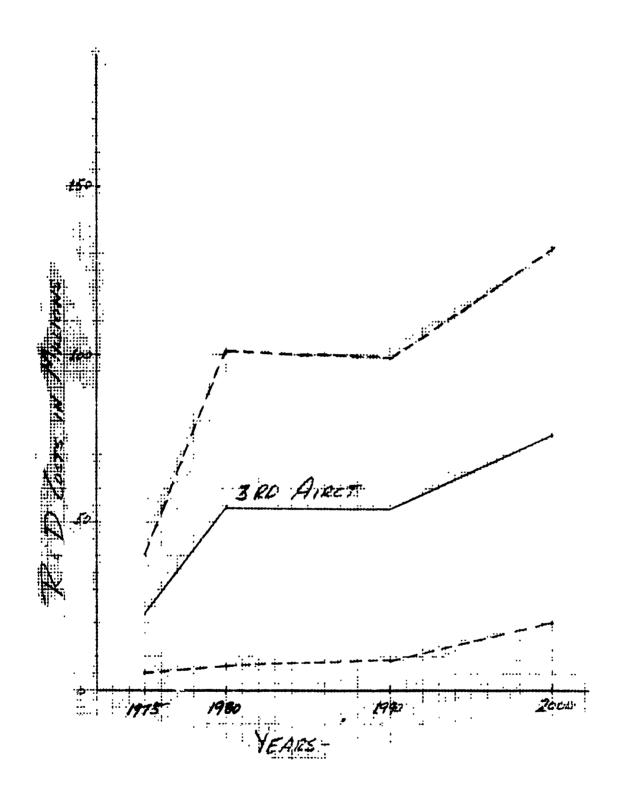
150 RED COSTE IN MILLIONS LITE AIRCT 1990 2000 1980 1975 YEARS-

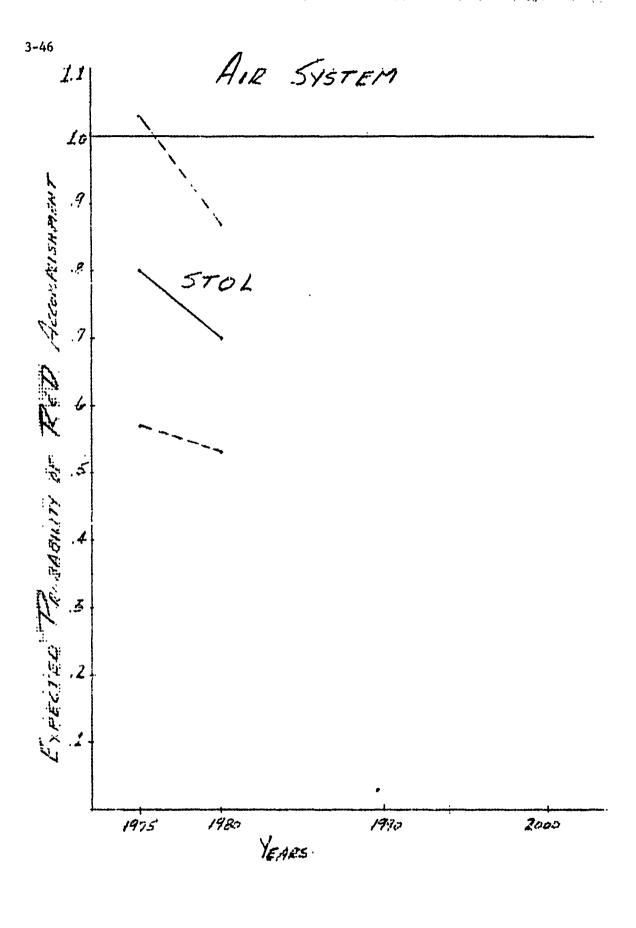


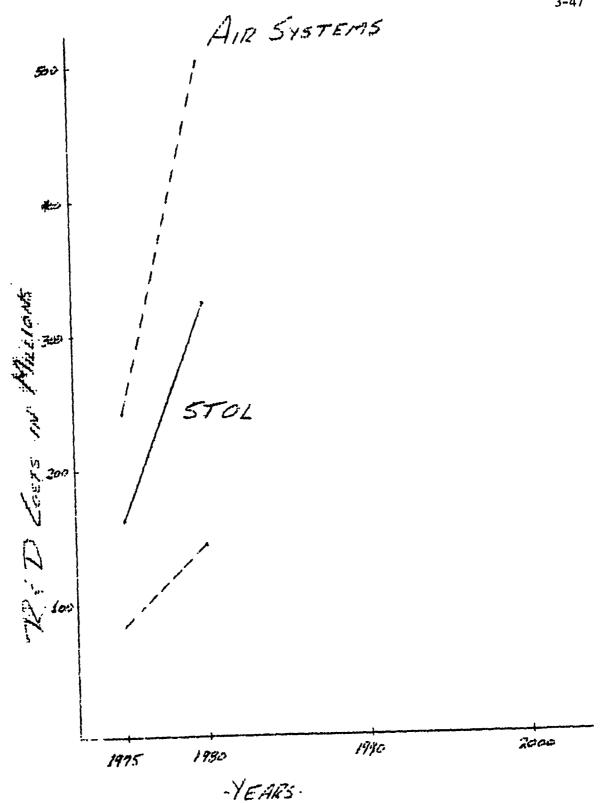
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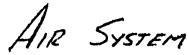


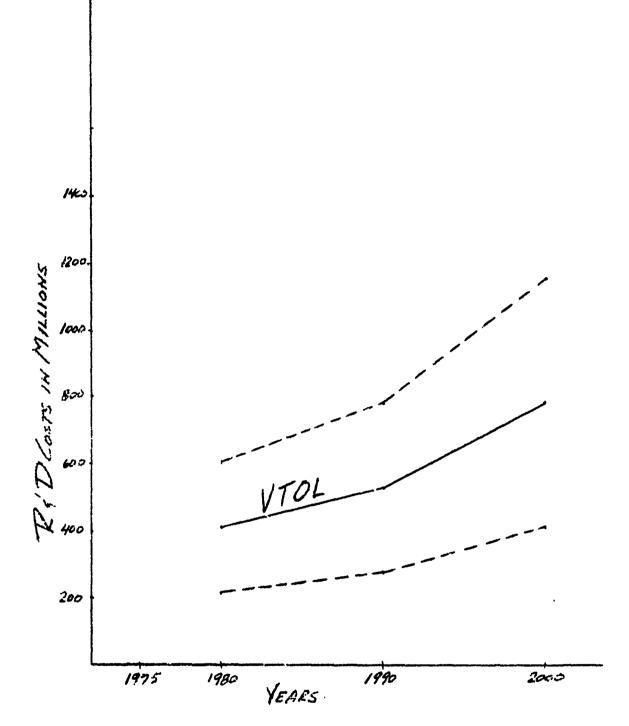


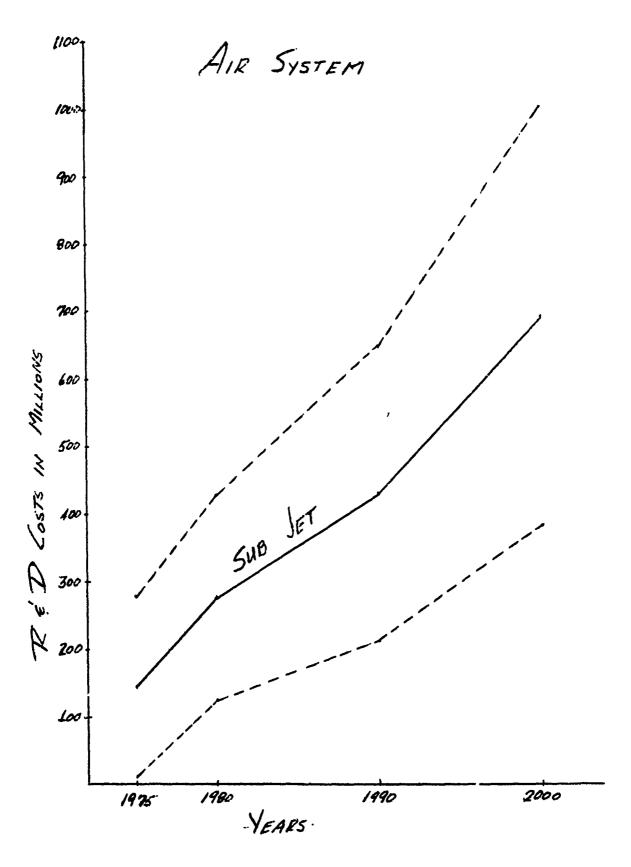


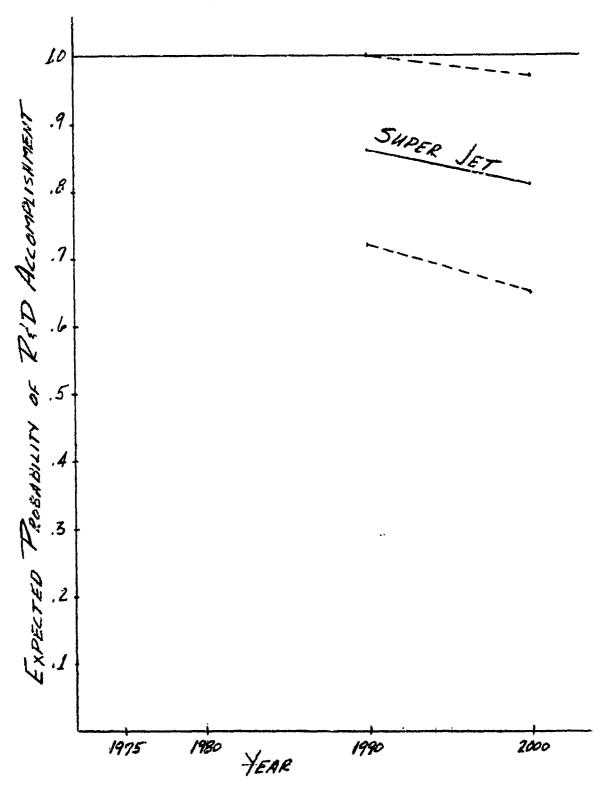




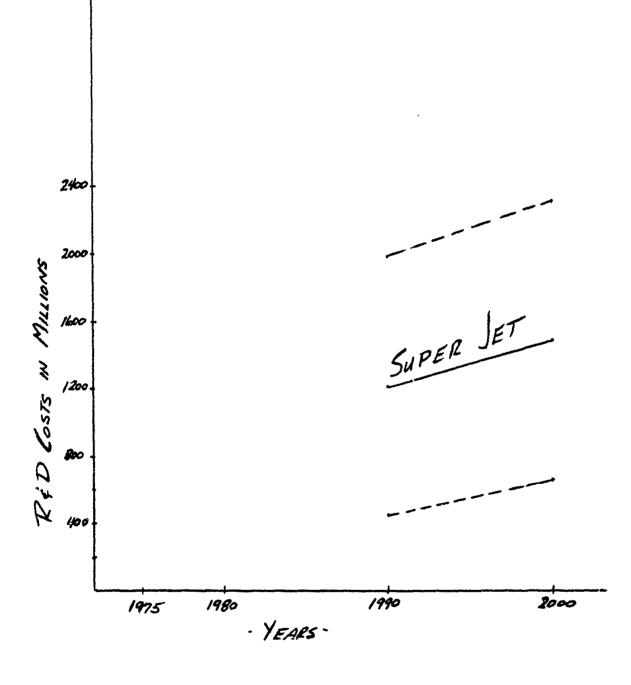








AIR SYSTEM



Response Graphs

for

Transportation System

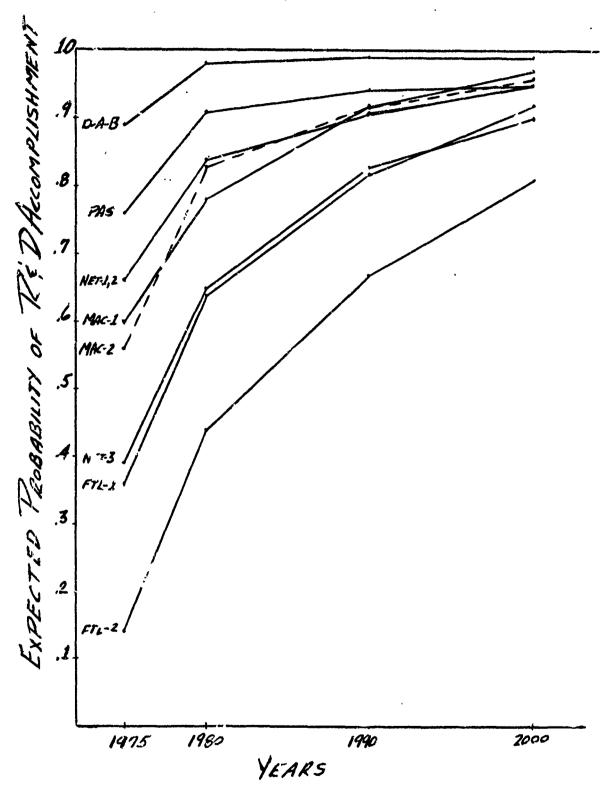
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Delphi Exercise

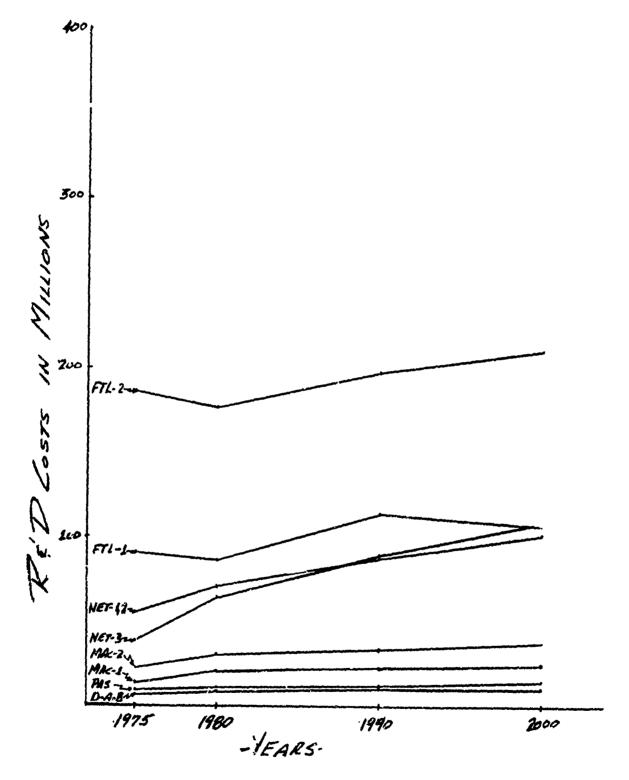
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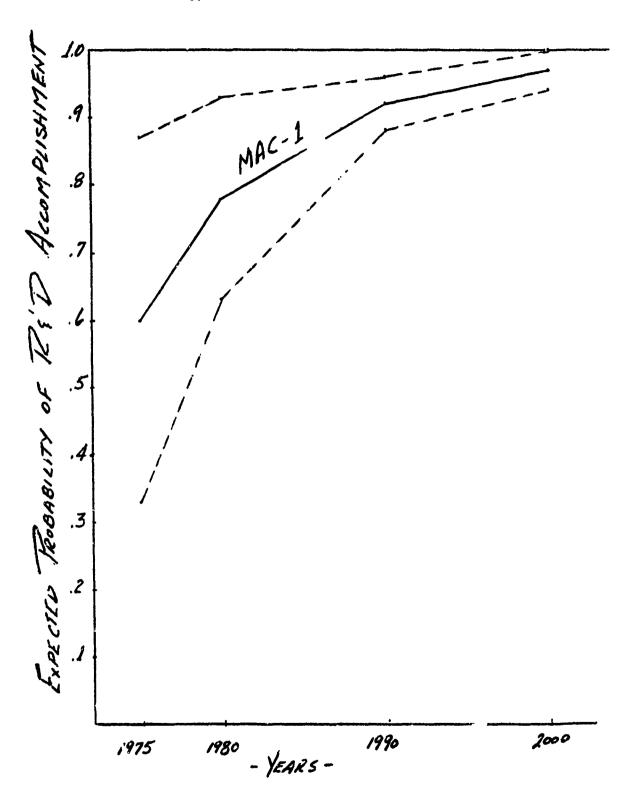
Office of Systems Requirements, Plans and Information

-URBAN SYSTEMS-

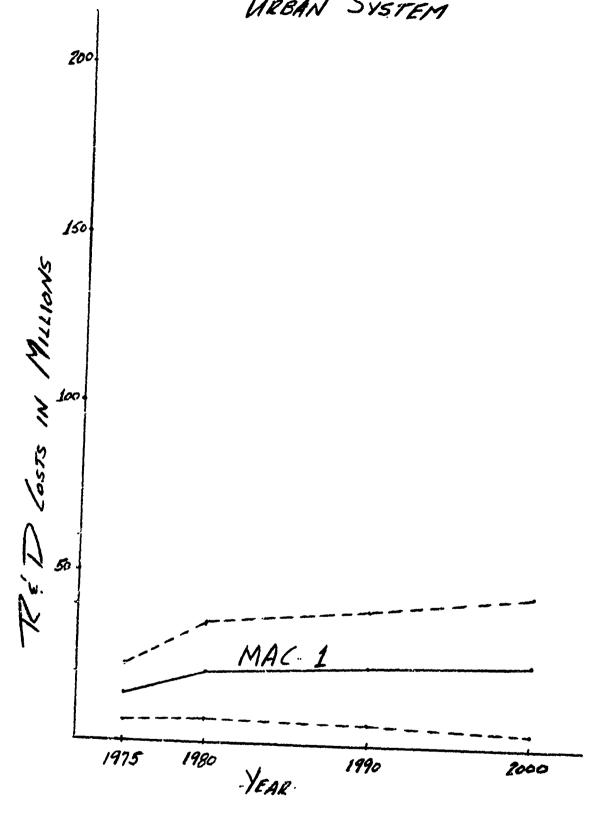


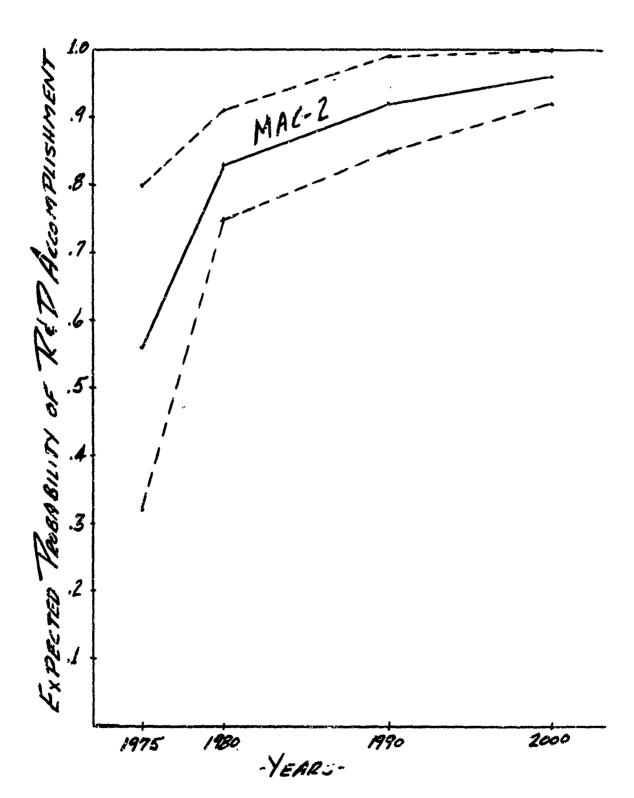
-URBAN SYSTEMS -

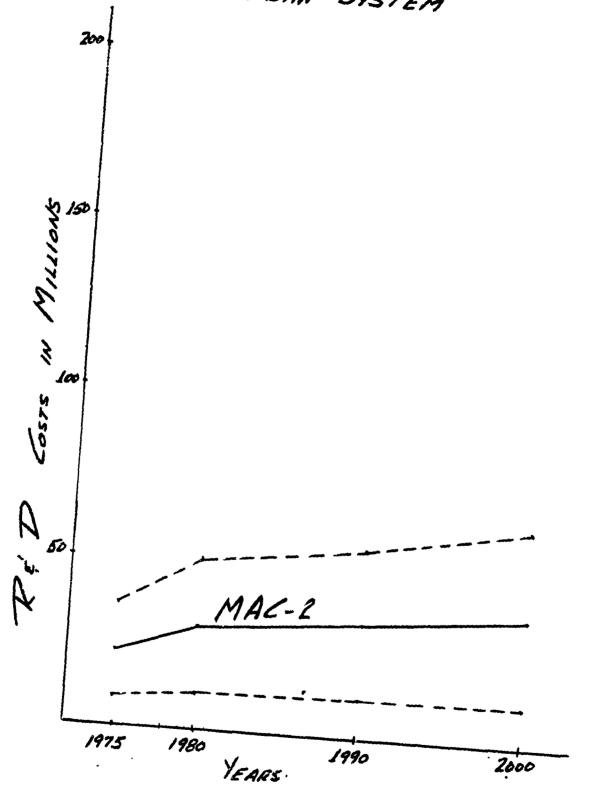


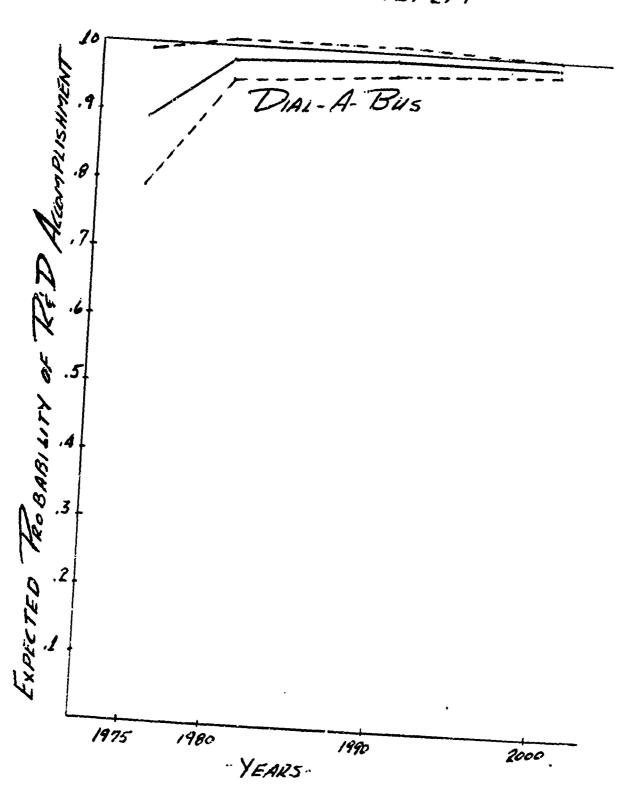




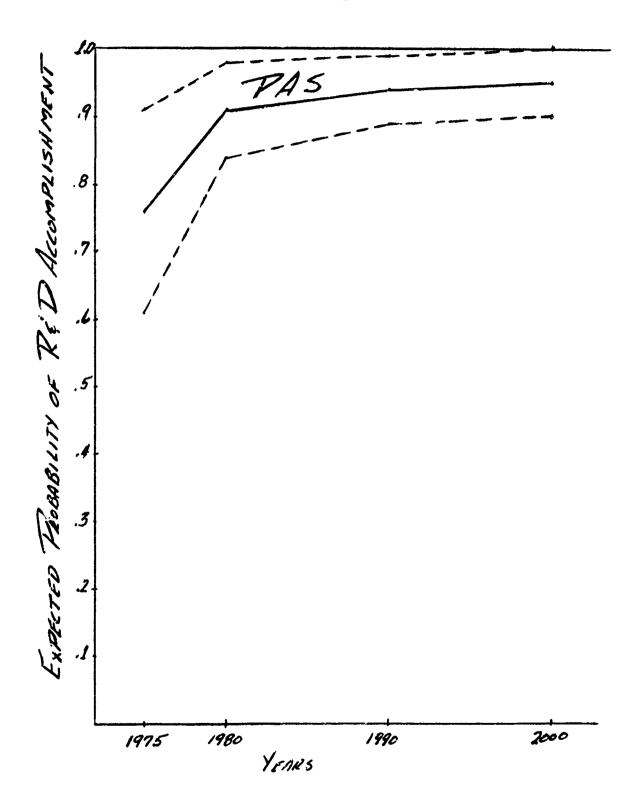








YEAR

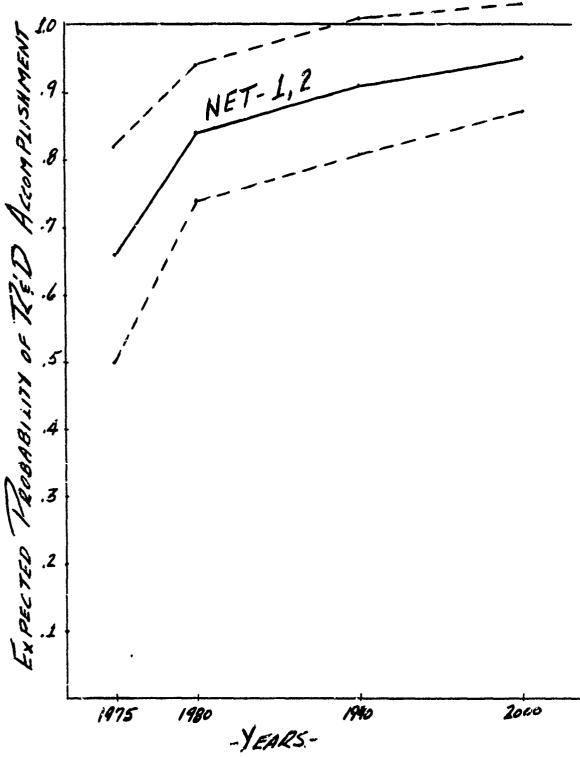


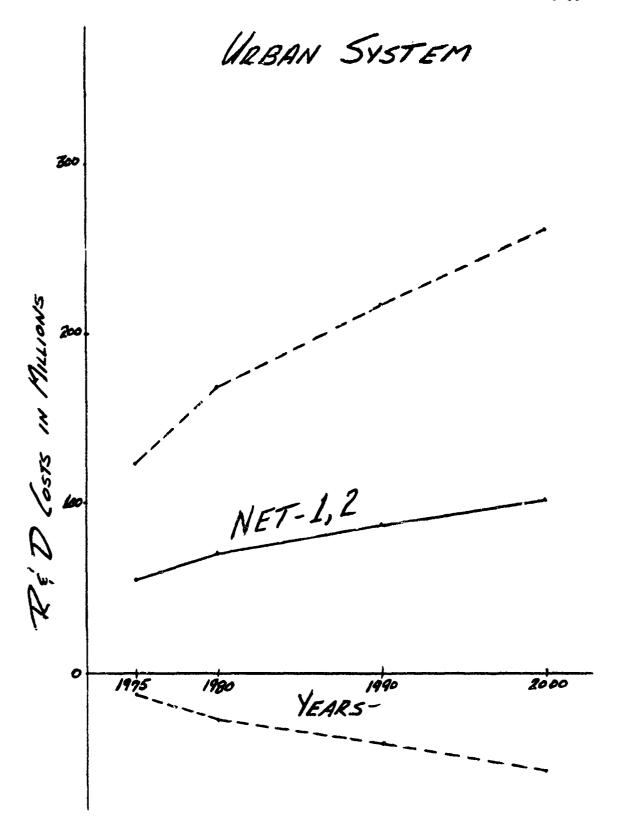
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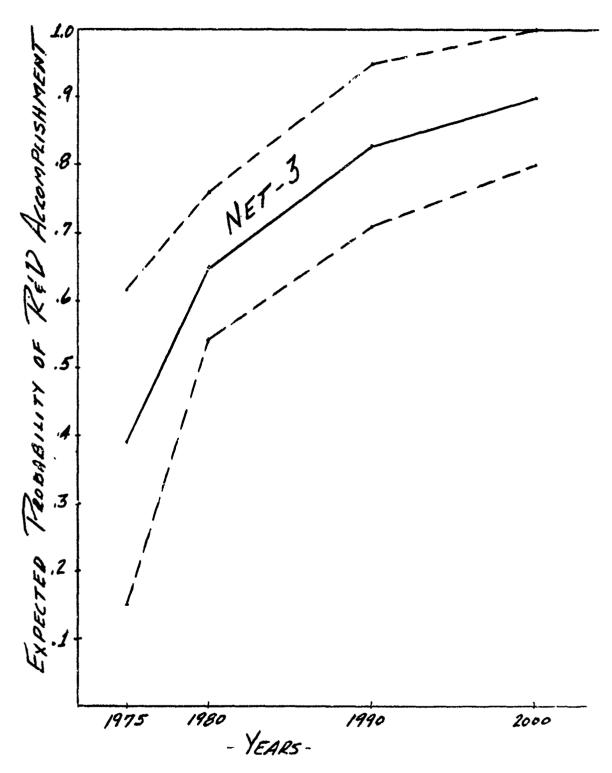
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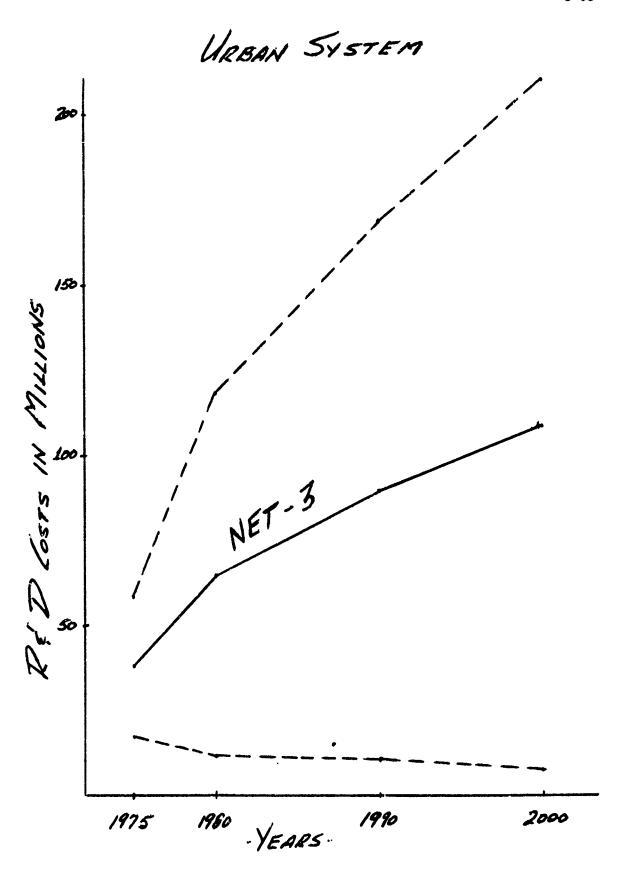
PAS
1990 2000

1975 1980 1990 YEARS

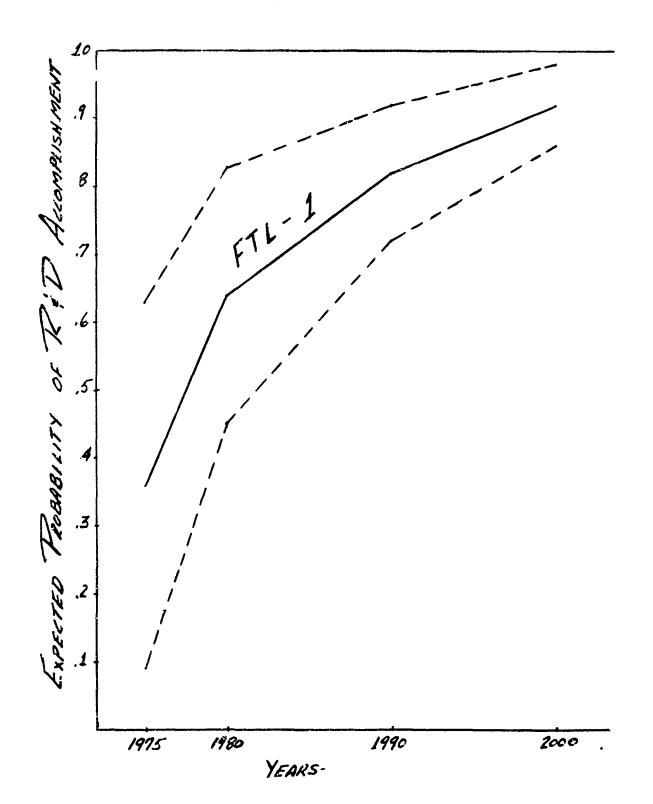




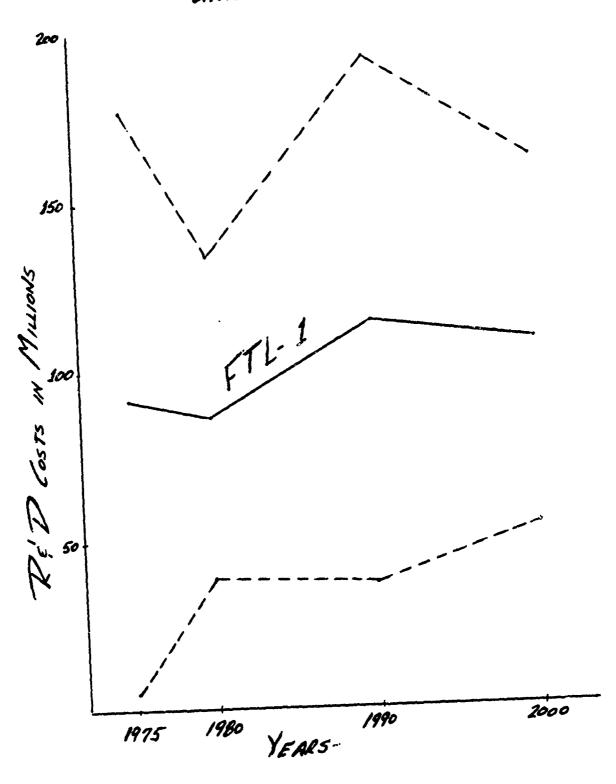




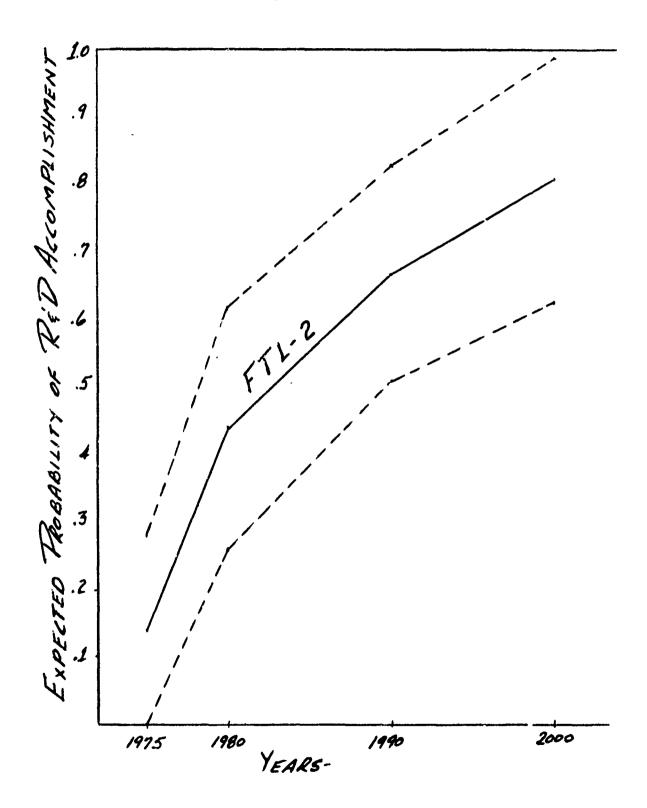
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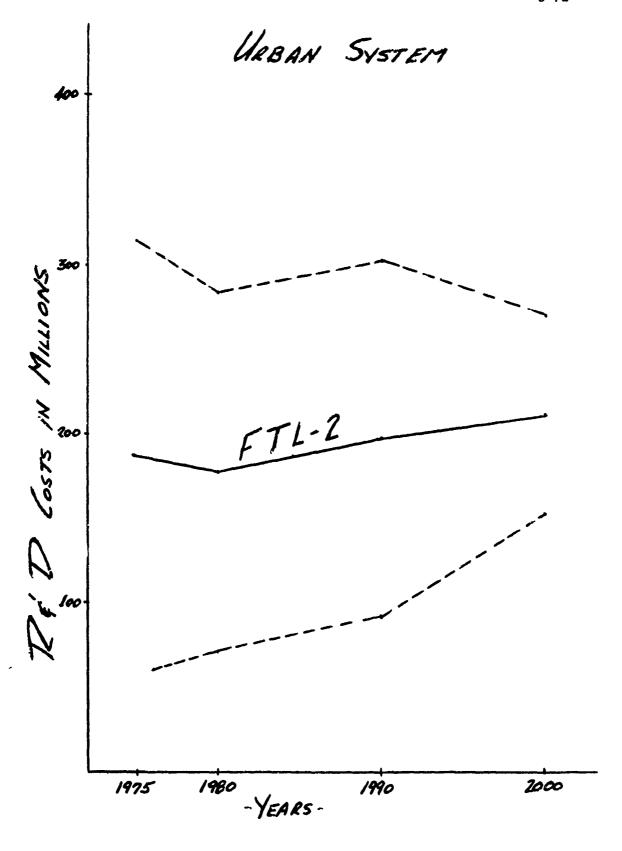


URBAN SYSTEM

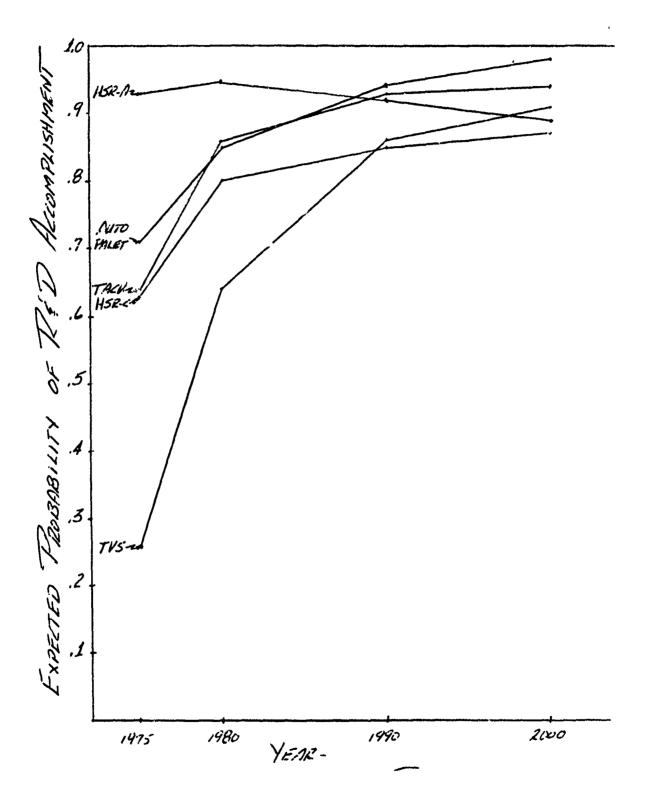


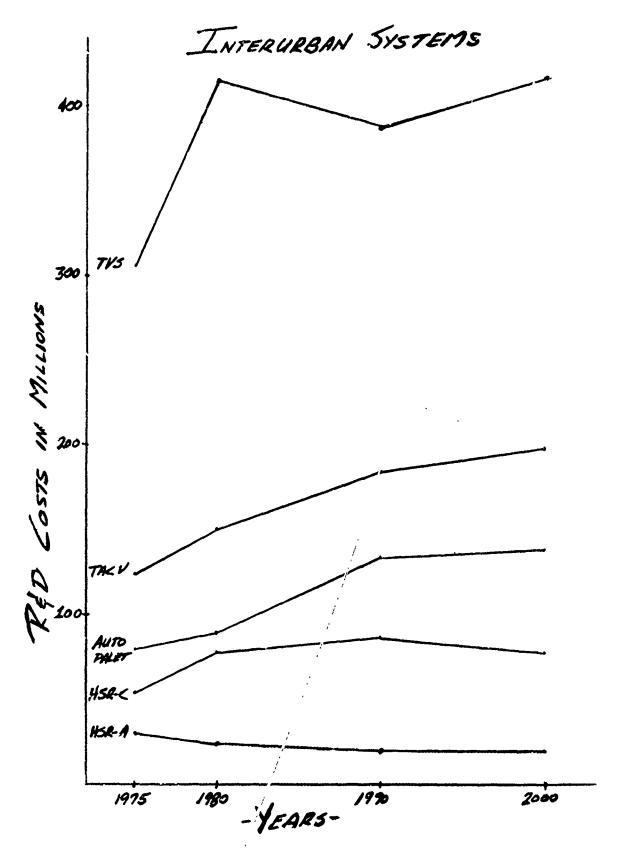
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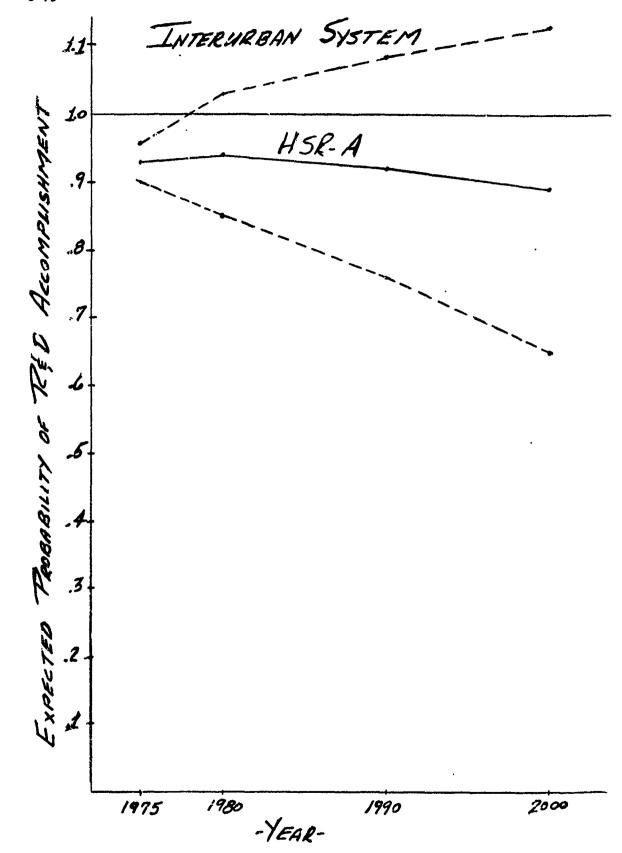


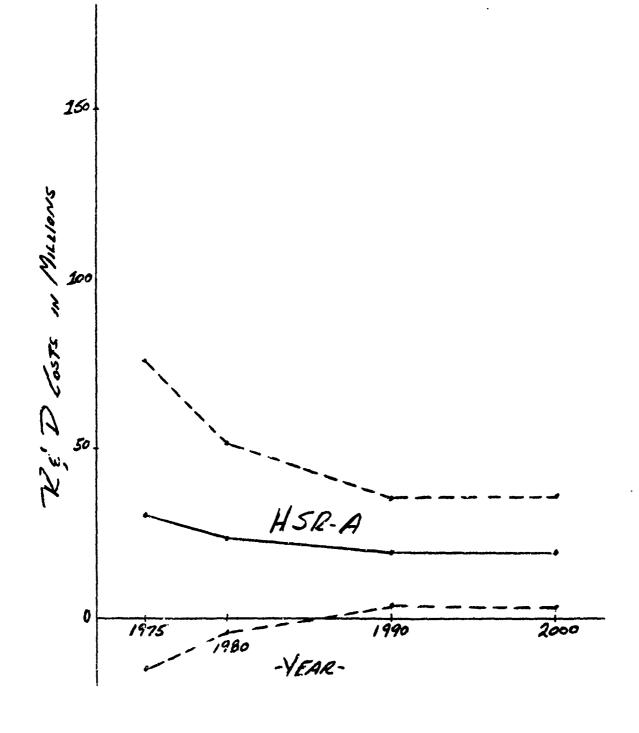


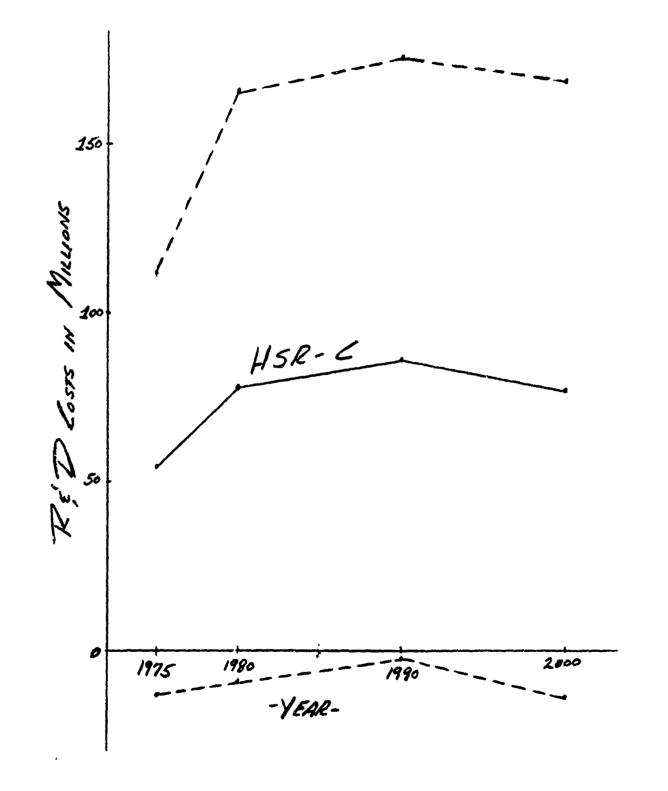
INTERWEBAN SYSTEMS

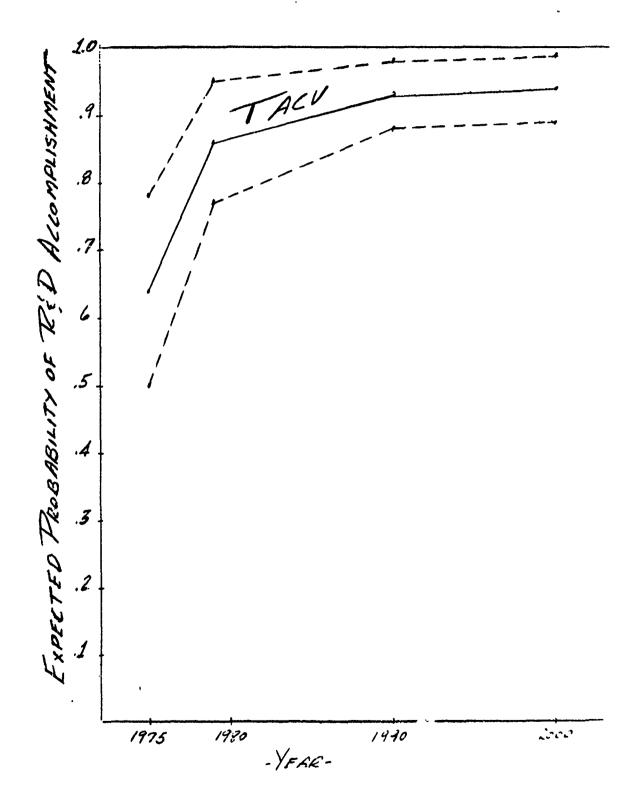


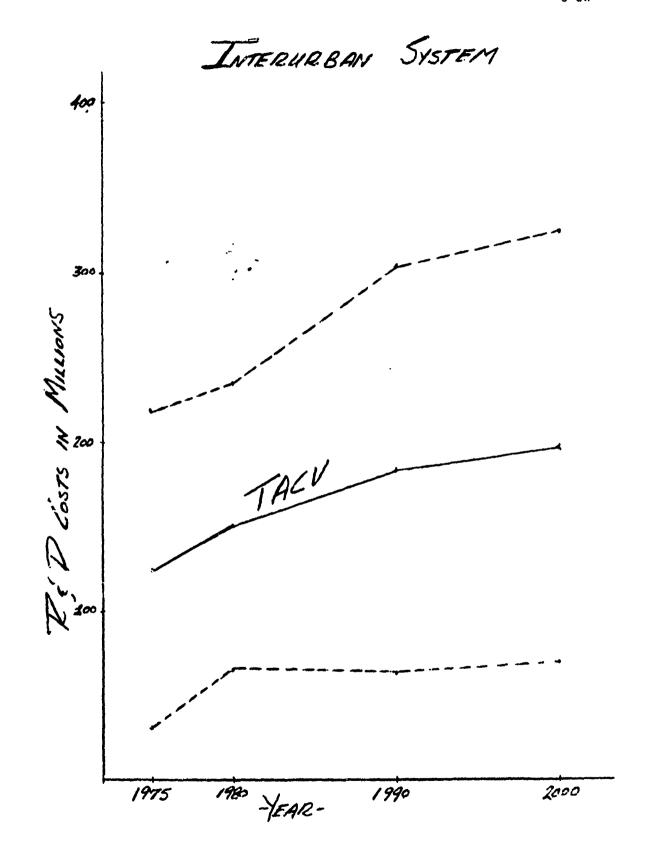


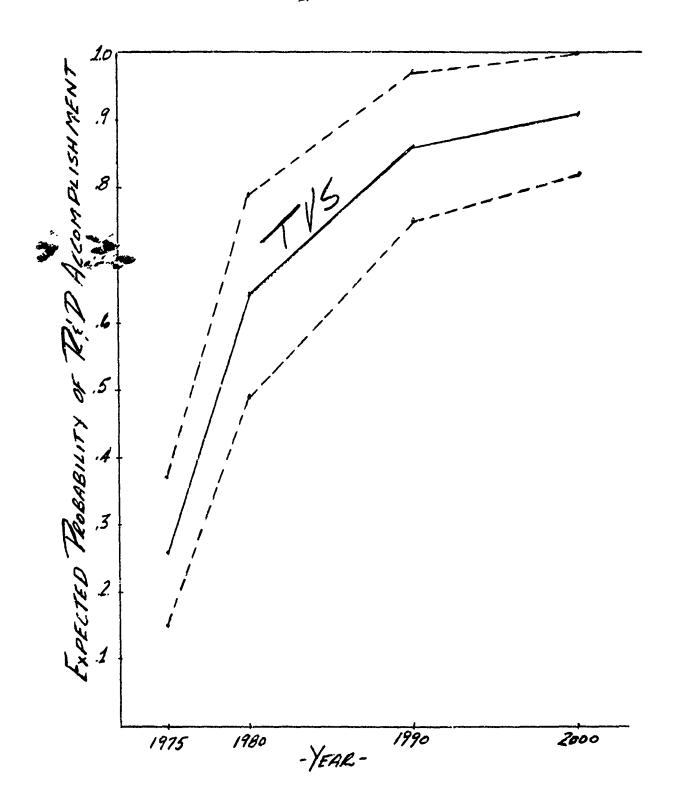


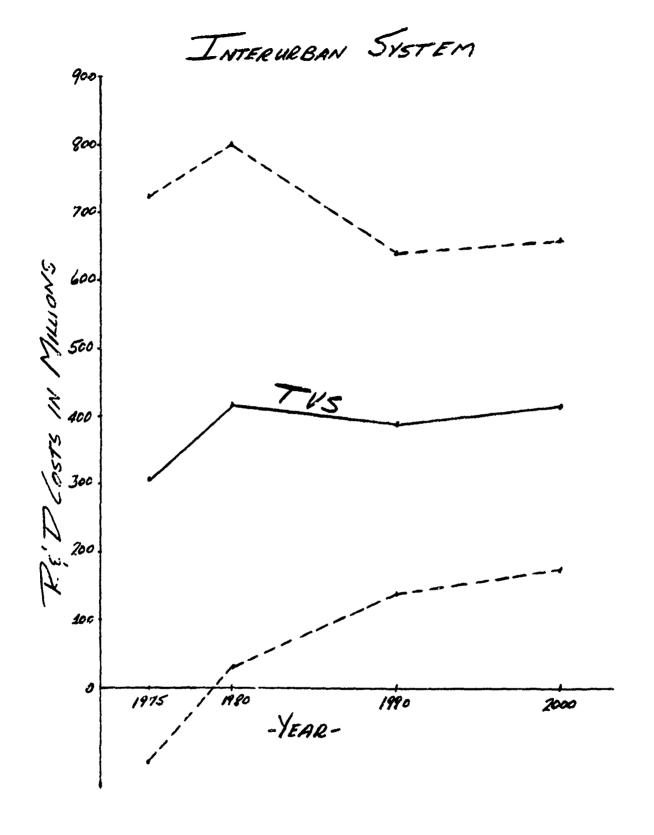


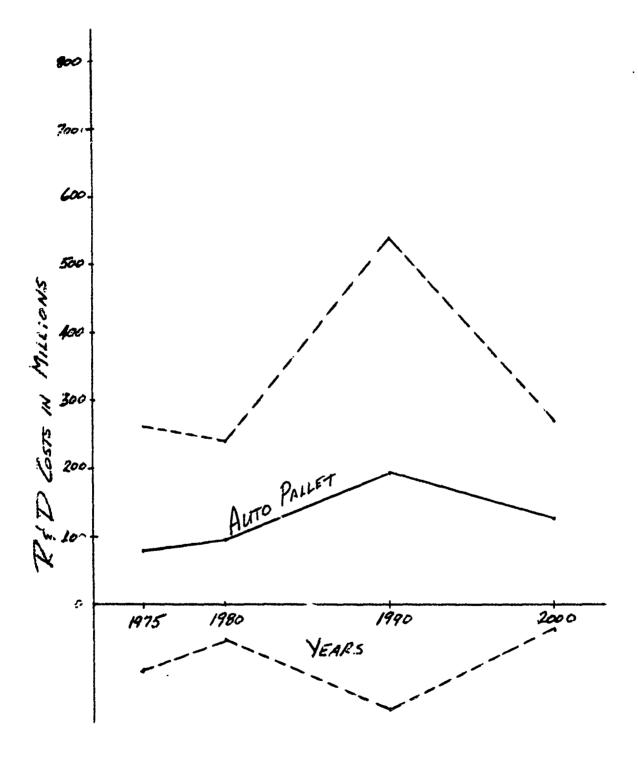


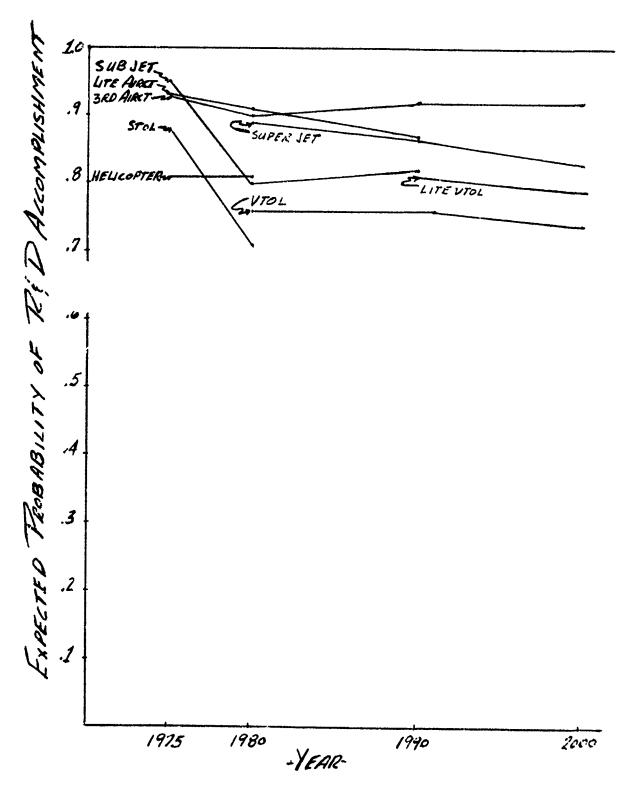


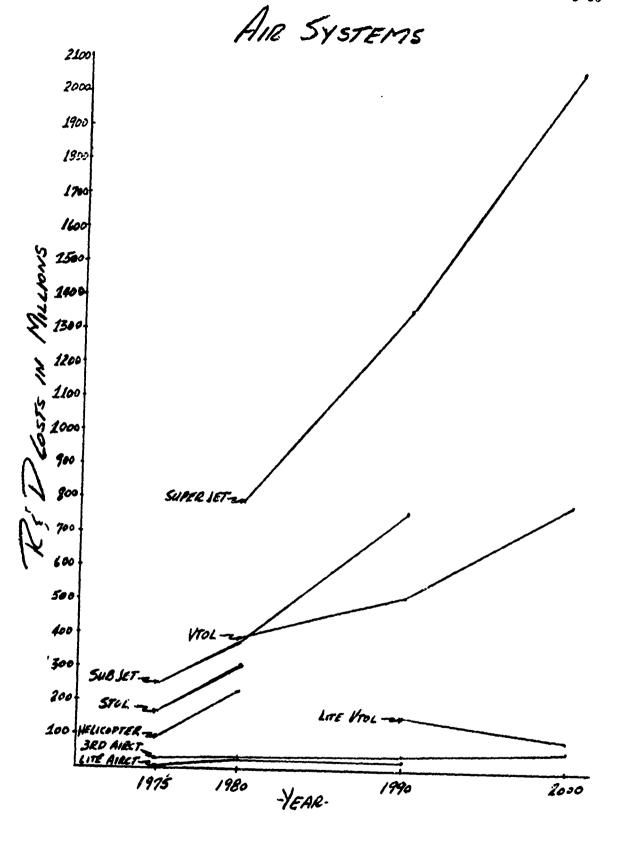


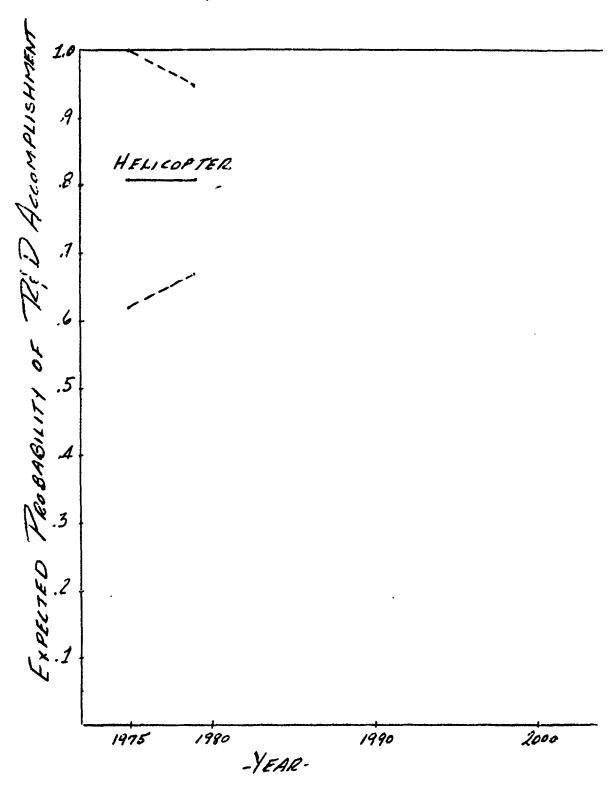


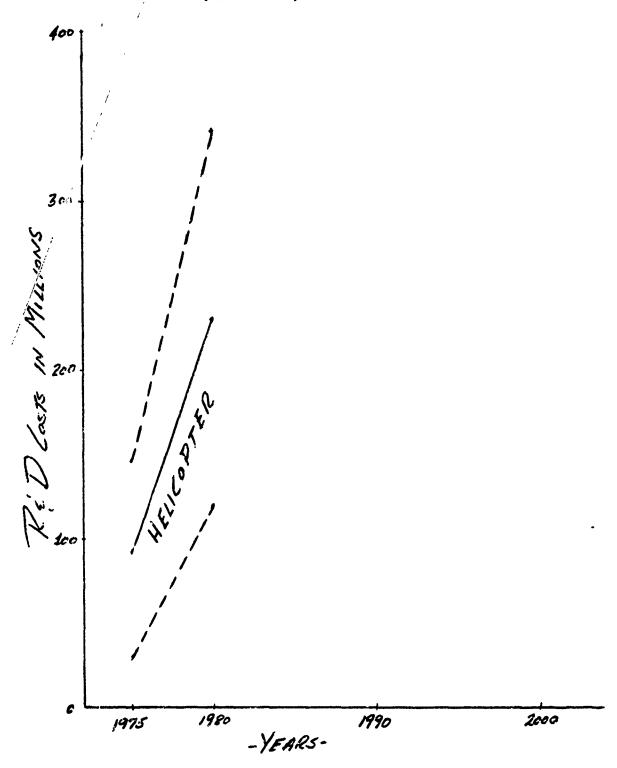








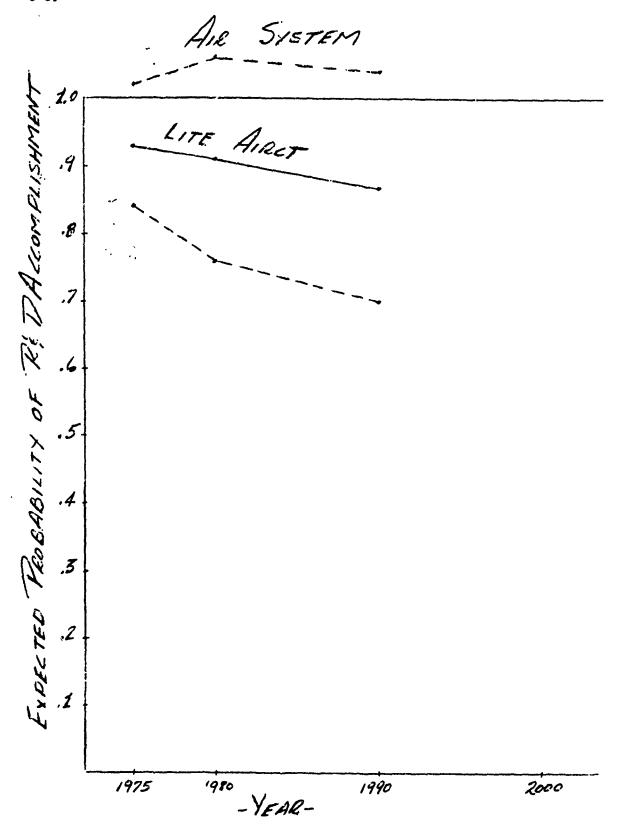


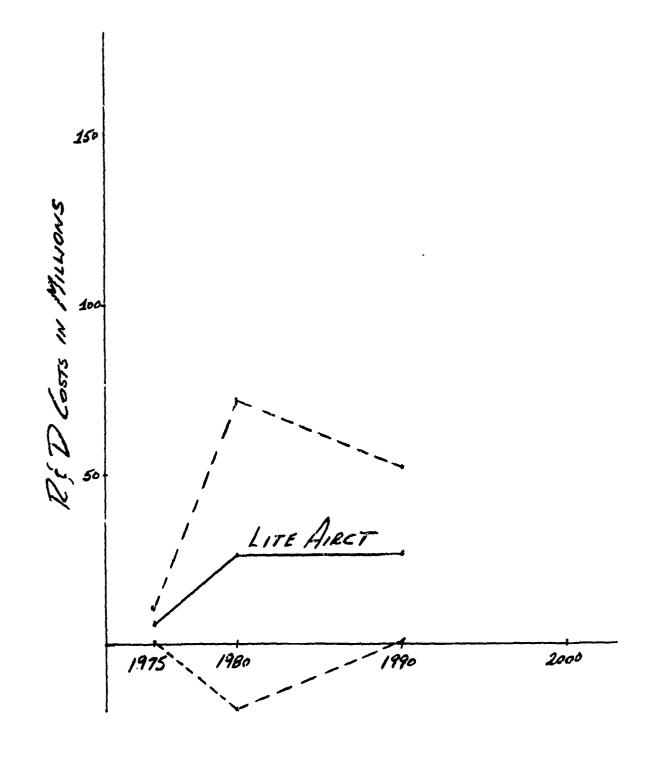


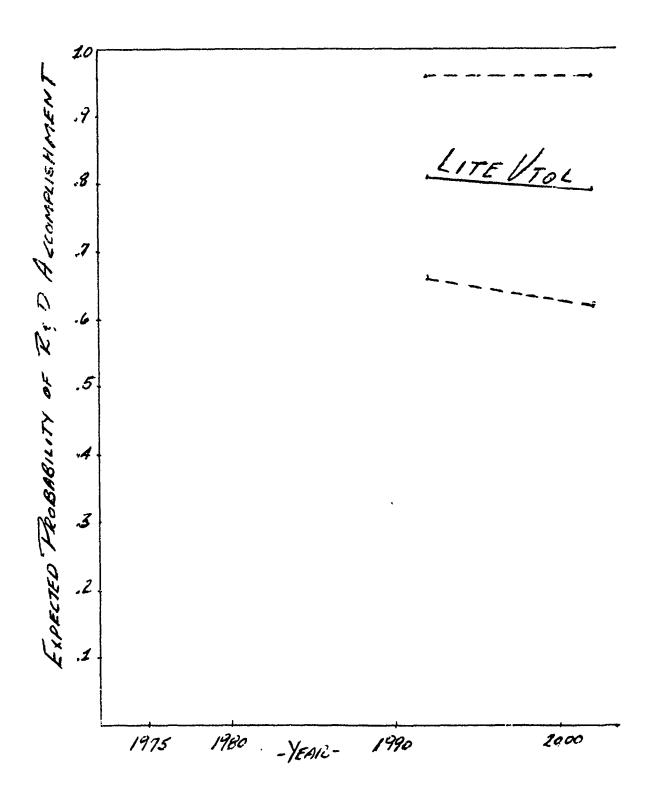
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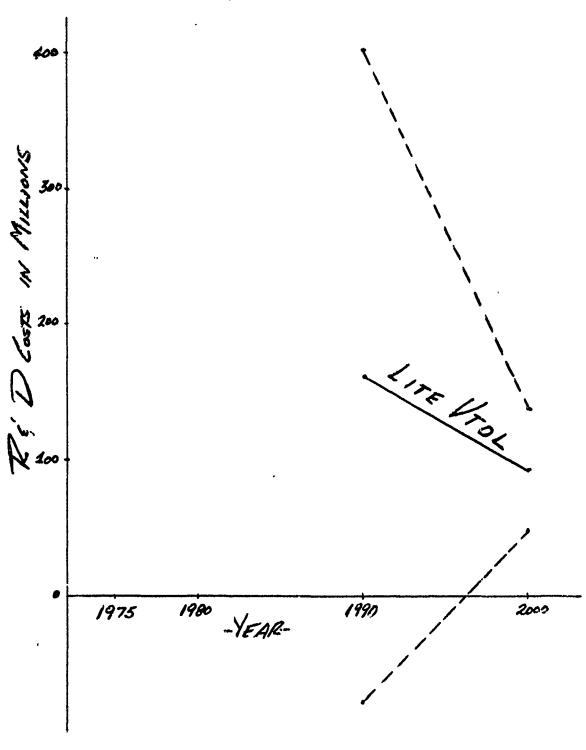
CONTRACTOR CONTRACTOR

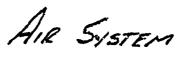
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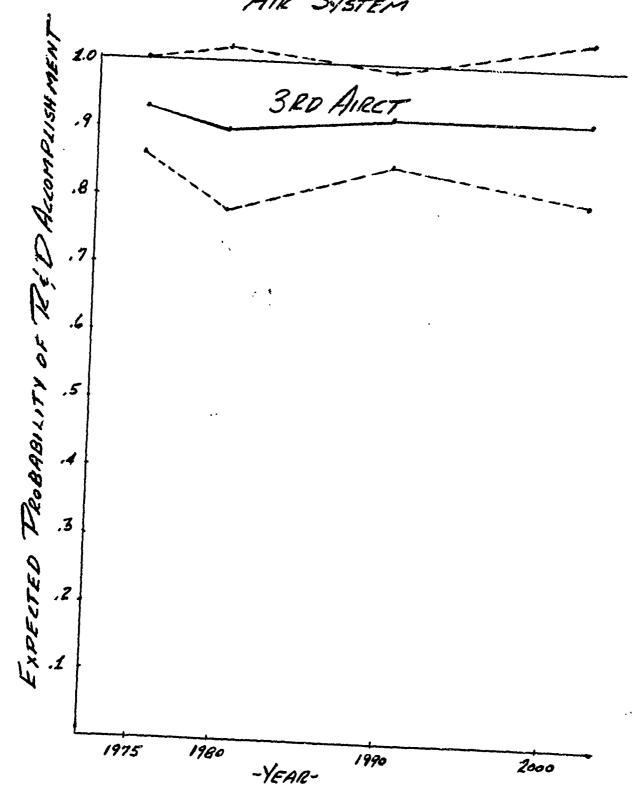


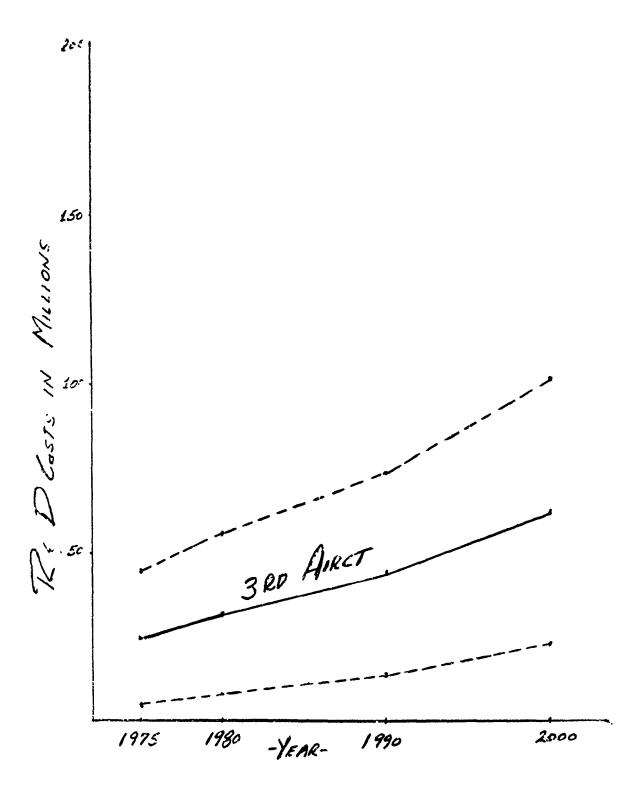


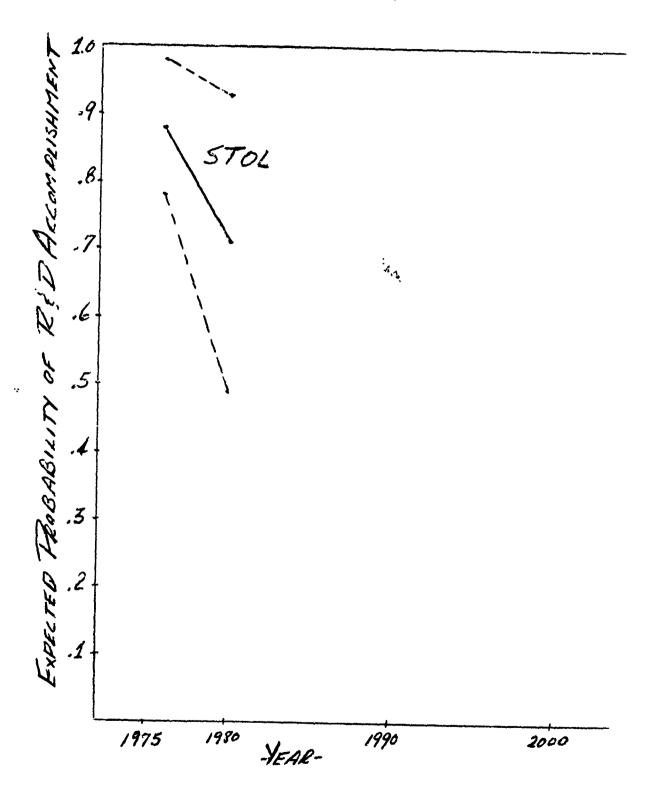


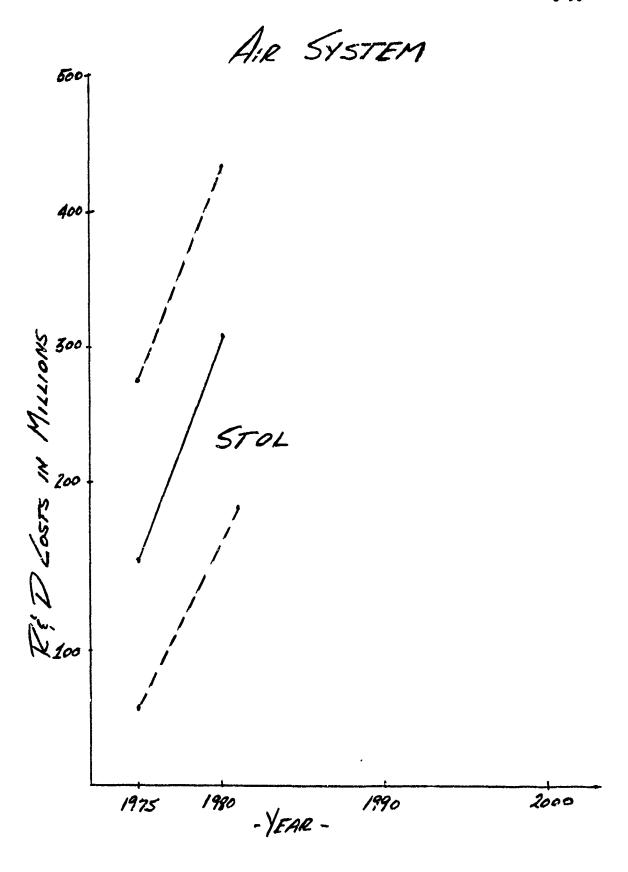


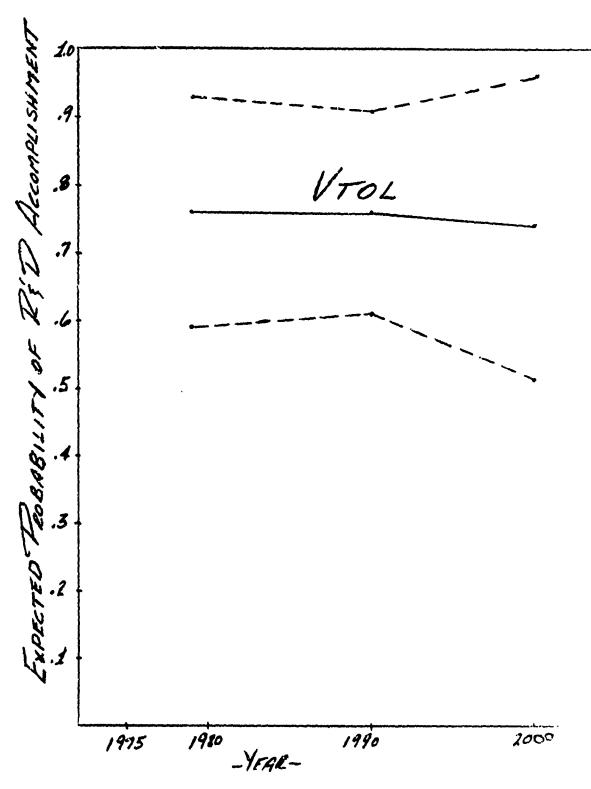


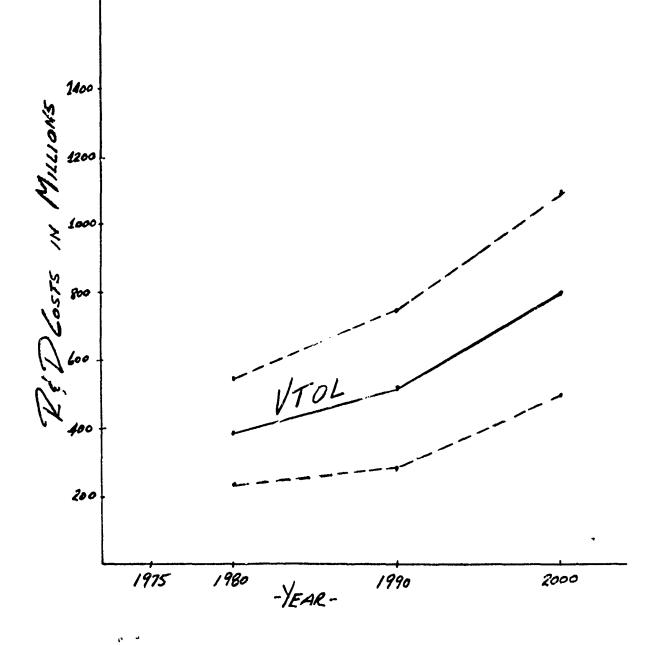


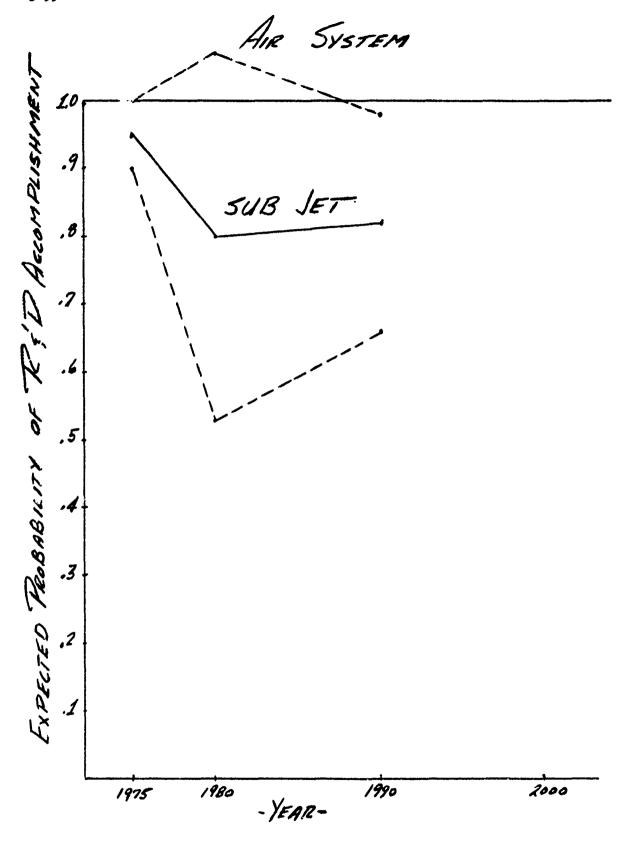


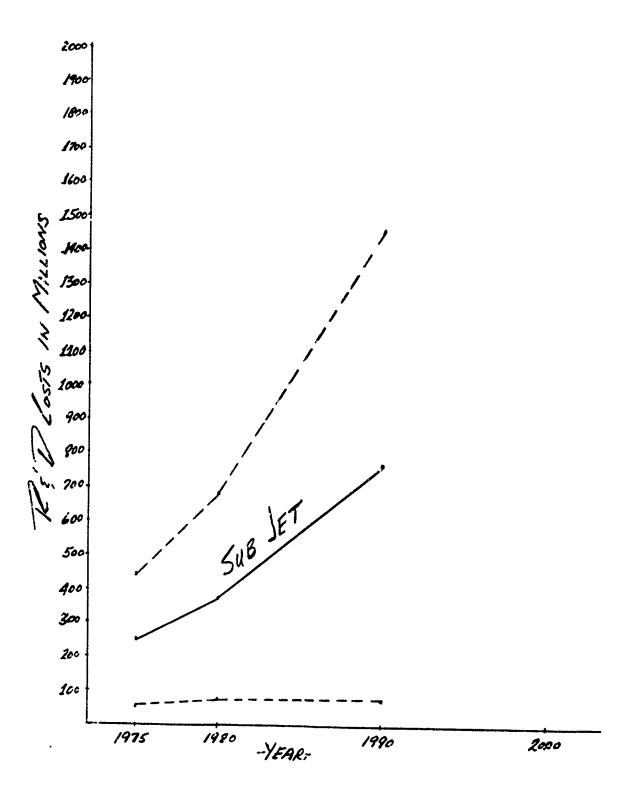


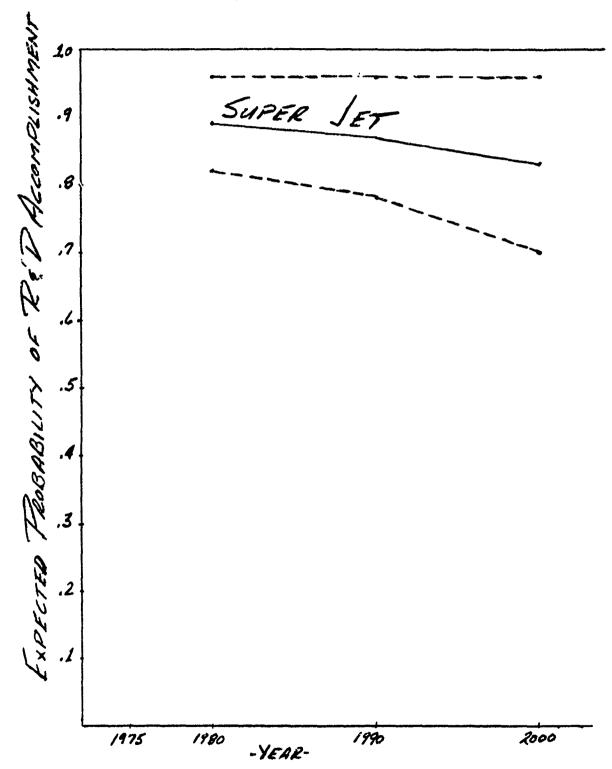


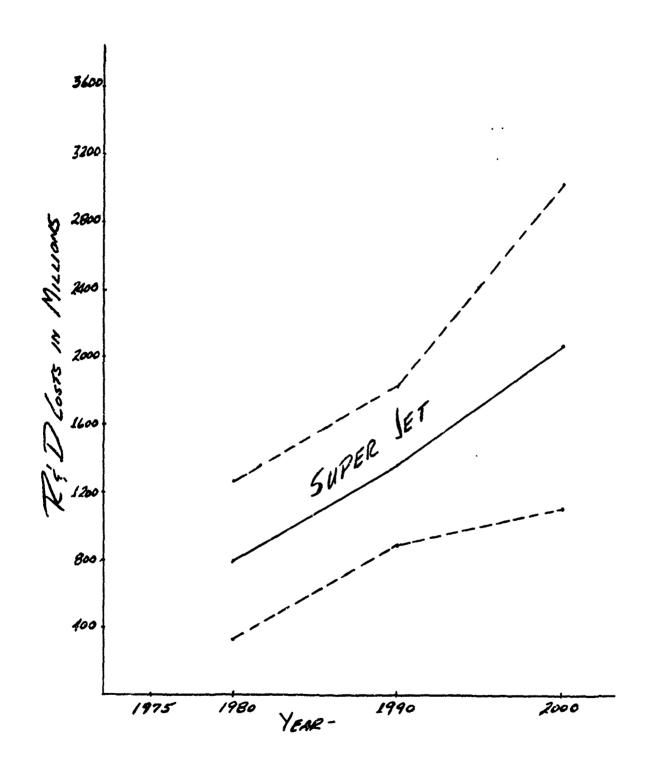












APPENDIX 4

Appendix 4

A. General

- 1. This appendix includes information describing:
 - System parameters for the modal split,
 - Rules used to determine system access/egress times and distances, and Air Mile Mode Mile ratios (C₁ L
 - Sampling Routine for obtaining Base Year Systems
 Block Velocities.

B. System Parameters

- Before a modal split forecast computer run can be made, about
 24 input data parameters have to be defined. These parameters
 cover information peculiar both to
 - The operational and cost characteristics of the systems available for choice, and
 - The attributes which define a trip as a total system (i.e. portal to portal).

Examples of the data required for the 1 passenger - group

(1 passenger - time value) runs are attached as a series of

formatted input sheets. Each sheet contains parametric

descriptions of the systems that could be available at a

particular distance in an urban, non urban, or other environment.

The first sheet defines qualitatively the meaning of each input

parameter.* Notes describing any exceptions follow the

formatted inputs.

^{*} More detailed explanation of the input parameters is contained in the original NASA lime Value Modal Split Model report by H. M. Drake and others (See References).

C. Access/Egress Times and Distances

1. Access and Egress Times

the time used during the interface portions of a one way trip (Figure L page 86, main report). There are many access/egress possibilities, but for this report they were limited to either walking, kiss and ride auto, or taxi. There is no data available to describe distributions for this information, consequently best judgment of group consensus was used to determine values. An example of the values used for major trip lengths greater than 50 miles is shown on Matrix 4-1. Similar arrays were derived for trip lengths of less than 50 miles.

2. Access and Egress Distances

a. For Auto:

Access and egress distances were assumed to be the average distances required to go from the portal's door to the location of the auto.*

b. For Bus and Rail:

Access and egress distance were assumed to equal 5 miles**

c. For Air:

Access and egress distances were assumed to be 8.2 miles***

^{*} Average auto velocity of 17.5 mph was used.

^{**} Chicago Area Transportation Study Vol. 2, Data Projection, 1960.

^{***} Official Airline Guide, projected Average Distance for access mode.

D. Procedure for Determining Average Velocity and Air Mile/Mode Mile Ratio

1. As with the access/egress times in the preceding section, very little data has been collected on the average block velocity. for conventional modes. In order to achieve this input data the following was achieved:

The top 100 cities (i.e. in terms of the number of originating or terminating domestic airline trips)* were defined for the distance intervals of 20-50 miles, 50-200 miles, 200-500 miles, 500-1000 miles and 1000-3500 miles. For each of these trip distance intervals, 20 city pairs were randomly selected. The city pair had to have air, rail and road (Bus) terminals. From the appropriate Schedule Guides, distances and trip times for each mode's city pair within each trip distance interval was recorded. Also the population** at each city was recorded. Then, the average velocity for each mode within a distance interval was calculated as follows:

 T_{ijm} = Scheduled trip time between city i and city j for mode m.

 D_{iim} = Trip distance between city i and city j.

$$v_{ijm} = \frac{v_{ijm}}{v_{ijm}}$$

P_i = Population at City i.

^{*} Official Airline Guide, Quck Reference North American Edition, R. H. Donnelly Corp., January 15, 1970.

^{**} Botting, W. H. & Galey B. T., <u>A Classification of Urbanized Areas for Transportation Analysis</u>, Highway Research Board # 194, Dec '67.

 P_{ij} = Population at City j.

 \overline{V}_{km} = Average Velocity for mode m within distance interval k.

$$\overline{v}_{km} = \sum_{\substack{P_i,P_j \cdot V_{ij} \\ \overline{V}_i P_j}} \frac{P_i P_j \cdot V_{ij}}{\overline{V}_i P_j}$$

In order to diminish the bias to the velocity parameter from statistical "out-liers" (sample points significantly outside the cluster of normal points), the velocity for each trip had to be weighted. Lacking any other weighting as a surrogate, the population product was used. It was assumed that city pairs with the higher populations in a distance interval would attract the greater number of trips. Consequently trips between them would reflect better the average velocity for a trip distance interval.

In the same way that the average velocity was calculated, average trip distances were calculated. The ratio between an air mile and any other mode mile within a distance interval was easily determined and the distance adjustment parameter (c_1) defined.

ACCESS - EGRESS TIME MATRIX

Trip Length 250 Miles

MODE FOR MAJOR TRIP ELEMENT	ORIGIN INTERFACE ACCESS MODE	ORIGIN INTERFACE ACCESS WAITING	ORIGIN INTERFACE TRAVEL TIME	DESTINATION INTERFACE EGRESS MODE	DESTINATION INTERFACE EGRESS WAITING	DESTINATION EGRESS TRAVEL TIME
		(MIN)	(MIN)		(MIN)	(MIN)
AUTO	WALKING	0	3	WALKING	0	3
BUS	KISS & RIDE AUTO	18	21	KISS & RIDE AUTO	ဖ	21
RAIL	KISS & RIDE AUTO	30	21	50% KISS & RIDE 50% TAXI	12	21
AIR	KISS & RIDE AUTO	36*	30	50% KISS & RIDE 50% TAXI	12	33

NEW MODES**

reporting; 6 minutes walking from auto to ticket counter. * Waiting Time includes 30 minutes for preflight

** Access or egress times become a function of the terminal location. Times for new modes are the same as those for the mode they are competing with unless the system was accessibility. Then assumptions according to DOT Study reports were used. (i.e., MAC or NEI TYPE Systems) especially assigned with multi stations and ease of

IDENTIFICATION LIST OF SYSTEMS

CODE # (MIC)	SYSTEM	CODE # (MIC)	SYSTEM
1	Auto	25	MAC-1
2	Lite Aircraft or Light Aircraft	26	NET 1-2
3	HSR-A	27	MAC-2
4	3rd. Level Aircraft	28	NET-3
5	Bus	29	Auto-Pallet or
6	Train		Auto-Palet
7	VTOL or Vertical Takeoff and Land	ing 30	HSR-C
8	STOL or Short Takeoff and Landing		
9	CTOL or Conventional Takeoff & La	nding	
10	Subsonic Jet		
11	Supersonic Jet		
12	Light VTOL or Lite VTOL		
. 13	Helicopter		
14	TACV or Tracked Air Cushion Vehic	le	
15	Business Helicopter		
16	Business Turboprop		
17	Business Jet		
18	Train (New)		
19	TVS or Tubular Vehicles Systems		
20	FTL-1 or Fast Transit Link		
21	FTL-2		
22	PAS or Public Auto Service		
23	TAXI		
24	Dial-A-Bus or DAB		

Identifies Chart Run Input:

Identifies Major Trip Element Distance Distance Interval:

CODE/

CODE # assigned to identify the system used to interface with the system used on the major trip element CODE # assigned to identify each system in the computer program used over a major trip element distance. distance. MIC: MIF:

of Passengers - identifies size of the group.

of Passengers with same time value within group N.

Beginning Distance for the one way major trip element distance, measured in air miles. Ending Distance for the one way major trip element distance, measured in air miles. FICD. BIE's.

Notal roundtrip interface time - measured in hours. TIF:

Notal cost of any travel during interface portion of the trip - takes into account roundtrip interface costs. CIF:

Pime spent at Destination - measured in hours. .. GE

Fixed cost at Destination. Cor. Cost of lodging in dollars/day.

Cost of comfort. 됐 당 : . .

Integer which is a multiplier to change value of the fixed cost portion (BASE) of a system usually set at 1 (No change). 겁

Usually set at Integer which is a multiphier to change value of cost/per mile (CPM) of a system. 1 (No change). P2

Integer used to indicate # of points (pairs) used to define block speed of a system on the major trip element part of a trip. è

Block Speed of a system on the major trip element part of a trip.

Adjustment factor to change Air Mile Distance to System Distance.

Decimal Factor to account for fraction of additional time required for comfort, convenience of food stops. C5 allows adjustment, 50¢ for every hour of total trip time. Meal Cost. The model is set to charge 32 C C S

up or down (程色3r-C6).

Cost/Mile to use a system over major trip element distance. Fixed cost to use a system. BASE: CPM3

Integer - Accounts for Parking fees. . . .

Integer - Accounts for the roundtrip, number of travelers, and applicable taxes.

Additional parameters which are in the original NASA Model that permit more detail along a major trip element (e.g., acceleration; deceleration for train trips) ware not used.

4-7

CHART AA

Distance Interval 0-2.5 Miles (High Density)

2000 1990 + NEW TV CURVE		
1990 BASE + MAC-1 + MAC~2	2, 2 1 1 6 2, 5 0 3	12.1 12.1 37.5 20.5 20.5 20.5
1980 BASE + MAC-1	25 0 2.5 0 3.5	10.00 10.00 10.00 10.00 10.00 10.00
1975 BASE + NEW TV CURVE		
TAXI	2,01163	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
SYSTEMS)	2 8 0 1 1 0 2 4 0	12. 12. 13. 14. 15. 16. 17. 17. 17. 17. 17. 17. 17. 17. 17. 17
(BASE YR. SYSTEMS) BUS TRAIN	, 2 2 3 4 4 5 6 7 7 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8	, ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
AUTO	4 6 4 4 0 v w o	80 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
CODE	MIC MIF NV NV BICD FICD TIF	TD CDT CC CC P1. P2. P2. C2. C3. C5. C5. C5. C5. C6. C6. C6. C6. C6. C6. C6. C6. C6. C6

INPUT CHART AB

Distance Interval 0-2.5 Miles (Non-Urban)

(BALE YR. SYSTEMS)

	1975 - 2000 (No New Sytems - T.V. Curve Shifts)														
BUS	ហេមក	, 50 t	က် ဝ	mc	0	0	нн	rd i	15	-1 O	ا ئ	0	.035	0	N
AUTO	404,	3° 2	0.0	, m c	۰ «	0	러 ᆏ	rd :	, 50 ,	-1 O	5	0	.042	0	СI
CODE/	MIC MIF	BICD FICD	TIF	6 5	3 8	ខ	P, T	' E	BS	ປີປ	ر 10 در	BASE	CPM	ະິ	^C 4

INPUT CHART AC

Distance Interval 0-2.5 Miles (Other Urban)

	2000 (1990)	New T.V.
	1990 (1980)	New T.V.
	1980 1975 + PAS	2,50 116,00 118 135
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	1975 BASE + DAB	25. 0 82 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
EMS)	TAXI	
YR. SYSTEMS)	BUS	
(BASE	AUTO	8 0 3 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
	CODE/	Mic MIF N NV NV BICD TIF CIF CDT RR RR CC P ₁ NP NP RR CC CC CC CC CC CC CC CC CC

INPUT CHART BB

Distance Interval 2.5-20 Miles (Urban)

(BASE YR. SYSTEMS)

	2000 1990 + NFW 7FF + COMP 2	* <u>}</u>	6 0 0 1 1 1 0 1 0 0 0 0 0 0 0 0 0 0
	1990 1980 + FTL-1 + NET-3	20 6 1 2.5 20 .64	6 6 6 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
	1980 1975 + NET-1&2	26 6 1 2.5 20 20 .4	6 0 1 1 1 0 0 2 0 2
	1975 BASE + DAB	24 6 1 2.5 20 .15	6 11 13 13 25 25 25
13)	TAXI	23 20 1 20 .	, 50 0 0 1 1 1 1 0 0 0 0 0 0 0 0 0 0 0 0
(Charters)			18.9 1.5 0.05 2.05
	BUS	2.5	16. 11. 16. 10. 00. 20.
•	AUTO	2.50	8. 0 17.2 17.2 0 0 0 0 0
			CC CC CC C C C C C C C C C C C C C C C

INPUT CHART BC

Distance Interval 2.5-20 Miles (Non-Urban)

(BASE YR. SYSTEMS)

1990	NEW T.V. CURVE					
1980	NEW T.V. CURVE					
1975	NEW T.V. CURVE					
TRAIN	87777	2.5 .6 .6 .8	900	0 H H O	32 0 1 0 32 2 0 1 32	00.00
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AUTO	ਰਾਹਿਜਰ	2.5	ဖ ဝ ထိ	оннн	0 H O W.	034 2
/ggoo	MIC MIF N NV	BICD FICD TIF CIF	CDT RB	CC PP NP2	នួកបួប	BASE CPM C ₃ C ₄

2000 NEW T.V. CURVE

INPUT CHART CC

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Distance Interval 20-50 Miles (Urban)

	3 + FTL-2	21 6	, ₁ , 8	20	.02	9	0	• •	0	н	н	н	101	-	O	٦.5	0		13	
•	2000 1990 + NET-3 + FTL-2	28 6	8 1.	. O	.02	9	0	0	0	H	ч	H	20	~ i	0	1 10	0	.10	0	71
	1990 1980 + FTL-1	- 6 20	7 1 1 50	50 49.	.84	9	0	0	0	ч	н	r-1	100	~	0	. 5	0	80.	0	8
•	L980 BASE + NEW TV																			
1	1975 BASE + NEW TV																			
MS)	TRAIN	8 r r	, ₁ 8	50	.42	9	0	0	0	н	н	ч.	4	п	0	ប្	0	.067	0	73
(BASE YR. SYSTEMS)	BUS	மைப	1 20	6	0	9	0	0	0	H	ન (ri (30	H	0	٦.5	0	.029	٥	71
EMSE)	AUTO	H 0 H	7 7 7	. 20	0	9	0	œ	0	- 1	н	rd :	32	~ 1	0	5	0	.046	0	7
	CCDE	MIF NIF	NV BICD	FICD	CIF	đị.	ę F	æ	ខ	Pı	P2	a c	Z ,	CJ	ر د	ຕີ	BASE	CPM	ເລ	န

INPUT CHART CD

Distance Interval 20-50 Miles (Non-Urban)

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	HELIO +	13	-	-1	٦	50	20	9.	40	9	0	0	0	~ ;	H	н	220	-	0	2,5	4.28	.16	0	7
086	+HSRC +	30	н	-	-	20	20	φ.	.80	ω	0	0	0	н	ч	~	20	1.325	0	7.5	0	.126	0	7
•	1975 + AUTO PALET+HSRC + HELIO + TACV	59	H	Ч	ч	20	50	4.	.53	ø	0	0	0	႕	H	ч	130	1.325	0	S.1	0	80.	0	7
	HELIO	13	4	н .	-1	20	20	9.	40	ø	c	0	0	н	ત	н	195	٦	0	٦.5	4.20	.16	0	7
1975	BASE HISR-A + HELIO	m	H	ч	-1	50	20	α.	. 80	9	0	0	0	H	т	г	55	1.325	0	5	0	.118	0	ત
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INPUT CHART CD (Continued)

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Distance Interval 20-50 Miles (Non-Urban)

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1980 HELIO + TACV + LITE VIOL + TVS	. 14 11 120 10 10 11325 134 134	00
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INPUT CHART DD

Distance Interval 50-200 Miles (Non-Urban)

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	HELTO		13	p i	۱	- ۱	50	200	2.10	4.42		ω	0	œ	0	H	-	н	100	7	0	25	9.60	.32	0	71
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	CTOL		თ		-	l ref	20	200	3.8	6.12		œ	0	0	0	Н	н	٦	147.4	н	0	٦.5	6.44	.057	0	N
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	CODE/		MIC	MIF	z	NV	BICD	FICD	TIF	CIF		Ð	CDI	8	ខួ	Ę.	P. 2	NP	BS	ပ ်	_C 5	S	BASE	CPM	က္မ	5

INPUT CHART DD (Continued)

Distance Interval 50-200 Miles (Non-Urban)

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TACV +																							
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2000 HSRC +																							
+ HSRA + L/VTOL	12	ļ ,-	н	H	20	200	2.10	4.42	œ	0	0	0	н	н	- 1	320	н	0	25	0	.54	0	71
1990																							
TVS	19	ਂ ਜ	н	- 1	20	200	2°.8	4.42	ω	0	0	0	rt	r-1 ·	-	320	1.535	0	25	0	.15	0	71
CODE/	MIC	MIF	z	NV	BICD	FICE	TIF	CIF	£	CDI	RR	ខ	P	1 ₂	d.	BS	ပ်	ပ	ູ່	BĂSE	CPM	ບັ) ² 4

INPUT CHART DD (Continued)

Distance Interval 50-200 Miles (Non-Urban)

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	+																								
	+ VTOL	7	_	4 -	٦,	⊣ 6	3 6	2.10	4 42	•	ω	0	ω	0	-	H	H	455	H	0	5.5	32.62	.14	0	8
	* STOL	ω	_	1 -	- ۱	- u	000	3.80	6 12	•	ω	0	00	0	-	-1	-	325		0	25	11.66	.05	0	N
1980 Bach + Heba +	3RD LEVEL AC	4	1	i -	4 -	4 R	200	3.80	6.12		œ	0	œ	0	-	н	1	210	7	0	25	6.50	.043	0	7
1980 1980	+ L/AC +	71	-		4	1 L	200	3.10	6.12		80	0	ω	0	н	н	r-1	220	н	0	25	0	.83	0	7
	+ HELIO	13	-		1 -	20	200	2.10	4.42	<u> </u>	ω	0	0	0	н	т	H	190	Н	0	25	6.40	.16	0	7
	AUTO PALET	29	-	-	1	. S	200	1.4	.47		ω	0	0	0	ч	-	-1	130	1.535	0	25	0	.168	0	7
	+																								
	HSRC	30	H	•	ı —	, S	200	2.8	4.42		ω	0	0	0	- 1	٦	-1	158	1.535	0	25	0	.126	0	7
	CODE/	MIC	MIF	z	W	BICD	FICD	TIF	CIF		đ	CDI	æ	8	P ₁	P2	g	BS	ပ္	ار ا	က်	BASE	CPM	ლ	ი ₄

INPUT CHART DD (Continued)

Distance Interval 50-200 Miles (Non-Urban)

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VTOL		7	Н	٦	rt	20	200	2.10	4.42)))	80	0	0	0	н	٦	ч	610	-1	0	50	16.00	.08	0	7
PALET +																									
1990 BASE + HSRA + HSRC + AUTO PALET + → 3RD LEVEL AC →		4	Н	l -	1 -	50	200	3.80	6.12	; ;	æ	0	0	0	н	~	٦	225	Н	0	25	5.00	.033	0	71
BASE + HE +																			-						
LAVTOU		12	}	t	4 ~	4 IZ	200	2.10	4 42	; ; ;	ω	0	Ċ	0	-	-	н	250	н	0	25	0	.81	0	71
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\ a (0)	/2002	2	MIC.	ALE:	z !		3 5					ָבָּ בּ	RR .	٤) <u> </u>		: 1 D	BS	ئ ا	J 6	ا (۲	75 BAGE	Was		కొ చ

INPUT CHART EE

Distance Interval 200-500 Miles (Non-Urban)

	NIC																	4-:	20			
1980	BASE + DD 80-HELLO + SUBSONIC	01	ਰਜ਼ਾ	1	500		6.12	α	0) a	· C	.	l ret	H	287	•	1 0	ו	6. 4	057) N
1975	BASE-HELIO + DD 75-DD BASE + SUBSONIC		f = 4 =				6.12	80	0	0	0	-	7.	~	2.87	-	0	r	6.44	.057	0	7
	JTO BUS TRAIN CTOL	თ	PECIFIED	200	200									,	231.3	-	0	ا ت	6.44	.057	0	71
(BASE YR. SYSTEMS)	TRAIN	18	UNLESS SI	200	200															• 05		
AASE YR.	BUS	ĸ	AS DD 1	200	200										43.5	1.147	۲.	25		.028	0	7
ני	AUTO	н	SAME	200	200									ŭ	7 70	/***	7.	25	1	.027	o (61
	CODE	MIC	NV NV	BICD	FICD	4 5	3	GF (3 1	¥ 8	، ز	_{تر} ر	Ž⁄4§	36	g c	5 †0	, س	ე ეტ	BASE	# 2	ም(: 5 "

INPUT CHART EE (Continued)

Distance Interval 200-500 Miles (Non-Urban)

CODE/

1990 BASE + SUBSONIC + DD 90 - DD BASE

2000 BASE + DD 100 - DD BASE

MIC MIF N NV BICD FICD TIF

INPUT CHART FF
Distance Interval 500-1000 Miles (Non-Urban)

1975	BASE + EE: 75 - EE FASE - L/AC - 3RD LEVEL - STOL + SUBSONIC	10	1		-	000	1000	3.8	6.12	VC	P (3	0	0				410		0	05	6.44	190.	0	2	
	CTOL		თ		IED		200	1000			2.4	,													0	
(STEMS)	TRAIN		18		SS SPECIFIED	SE	200	1000			Š	7							40.2	1.205	0	25		.05	0	N
(BASE YR. SYSTE	BUS		ហ		S EE UNLE	OTHERWI	200	1000				24							37.5	1.060	۲.	-,25		.0288	0	8
(B)	AUTO		H	l	SAME A		200	1000				24							55	1.06) -	25	ò	.027	0	7
	CODE/		OT.W) I X	AT IN	. !	NV GOTO	FICD	TIF	CIF		ďτ	T.O.J.	88	į ¿) :	- 1 Հ	ž ž	HC HC	3 8	5 5) (לט מאלמ	Mac	: E	3 2

INPUT CHART FF (Continued)

Distance Interval 500-1000 Miles (Non-Urban)

NIC NIC					_																
BASE + EE 80 - EE BASE - L/AC - 3RD LEVEL AC - STOL - VTOL + SUBSONIC	10	ı	н	200) 1000		6.12	4	0	0	0	Н,		410	Н (0	50	6.44	.057	0	Ν.
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IV -																					
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EVEL																					
3RD 1																					
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18 -																					
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CODE/	MIC	E Z	N	BICD	FICD	TIF	CIF	Ę	CDT	88	ဎၟ	P ₁	1 ⁷ 2	BS	ပ်	ပ္ပ	ڻ. ان	BASE	CPM	ပ္မ	27

INPUT CHART FF (Continued)

	(Non-Urban)
	Miles
	500-1000 Miles
[Interval
	Distance

2000 EE 2000+ 1990																
BASE + EE 90 - EE BASE - L/AC - 3RD LEVEL AC - STOL - VTOL + SUBSONIC	10		200	3,8	6.12	24	0	0			475	H (05	6.44	0	8
CODE/	MIF	z Z	BIG	TIF	CIF	dī.	ម្តី ម	¥ {	ያ <mark>ሞ</mark>	1 7 A	: SE	ยี่ย์	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	HASE CPM	C 2	3 *

INPUT CHART GG (Continued)

1000-3500 Miles Distance Interval

CODE

MIC MIF N NV BICD FICD TIF

2000 1990 AIR + HSRC - AUTO PALET + HYPERSONIC

THE CONTRACT OF THE PROPERTY O

1000-3500 Miles Distance Interval INPUT CHART GG

- AUTO PALET		4-26
1990 BASE + SUPER + HSRC - A	11 1 1 1:000 3.8 6.12	24 0 0 1 1 1300 1 6.44 0 0 0
SUB	10 1 1 1 1000 3500 3.8 6.12	24 0 0 0 1 1 1 500 1 0 6.44 0 0 57
AUTO PALET	29 1 1 1 1000 3500 1.4	24 0 0 1 1 1 1 1 1 1 1 2 0 0 0 0 1 1 0 0 0 0
1980 BASE +	30 1 1 1 1000 3500 4.42	24 0 0 0 1 1 1 1 1 1 1 2 8 1 0 0 0 1 1 1 2 8 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
BA SUPER	11 1 1 1000 3.8 6.12	24 0 0 1 1 1 1 1 0 6.44 0 0 0 0 0 0 0 0
1975 BASE + SUB	10 1 1 1 1000 3500 3.8 6.12	24 0 0 1 1 1 475 0 6.44 0 0 0 0 0 57
crot	9 RWISE 1000 3500	333.8 1 0 6.44 .057
SYSTEMS	18 5 EE 2D OTHE 1000 3500	24.
(BASE YR. SYSTEMS)	SAME AND PECIFIE SPECIFIE 1.19 1.19 1.00 2	
(BAS	1 5 18 9 SAME AS EE UNLESS SPECIFIED OTHERWISE 1,000 1,000 1,000 3500 3500 3500 6	24 1:19 1:00 0 0 27
CODE	MIC MIF N NV BICD FICD	CDT CCC CCC CCC P1 P2 NP2 CC1 CC2 CCC CCC CCC CCC CCC CCC CCCC CCCC CCCC CCCC

MODEL RELATIONS USED IN MODIFIED

Contraction of the second section of the second section of the second se

NASA MODAL SPLIT MODEL

TG = TIC + TIF + TLO + TD

TG - total time gone

TIC - total intercity travel time
TIF - total interface travel time
TIO - time charged to lodging

TLO - time charged to lodging
TD - time spent at destination

TIC = $[2 + C2(MIC)] * C1(MIC) * \frac{DIC}{BS}$

Cl(MIC) - difference between air and ground milage

C2(MIC) - fuel, comfort, convenience and food stops

DIC - one-way intercity distance in air miles

BS - block speed

COT = GIC + CIFT + COM + CLO + COC + CDT + (NV*TC*VH)

COT - total round trip cost for given distance

CIC - intercity fare or cost of operation

CIFT - total interface cost

COM - cost of meals

CLO - cost of lodging

COC - cost of comfort

CDT - fixed cost at destination

NV - number of travelers with time value

TC - travel time that has value

VH - value of travelers time

CIC = C4[b(MIC) + [C1(MIC)*DIC*CM(MIC)]]

C4 - accounts for the round trip, number of travelers, and applicable taxes

B(MIC) - fixed part of fare

Cl(MIC) - difference between air and ground

DIC - one way intercity distance in air miles

CM(MIC) - per mile part of fare

 $CM(MIC) = \frac{1}{BS} (CVAR + \frac{CFIX}{U})$

U = DPYR/BS

DPYR = 2*DIC*TRPD*260.

DPYR - total miles/year

TRPD - number of trips/working day

U - annual utilization CVAR - fixed hourly cost CFIX - fixed yearly cost

If rented CIC = RPH*TIC

RPH = rental rate in dollars/hour

CIFT = CIF $_{7}$ C3*(1 + .05*TG)

CIF - input variable for interface cost

C3 - accounts for parking fees

COM = N*(TIC + TIF) * (.% + C5)

CLO = N*RR*TLO COC = N*TIC*CC

N - total number of travelers

C5 - meal cost

RR - lodging cost in dollars/day
CC - comfort cost in dollars/day

NOTE: RR = 0 for all systems except those listed below.

CODE # (MIC)

1 ----- Auto

2 ----- Light Aircraft

4 ----- 3rd. Level Aircraft

7 ----- VTOL 8 ----- STOL

12 ----- Light VTOL

13 ----- Helicopter

For these seven modes, the lodging time, and lodging cost is calculated as shown:

,一个人,我们就是一个人,我们就是我们的一个人,我们就是我们的一个人,我们就是我们的一个人,我们就是我们的一个人,我们就是我们的一个人,我们就是我们的一个人,他 一个人,我们就是我们,一个人,我们就是我们的一个人,我们就是我们的一个人,我们就是我们的一个人,我们就是我们的一个人,我们就是我们的一个人,我们就是我们的一个人

K = (TIC/16)

Lodging Time in Hours, LT

 $LT = K \cdot 32$

Cost of Lodging, CLO

 $CLO = K \cdot 2 \cdot RR \cdot N$

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是我们,我们是一个大型,我们就是我们的一个人,不是我们的一个人,我们就是一个人,我们就是这个人,也是我们的一个人,也是我们的一个人,也是我们的一个人,不是我们的 第一个人,我们就是我们的一个人,我们就是我们的一个人,我们就是我们的一个人,我们就是我们的一个人,我们就是我们的一个人,我们就是我们的一个人,我们就是我们的一个

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